

New Ideas in the Four Knights JOHN NUNN



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Summary of Variations

1 e4 e5 2 Df3 Dc6	
2@f6 3 @c3 \$b4 4 \$c4	19
4 Dxe5	20
3 Dc3 Df6	
3d6 4 🕰 b5	7
4 d4 exd4	8
4 \$g4	9
3&c5	10
3g6 4 🔍 c4	11
4 h4	11
4 d4 exd4 5 🖄 d5	12
5 E)xd4	15
4 2b5	
4 d4 exd4 5 2 d5 2 b4	24
5(4)xd5	26
5 @ e7	28
	31
6 & c4	34
4 €b4 5 d5	37
5 2 xe5 0-0	40
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4	
4\$e7	54
4 ac5 5 d3	54
5 \$xc6	54
5 @xe5	56
5 0-0	56
4a6	61
49)d4 5 9)xd4	64
5 &a4 c6	67
5(1)xf3+	67
5&c5 6 9)xe5	71
50-0	
5 d3	85

50-0	
5d6	87
6 d3	
6 里e1	88
6 &xc6 bxc6	88
6 dxc6	89
6d6	
6 axc3 7 bxc3 d5	94
7d6 8 罩e1	97
6Dd4	94
7 £g5	
7 De2 224	101
7	104
7 £ xc3	
7 \$ e6	108
7Ðe7	108
8 bxc3 ₩e7	
8	109
8h6 9 2h4 We7	117
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8 2 d7	112
9 Iel	
9 #xc6	115
9 G)d2	116
9 d4	116
9 2d8 10 d4 De6	
10\$g4	118
11 &c1	
11 âh4	120
11c5	
11c6	121
11罩d8	121
12 \$f1	
12 a4	124
and now:	
12≝c7	124
12 Ed8	127

The Four Knights Opening has a I long history, stretching back about 400 years. Readers may wonder if after all this time, there are any new ideas left to be discovered in the Four Knights, However, fashions in openings tend to run in cycles, and the Four Knights has been alternately in and out of fayour for at least 150 years. Although it was recognised as one of the standard openings in the 19th century, it suddenly became very popular in the first decade of the 20th century. Most of the top players in the world adopted it with one side or the other and in this book you will find games by Lasker. Rubinstein, Capablanca, Nimzowitsch, Marshall, Tarrasch and other leading players of the pre-1914 period. After the First World War it suffered something of a decline and was less frequently employed by the top players. Immediately after the Second World War it once again came into fashion and was used by Petrosian and Botvinnik, amongst others. However, this revival was relatively short-lived and it more or less disappeared from tournament play, except for the occasional outing in pre-arranged draws.

Now, however, the wheel has turned and thanks mainly to Nigel Short the Four Knights is once again appearing in grandmaster events. Candidates' match against Speelman in January 1991, scoring a win and two draws from three games. Alhough Short employed the Four Knights mainly as a surprise weapon, he has used it occasionally since, for example to defeat Anand at Linares 1992. Short's good results with the Four Knights encouraged other British players to follow his example, and both Chandler and I have used the opening with some success. Karnsky and Speelman himself are recent converts.

I would like to say a few words about the style of this book. Given that the title of this book includes the words New Ideas, readers may be surprised to find a certain number of old games in the book. The reason is that many ideas which seem modern were actually played and understood decades ago by players of earlier generations. Therefore I have included the predecessor games in cases where they are directly relevant to the lines played today. I have also included some older material in lines which are poorly analysed by contemporary opening books. However, the concept behind the New Ideas series is to concentrate on lines which are currently relevant, and in order to achieve this I have had to restrict coverage of certain variations. Readers who require a detailed knowledge of such lines will have to look in one of the standard opening reference works, such as ECO, but so far as possible this book is selfcontained and should provide an adequate background for anyone wishing to adopt the Four Knights with either colour.

It is also worth pointing out which lines are covered in this book and which are not. The scope has been made as wide as possible within the limits set by the size of the book.

Thus it covers lines such as 1 e4 e5 2 \$)f3 £)c6 3 £)c3 g6 and 1 e4 e5 2 2f3 2f6 3 2c3 2b4, which are not really part of the Four Knights, but which White players need to know if they intend playing the Four Knights. I have also included some lines which arise after 1 e4 e5 2 2 f3 9)c6 3 9)c3 9)f6 4 d4, but which are not part of the Scotch. These lines are the Belgrade Gambit, 4 ... exd4 5 6)d5, and the variation 4. 2h4. On the other hand I have excluded all lines which originate from 4 d4 exd4 5 2xd4. as these form part of the Scotch

I have tried to give some comments to all the complete games in this book. These days computer databases make it very easy for authors to include complete games in a chess book, but I believe that readers learn little from totally unannotated games. The comments vary greatly in depth from game to game, and it is not possible to do some of the games justice in the limited confines of an opening book. However, I hope that readers will be able to appreciate at least the general outlines of each game.

Finally I would like to thank ChessBase for supplying some of the games included in the book, Rolf Schlösser for providing the fonts used in the typesetting and The Advanced Software Company for providing a Chess Machine which was used to help in the analysis of certain positions.

We have to distinguish between the two possible move-orders $1 \ge 4.52 \ge 0.13 \ge 0.15 \le 0.15$ and $1 \ge 4.52 \le 0.13 \ge 0.15 \ge 0.15 \le 0.15$ met former cases there aren't many third move alternatives for Black except for 3... Bubwhich we cover in chapter 3. The only other serious idea is $1 \le 4.52 \le 0.15 \le 0$

Black has a wider choice after 1 e4 e5 2 & 15 & 2c6 3 & 2c3. We consider 3...g6 in chapter 2 and here we deal with 3...d6 (games 1-3) and 3...\&c5 (games 4). Other moves are playable but give White at least a slight advantage, for example 3...267 & &c4.

After 1 e4 e5 2 $\cancel{6}_{15}$ $\cancel{6}_{26}$ 6 3 $\cancel{6}_{25}$ d6, game 1 deals with the reply 4 $\cancel{8}_{25}$, a favourite of Campora's. However, the main line is 4 d4, which may be met either by 4...exd4 (game 2) or 4... $\cancel{8}_{24}$ (game 3). Neither move equalises.

The dubious variation 3 2c3 2c5 is covered in game 4.

Game 1

Campora-Murey Moscow 1989

1 e4 e5 2 වැ3 වැ6 3 වැ3 d6 4 . kb5 වge7

⇒ 4... £g4 (4... £)f6 will probably transpose to the Ruy Lopez) 5 h3 &x13 6 ₩x13 6 16 7 6x15 a6 8 xu16+ ₩x169 &xx66+ bxc6 10 ₩b3 &er 11 ₩b7 %dr 12 ₩b3 g5 13 ŵet 14 ₩13 ₩x13+ 15 ŵx13 g4+ 16 ŵe2 Ilag8 17 ŵr1 d5 18 d3 &c5 19 &d2 g3 20 r3 h4 21 ŵe2 Ilb s2 b4 £12 32 &s3 &xx3 24 ŵex3 f5 25 c4 d4+ ½-½, Campora-Romanishin, Biel 1987.

5 d4 a6 6 âc4 b5 7 âe2 ᡚxd4 8 ᡚxd4 exd4 9 ₩xd4 ᡚc6 10 ₩e3 g6



11 @xb5!? (at first sight crushing but Black manages to hold on) 11...axb5 12 @xb5 @d7 13 @xc6 £xc6 14 ₩c3 £xe4 15 0-0 Ig8 16 Zel f5 17 f3 d5 18 fxe4 dxe4 19 Wc6+ \$17 20 \$14 \$d6 21 Had1 **営e8 22 営d5+ 営e6 23 皇xd6 営xd5** 24 Ixd5 cxd6 25 Ia1 Igc8 26 c3 we6 27 Hb5 Hc5 28 Hb4 Hd5 29 a4 se5 30 Eb7 Ed3 31 b4 Ec8 32 Ec1 f4 33 a5 Id2 34 a6 Ia2 35 b5 e3 36 g3 g5 37 a7 f3 38 Ee7+ \$f5 39 Ixe3 Ixa7 40 Ixf3+ 2g4 41 2g2 Ia2+ 42 If2 Ixf2+ 43 wxf2 wh3 44 dg1 Ic5 45 Ib1 Ixc3 46 b6 Ic8 47 b7 Ib8 48 Ib3 d5 1/2-1/2

The main line is undoubtedly 4 d4, whereby White preserves the

option of playing &b5 to reach a favourable Ruy Lopez, or of developing the bishop elsewhere according to circumstances. Black has tried the two replies 4...exd4 and 4...&g4, but White can retain an advantage in either case.

Game 2

Radulov-Westerinen Hamburg 1981

1 e4 e5 2 Df3 Dc6 3 Dc3 d6 4 d4 exd4 5 Dxd4 \$d7



6 &e3

 38 単d3+ t5 39 c4 戦xh4 40 戦xt5+ 金h6 41 戦e6+ g6 42 c5 戦h2 43 c6 金h5 44 戦行 戦c2 45 c7 1-0, Mihevc-B.Hund, Manila Women's Ol. 1992.

6.-516 7 & 22 g6 8 W22 &27 (this type of position can also arise from the lines in chapter 2) 9.0-0-0 (0 or 10 f as of 11 g4 b5 12 g5 &s6 (normally White would play h4 and h5 in this type of position, but here her makes use of the fact that 12.&h5 13 &hxc6 &xc6 14 &20 f followed by 14 is good for White to drive Black's knight to a bad square) 13 &xc6 &xc6 14 h &20 f 15 h5 c6 16 & d3 &r0 17 &h2 &h8 18 &h4 &-r1 9 &2 &-6e6



20 e51 (an obvious but attractive move to clear the knight's path towards (f) 20...±xe5 21 (2e4 ℃ r 22 27 ± 34 ≤ c5 ℃ 64 c 24 hrsg ± xe6 ± 55 ℃ 64 ± xe6 26 g cf 6 ± 0 (of course 29 % xe6 f xe6 30 Å xg6 (of course 29 % xe6 f xe6 30 Å xg6 tof course 29 % xe6 f xe6 30 Å xg6 xmore 13 € xg6 30 Å xg6 § g54 31 § xg5 \$ xg5 32 ± xh7 4 ℃ xh7 33 % gp4 + xh8 34 % g7 1 0

Game 3

Nunn-Steinbacher London (Lloyds Bank) 1992

1 e4 e5 2 ②f3 ②c6 3 ②c3 d6 4 d4 象g4 5 象b5 (without doubt the best reply) 5...exd4 6 豐xd4 a6

Or 6...\$xf3 (6...4)ge7 7 ¥e3 a6 8 \$\$e2 is also slightly better for White because the e7 knight is badly placed) 7 gxf3 ¥d7 8 ¥a4 and now:



○ 8...69 \$\pm c1 \mathbf{Ths} 10 \pm c2 \pm c5 \mathbf{Ths} 10 \pm c2 \pm c5 \mathbf{Ths} 11 \pm c0 \pm c3 \pm c4 \pm c

7 ≗xc6+ bxc6 8 ≗e3 c5 9 ₩c4 2h6 (Black had to try 9... \$e6, but even then 10 ₩e2 gives White a formidable lead in development)



10 e5! (opening up the position while Black's king is still trapped in the centre) 10 ke6 (10 ... dxe5 11 ⑦xe5 ≜e6 12 ∰a4+ is also very bad, while 10 ... \$xf3 11 exf6 \$c6 12 20d5 is crushing because 12...gxf6 loses to 13 We4+ 2d7 14 掌(5+) 11 掌a4+ ②d7 (11. 金d7 12) #a5 dxe5 13 0-0-0 threatens both 2)xe5 and 2xc5) 12 0-0-0 2e7 (there is nothing better, but now White can win the d6 pawn) 13 2f4 Wb8 14 Wc6 0-0 15 exd6 cxd6 16 2g5? (the simple 18 篇he1 should win without problems) 18 ... Ifb8 19 b3 (19 公xe6? 響xb2+ 20 當d2 公b6! is unclear) 19 ... () f8 20 對xc5 (I had intended 20 9)d5 based on the line 20... Id8 21 De7+ ah8 22 #xe6!, but 20...h6! is awkward for White)

10

20...Ec8 21 ₩3.25 (first makes in easy. Black should have regained one pawn by 21...₩xc2, when White must still work hard for the win) 22 Qeed Ec8 23 Ehe1 (the tactical point is 23...\$xc4 24 40xc4 f5 22 2dd), so White keeps hit two extra pawns) 23...Eac6 24 ₩73 £xc4 25 Zec4 ₩7 26 Ec2 Ec6 27 h5 Qp6 Ze \$xb1 Cr4 29 Ecd2 Zefs 20 + 75 Zec4 3E Zefs Zefs 27 h5 Qp6 Ze \$xb1 Cr4 29 Ecd2 Zefs 30 + 20 Zefs 3E Axc5 ₩xc8 35 ₩74 WB3 6c 5 ₩52 37 c6 ₩c4+ 38 ±h2 ₩c5+ 39 ₩04 ₩c7 40 Ec1 Ed8 41 ₩rf 1.0

Now we move on to 1 e4 e5 2 2 f3 Dc6 3 Dc3 &c5. White can reply 4 2b5, with a type of Spanish, but the critical continuation is undoubtedly 4 @xe5. Examination of published theory gives the impression that this line is very bad for Black, which is probably true, but White must be careful. The main line runs 4 @)xe5 9)xe5 5 d4 2d6 6 dxe5 2xe5 7 f4 \$xc3+ 8 bxc3 \$)f6 9 e5 and now 9...₩e7 10 \$e2 De4 11 ₩d4 is analysis going back to the last century. A couple of recent games have featured 9 ... De4, but 1 doubt if this will lead to a reassessment of the variation since White can keep a clear advantage with accurate play.

Game 4

Martorelli-Bellia Italian Ch. 1986

1 e4 e5 2 Df3 Dc6 3 Dc3 &c5 4 Dxe5 Dxe5 5 d4 &d6 6 dxe5 &xe5 7 f4 &xc3+ 8 bxc3 Df6 9 e5 De4



10 Wd5!

⇒ 10 ₩3 (this causes relatively few problems for Black) 10...d5 11 & d.3 ₩1+1 2g 30 ₩13 13 cd ag 41 ₩1 €c5 15 & ec2 ₩x1+ 16 & x11 & ex1 £c5 15 & ec2 ₩x1+ 16 & x11 & ex1 & x15 & 20 & d.3 & d.6 19 cxd5 & xd5 20 & d.3 with an edge for White, V.Orlov-Mitkov, USSer Yugoslavia Junior match 1991.

wins a piece) 11 g3 (2xg3 12 hxg3 ₩xg3+ 13 @d1 d6 14 ₩d3 (14 \$d2! \$g4+ 15 \$c1 \$f3 16 ₩d3 would have been a distinctly more convincing refutation) 14 ... 2g4+ 15 \$e2 ₩g2 16 Eh4 ₩f1+ 17 \$d2 ₩xf4+ 18 \$e1 \$xe2 19 \$xf4 \$xd3 20 cxd3 dxe5 21 \$xe5 (Black has three pawns for the piece, but they are all on the second rank) 21...0-0-0? (21...f6 was better, with real drawing chances) 22 dd2 f6 23 2 d4 Id7 24 Iah1 (now White has a clear advantage) 24...h6 25 24h3 wd8 26 Ig1 a6 27 Ihg3 c5 28 Axc5 Eh7 29 de3 de8 30 c4 df7 31 a4 g5 32 Ef1 \$\$ g6 33 Egf3 Ehf7 34 Ef5 h5 35 d4 h4 36 d5 h3 37 åd4 Ide7+ 38 ŵd3 g4 39 âxf6 h2 40 Ig5+ \$h6 41 Ixg4 1-0

If Black wants to avoid the main lines of the Four Knights, then this is his most common choice. However, it is objectively weaker than the main lines and offers White good attacking chances. White has a choice of three possible replies to Black's system. The first is to pay no attention to Black's plan and simply develop by \$c4, d3 and 0-0. Although this cannot be completely wrong, it poses relatively few problems for Black. Some examples are given in game 5. The second is the sharp continuation 4 d4 exd4 5 4)d5, which we examine is games 6 and 7. Although Black must defend accurately he has excellent equalising chances. Finally there is the simple 4 d4 exd4 5 2xd4, which currently appears most dangerous for Black. This line often leads to castling on opposite flanks, with White launching a kingside attack much as in the Yugoslav Attack against the Dragon, However, in the Dragon Black has the half-open c-file to aid his attack, but in this line Black finds it much harder to create serious threats. This variation is covered in games 8 and 9.

Game 5

Degraeve-Volzhin Oakham 1992

1 e4 e5 2 \bigcirc f3 \bigcirc c6 3 \bigcirc c3 g6 4 &c4 \bigcirc 4 h4!? (a remarkable idea, but I wonder what White intended after $4...\bigcirc$ f6?) 4...h5 5 d4 exd4 6 \bigcirc d5 &g7 7 &g5 \bigcirc cc7 8 e5 (without the interpolation of h4 and ...h5 Black may equalise now by playing ... h6; lacking this Black has no route to equality) 8...d6 9 2 f6+ \$f8 (Black had to try 9. \$xf6 10 exf6 @d5 11 ₩xd4 @dxf6, although it is clear that White has excellent compensation for the nawn) 10 wxd4 2g4 11 0-0-0 2f5 12 Wc3 \$xf6 13 exf6 ②gh6 14 篇e1 皇xf3 15 gxf3 雲g8 16 Ie7! \$h7 17 \$h3 If8 18 The1 d5 19 盒 xh6 d4 20 鑽 xc7 鑽 xc7 21 耳 xc7 \$xh6 22 \$xf5 gxf5 23 Exb7 Ead8 24 Eee7 \$g6 25 Exa7 \$xf6 26 Red7 de5 27 Exd8 Exd8 28 Exf7 Ia8 29 a3 cbf4 30 cbd2 Ia5 31 Ib7 \$xf3 32 \[xh5 \]ee4 33 \[\]h8 f4 34 h5 \$f3 35 h6 \$\overline{1}h5 36 h7 \$\overline{1}h2 37 \$\overline{1}h3 \$\overline{1}h5 \$\overline{ Zh4 38 a4 1-0. Hector-Iskov. Malmo Onen 1986.

4...<u>\$</u>g7



5 a3

⇒ 5 d3 €16 6 0-0 0-0 7 \$\overline{s} g5 d3 €16 6 0-0 0-0 7 \$\overline{s} g5 d6 9 a3 \$\overline{s} 11 b5 \$\overline{s} 65 2 \$\overline{s} 2 \$\

(Black is clearly better at this stage, but a combination of his slightly exposed king and especially his clock led to a reversal of fortune) 25 2b1 国h8 26 国fe1 費d6 27 分c3 皇g4 28 耳d2 耳ae8 29 耳xe8 耳xe8 30 h3 单h5 31 Wh7+ \$18 32 \$\h5 Wf6 33 \$e4 g4 34 hxg4 \$xg4 35 \$xd4 cxd4 36 c5 \$d7 37 \$d1 \$a4 38 \$c1 f3 39 \$xf3 Ie5 40 c6 #f4 41 #b1 Ib5 42 Wal Hb8 43 Hc4 2b3 44 Hxd4 WIG 45 c7 He8 46 Wc3 \$e6 47 ₩c5+ \$g7 48 \$g4 \$c8 49 \$xc8 Ixc8 50 Ig4+ 安h7 51 g3 Wal+ 52 ☆h2 ¥f6 53 篇f4 ¥e6 54 ¥xa7 ¥d5 55 賞b6 h5 56 a4 賞d7 57 賞c5 会g6 58 We5 f5 59 Id4 Wf7 60 Id6+ 會h7 61 單f6 1-0, Calvo-Averbakh, Palma de Mallorca 1972

5...d6 6 d3 5)f6 7 &e3 0-0 8 Wd2 (White has at most a very small advantage, but Black plays too optimistically and runs into trouble) f4 c6 12 0-0 b5 13 2a2 a5 14 Hael (now White has a clear plus, with a lead in development and pressure down the f-file to the sensitive f7 square) 14 ... 2 e8 15 2 d1 h6 16 fxe5 dxe5 17 c3 hxg5 18 cxd4 @h7 19 d5 exd5 20 @xd5 Ec8 21 Ef2 a4 22 Zefl We7 23 2a2 (the knight is heading for d5) 23 ... 2h8 24 ac3 f6 25 6)d5 對b7 26 d4 exd4 27 全 xd4 #17 28 h4! (White is able to launch a direct attack) 28 ... gxh4 29 Exf6! のxf6 30 里xf6 堂h7 31 里f4 象xd4+ 32 買xd4 邕c1+ 33 会h2 買b8 34 2f6+ \$h6 35 e5 g5 36 \$xf7 \$xf7 37 ^myh4+ 1-0

In the lines after 4 d4 exd4 5 2 d5 \$276 \$255 \$2ce7, we consider two possibilities. In game 6 we cover the lines in which White meets. ...66 by ΔhA . In Δx_0^2 , answering ...h6 by ΔhA . In game 7 we examine the idea of responding to ...66 with ΔcA , when the bishop retracts to cA after ...h6. Recent games have not featured the retreat to 14, probably because this leads only to equality.

Game 6

J.Szmetan-Frey Bogota 1977

1 e4 e5 2 Ω_{13}^{0} Δ_{c6}^{0} 3 Δ_{c3}^{-2} g_{c6}^{c6} 4 g_{c6}^{0} g_{c7}^{0} g_{c8}^{-2} g_{c7}^{0} g_{c8}^{-2} g_{c7}^{-2} g_{c7

⇒ 9...d5 10 0-0-0 dxe4 (it is more risky to play this without ...h6 and ...g5 interpolated)



11 纪b5!? (an incredible but probably unsound idea; 11 單e3 is objec-

tively better, with a promising position for White) 11 ... Wxd2+ 12 Ixd2 he5 (Black cannot take the knight) 13 2c4 (calm development, and the knight is still invulnerable) 13...h6! (after 13... \$15 14 2)d6+ \$xd6 15 Ixd6 White has enough for the pawn) 14 \$6 \$xf6 15 \$c7+ \$f8 16 Id8+ 会g7 17 Ixh8 会xh8 18 2xa8 \$g7 19 a4 \$e5 20 a5 \$f8 (or the simple 20 ... 2d5 followed by ... £e6 when Black has fantastic compensation for the exchange; she is not winning the knight, but the knight cannot safely emerge) 21 h3 9)f5 22 Ed1 de7 23 Ee1 9d6 24 \$d3 f5 25 c3 \$e6 26 \$e2 \$d7 27 a6 b6?? (a miserable blunder; after 27...b5! Black is still clearly better. since it is hard to see a long-term defence to the threat of ... \$c8-b8) 28 Dxb6+ \$c7 29 Da4 Dc4 30 \$c2 Da5 31 Dc5 2d5 32 b4 Dc4 33 Ed1 Da3+ 1-0. Micic-Dabrowska, Novi Sad Women's OL 1990

10 \$h4 d5 11 0-0-0 g5 (11...dxe4 12 We3 Wa5 fails to 13 \$xe7! \$xe7 14 \$\D5 Wb6 15 Wa3+, as in Fichtl-Udovcic, Berlin 1961) 12 \$g3 dxe4 13 We3



13...₩d5?

13... Wb6! (this is a better move. although the position is very doubleedged) 14 2d6 2e6 15 2xe7 2xe7 16 #a3+ c5 17 @xe6 fxe6 18 @c4 (Black's king position appears insecure, but White has to fight his way past two e-pawns to reach the king and meanwhile the g7 bishop is very strong) 18... Zad8 19 Zde1 Wc6 20 Wb3 a6 21 f3 b5 22 &xe6 c4 23 ₩a3+ (23 @xc4 bxc4 24 ₩a3+ followed by Exe4 was a better chance. although still very good for Black) 23... \$xe6 24 Xxe4+ \$f5 25 h4 二he8 26 hxg5 hxg5 27 對e3 互xe4 28 fxe4+ 空f6 29 其h5 空e7 30 e5 買xo2 31 Wc5+ we8 32 b3 Wd5 0-1, Morgulov-Shereshevsky, USSR 1975.

14 20b5! (the start of a spectacular attack) 14...\$xb2+ 15 \$\presspectacular 16 \$\overline{2}\$C7+\$\overline{2}\$d8 17 \$\overline{2}\$d8 23 \$\verline{2}\$wh1 18 \$\verline{2}\$d4+\$\overline{2}\$d5 19 \$\verline{2}\$wh1 18 \$\verline{2}\$d4+\$\overline{2}\$d5 19 \$\verline{2}\$wh1 18 \$\verline{2}\$d8+\$\verline{2}\$d6 22 \$\verline{2}\$we4+ 15 23 \$\verline{2}\$t 1-0

Game 7

Nei-Helle Finland 1968

1 c4 c5 2 C13 2 C3 2 C4 3 C7 6 4 C7 6 C 3 C4 6 8 2C4 6 9 4C4 10 C4 C4 3 W6 4 C4 10 C4 C4 3 W6 4 C4 10 C4 C4 3 W6 4 C4 C4 3 C4 C



> 10 @e2?! 0-0 11 0-0-0 bs (Black afready has a good position) 12 (3 b4 Hashady as good position) 12 (3 b4 Bab e3 f1 7:0 b5 d4 18 d6 c2 b6 19 ext7+ \pm xt7 20 \pm c1 \pm xa4 21 bxa4 \pm b7 22 \approx 2d6 \pm 0d5' (time-trouble starts to affect he play; 22... \pm d51 23 \pm Xt7 \pm xa4 24 \pm b2 \pm xa52 \pm xd51 23 \pm Xt7 \pm xa4 24 \pm b2 \pm xa52 \pm xd51 23 \pm Xt7 \pm xa4 24 \pm b2 \pm xa52 \pm xd51 23 \pm Xt7 \pm Xt7 20 \pm Xt7 24 \pm Xt7 27 \pm xd 1-0, Utasi-Westerinen, Havana 1986.

 $k_{2}k_{3}k_{1} = 19 a_{2}k_{3}^{2} d_{1}k_{2}^{2} d_{1}k_{3}^{2} d_{1}k_{3}^{2$

10 exd5 2xd5 11 2xd5 ¥xd5 (attentive readers will have no trouble guessing White's next move)



12 \pm 0.551 (once again this move causes sever problems for Black) 12...\$\$\phi_65\$ (after 12...\$\$\phi_11 + 13 \u2200 11 \u2016 12...\$\$\phi_55\$ + \$\phi_55\$ 12...\$\$\u2200 15...\$\$\u2200 15...\$\$\\u2200 15...\$\$\u2200 1 e4 e5 2 2 f3 2 c6 3 2 c3 g6

The next topic is the line 4 d4 exd4 5 2xd4. Black can meet this in two ways, according to whether he develops his knight on e7 or f6. The former keeps open the bishop's diagonal, but gives White a free hand with h4-h5. We consider this in game 8, If Black plays 66, there are two lines for White; the first involves exchanging knights on c6 and playing e5. This is the theoretical recommendation and it appears to guarantee a slight plus for White. The alternative is to continue with the attacking plan of #d2, 0-0-0 and a kingside pawn advance. This is more double-edged and it is not clear if White can gain an advantage. We examine this line in game 9. In both lines White must take care not to allow Black to break open the position with a favourable ...d5.

Game 8

Nunn-Beliavsky Belgrade 1991

This move is not justified. The alternative is 7...0-0 (see following diagram):

⇒ 8 h4?! (White should play 0-0-0 before starting his attack) 8...d5 9 2xd5? (9 2xd5 xc6 bxc6 10 0-0-0 is better, with equality) 9...2xd5 10 0-0-0 exd5 wdc5 11 c4 we4 12 £0xc6 wxc6 13 0-0-0 &xf5 14 a3 &xf6 15 &d3 ≣ad8 16 wc2 ⊞xd3 17 ⊞xd3 wxg2 18 Ehd1 & xd3 19 ⊠xd3



響h1+ 20 嶌d1 響xh4 21 鸟xa7 嶌d8 22 Axd8+ Axd8 23 Ae3 Ag5 24 27 c5 h4 28 md2 h3 29 md8+ me7 30 豐xc7 對h1+ 31 當b2 對g2+ 32 \$c3 h2 33 ¥e5+ \$h7 34 ¥f6 \$g8 35 #d8+ gg7 36 #d4+ f6 0-1. Joksimovic-V Sokolov, Belgrade 1966. > 8 0-0-0 d6 9 h4 (when the knight is on e7 White need not play the preliminary f3, but 9 \$e2 is another idea, waiting to see Black's reply before deciding on an attacking plan) 9. h5 10 f3 9)xd4 11 @xd4 @xd4 12 ₩xd4 ᡚc6 13 ₩d2 鼻e6 14 鼻e2 Wf6 15 f4 Lae8 16 f5 gxf5 17 \$xh5 (White is clearly better) 17...f4 18 Idf1 We5 19 &e2 2)d4 20 &d3 c5 21 Wxf4 (21 Ixf4 c4 22 @f1 would have been very good for White. keeping the queens on for the attack) 21...c4 22 wxe5 (22 e2 was better; the move played cements the knight on d4 and improves Black's pawn structure) 22...dxe5 23 de2 b5 (Spassky's experience enables him to escape from a dangerous situation) 24 \$h5 \$g7 25 De2 \$\$h8 26 金f3 b4 27 列xd4 exd4 28 里d1 里d8 29 c3 dxc3 30 bxc3 a5 31 IIxd8

Exd8 32 Ed1 Eb8 33 &b/2 Eb8 34 h5 Eb8 35 Ed6 bxc3+ 36 &xx3 Eb4 37 &a11 Eb1 38 &c2 Eb5 39 Ec6 Ec5 40 &F3 Eb5 41 Ea6 c3 42 &xxc3 &xa2 43 &bc2 Ef5 44 & 4c6 45 &d4 &bh7 46 c5 &xg4 47 &d3+ &bc7 &d4 & Exa5 & xxd3 49 & xxd3 Xhc5 50 &de4 & &dg7 51 Ea1 'b-'b, Stertenbrink-Spassky, Bundesliga 1986/7.

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8 2xc6 bxc6 9 0-0-0 &c6 10 \$\overline{4} d 0-0 11 \$\overline{x} xg7 \$\overline{x} xg7 12 \$\overline{4} d 4+ f6 (Black should have tried 12...\$\overline{x} g8)



13 Wc5! (this move decides the game; the threat is \$c4 and Black cannot hold on to all his pawns) 13...ÿd7 \$c4 She^E (or 14 14 Ifd8 15 The1 and there are too many loose pieces sitting on the efile) 15 Wxa7 Wd6 16 2b3 2f7 17 exd5 cxd5 18 ②b5 對f4+ 19 会b1 Id7 20 ₩c5 @f5 21 g3 ₩f3 22 ()xc7 Ifd8 23 Ibel Ic7 24 c3 Idd7 25 (b) 5 Ixel 26 Ixel d4 27 2xf7 Wxf2 28 Zc1 xxf7 29 94 4)e3 30 cxd4 @xg4 31 @d6+ \$27 32 ₩c8 Ixd6 33 ₩c7+ wh6 34 ₩xd6 De3 35 a4 g5 36 Wf8+ wg6 37 ₩g8+ ch6 38 ₩e6 ₩f4 39 Ze3 Øf1 40 In 1-0

Game 9

Makarychev-Tukmakov Palma de Mallorca 1989

1 e4 e5 2 원13 원c6 3 원c3 g6 4 d4 exd4 5 원xd4 오g7 6 오e3 원f6 7 ₩d2

The theoretical recommendation $7 \notin xc6$ bxc6 8 e6 hasn't been seen much recently, which is surprising because it virtually guarantees. White a safe (if small) advantage. When it has appeared the outcome has been successful, for example:



2 8., 2d5 (this pawn scarffice is a mew idea, but is not convincing) 9 £xd5 exd5 10 ₩xd5 Eb8 11 &xa7 Exd5 exd5 12 &dd4 Eb8 13 &xc4 0.0 1 &xa7 Eb2 &xd5 W51 for 3 fo

 $\begin{array}{l} \underline{I}_{XSC} & \underline{I}_{ACS} & \underline{I}_{XSC} & \underline{I}_{XSC}$

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⇒ 8... @g8 9 f4!? (an interesting new idea: after 9 2d4 We7 10 We2 f6 11 exf6 5xf6 12 0-0-0 White has a small advantage) 9, f6 10 md2 fxe5 11 fxe5 \$ xe5 120-0-0 (for the pawn White has a large lead in development) 12...d6 13 Iel 266 14 225 We7 (14...0-0? 15 Exe5 wins) 15 \$c4 \$e6 16 De4! Dixe4 17 Exe4 谢d7 18 单f6 耳f8 19 单xe5 dxe5 20 Wxd7+ (keeping the queens on by 20 We2 was probably even better) 20...會xd7 21 單d1+ 单d5 22 单xd5 cxd5 23 IXd5+ 2c6 24 Idxe5 and with a clear extra pawn the position should be a win. White eventually netted the full point in Shabanov-Vorotnikov, USSR 1977.

7 \$e2 with the idea of castling kingside was played in the wellknown game Spassky-Larsen, Malmo match 1968. It was the only game Larsen won in this Candidates' match and it proved that without the attacking chances afforded by castling on opposite wings White has no advantage: 7...0-0 8 0-0 耳e8 9 公xc6 bxc6 10 桌f3 桌b7 11 署d2 d6 12 金h6 金xh6 13 ₩xh6 二e5 14 三ae1 c5 15 Ie3 We7 16 Ife1 Ie8 17 h4 ₩e6 18 ₩f4 含g7 19 b3 h6 20 ₩g3 Wd7 21 Wf4 28e7 22 2d5 \$xd5 23 exd5 g5 24 hxg5 hxg5 25 Wg3 Wf5 26 c4 Exe3 27 fxe3 Ee5 28 ad1 Wd3 29 &f3 Wc3 30 wh2 a5 31 wh1

7...0-0



8 0-0-0

This is the best plan. It is possible to play 8.63, but since White can often manage without this move it might cause a loss of time. In Radulow-Planice, Wijk aan Zee 1974 Black tried to refute 8.13 by 8...453, unafter $9 2 \operatorname{cas}(5 \times 10^{-1} \operatorname{cas}(5 \times 10^$

8.... 🖄 xd4

Other ideas:

對c4+ 查h8 13 免xc7 對f6 14 變e2 with advantage to White according to Makarychev.

⇒ 8....Ee8 (this may be Black's best move) 9 (1)xc6 (9 f3 d5 10 \$b5 \$d7 11 exd5 De5 12 f4 Deg4 13 Ag1 \$xb5 14 @dxb5 26 15 @d4 @xd5 16 のxd5 Wxd5 17 のb3 Wxd2+ 18 2xd2 Ile2 19 g3 Ilae8 20 2f3 2f2 21 单xf2 耳xf2 22 耳hf1 耳xf1 23 耳xf1 耳e2 24 耳e1 耳f2 25 耳e8+ 桌f8 26 De5 gg7 27 Ib8 b5 28 Id8 2d6 29 Id7 Axe5 30 fxe5 Ixh2 31 e6 耳f2 32 耳xc7 h5 33 耳a7 g5 34 exf7 骂xf7 35 三xa6 三f3 36 a4 bxa4 37 c4 三xg3 38 会d2 h4 39 会e2 h3 40 会f2 h2 41 Ia7+ 2g6 42 Ia6+ 2h5 0-1, Denny-Castro. St.Martin Open 1991, but after 12 2e2! it is far from clear how Black can justify his pawn sacrifice: therefore 9 f3 is probably the critical move) 9...bxc6 10 205 and now:



1) 10....\#e7 11 &c4 \#e5 12 \Eadel d6 13 f4 \#a5 14 e5 dxe5 15 \Exe5 \Exe5 16 fxe5 \#xe5 17 \#d8+ \De8 18 \Eadel f1 \&D7 19 \&xt7+ \&h8 20 \#e7 (White has just an edge) 20...\Dd6 21 \&b3 \Eadel 22 \#xe5 \&xe5 23 \Da4 e5

24 Quxcs \$\overline{2} xg2 25 AI2 \$\overline{2} c6 26 \overline{4} 32 \$\overline{4} 427 \$\overline{4} xf6 \$\overline{4} 27 \$\overline{2} 16 \$\overline{2} 27 \$\overline{3} 16 \$\overline{3} 16 \$\overline{4} 27 \$\overline{4} 25 \$\overline{3} 16 \$\overline{4} 26 \$\overline{4} 16 \$\overline{4} 26 \$\\overline{4} 26 \$\\overline{4} 26 \$\\overline{4} 26 \$\\overline{4} 26 \$\\overline{4} 26 \$\\verline{4} 26 \$\\verline{4}

2) 10...Eb8 11 Ec1 d6 12 \$\overline\$c4 dx b6 13 \$\overline\$c5 15 e5 dx 51 6 \$\overline\$c5 16 \$\overline\$c

9 &xd4 d6 10 f3 &e6 11 g4! (Yurtaev's innovation poses more problems for Black than the previously played 11 wb1) 11...c5 12 \$e3 ₩a5 13 \$h6! \$xh6!? 14 Wxh6 b5!? (14... \$xa2 15 h4 \$e6 16 h5 gives White a very strong attack) 15 2xb5 Lab8 16 a4! a6 17 Xd6! (a spectacular temporary piece sacrifice) 17 ... axb5 18 e5 2xg4! (Black is forced to return the material because 18... De8 19 De4 threatens both 20 2f6+ and 20 2g5) 19 fxg4 Wb4! 20 a5! (White must keen the b-file closed) 20 ... Wxg4 21 Iel (threat 2)e4) 21...響f5!? 22 Wh4 b4?! (after 22...h5!? the situation would be less clear) 23 2e4 h5 24 Ed2! (threat Ef2) 24 ... \$27! 25 ₩f6+ \$h6 26 @xc5 里h5 27 @xe6 fxe6 28 Wxf5 Exf5?! (28 ... exf5 was a better chance because the passed fpawn offers counterplay) 29 a6 Ifxe5 30 Ixe5 Ixe5 31 Id6! wg5 32 c4! wh4 33 wc2 wh3 34 wh3 wxh2 35 wxh4 He1 36 a7 Ha1 37 Zd2+ 1-0

This system can only arise via the Petroff move-order, but since many players adopt the Four Knights against both 2 ... 2 c6 and 2... Df6 we will examine it in detail. The critical reply is 4 @xe5, but first we will consider some other options. The line 4 a3 \$xc3 5 dxc3 is a poor choice because it is a direct transposition into the variation 1 e4 e5 2 Dr3 De6 3 2b5 a6 4 2a4 Df6 5 axc6 dxc6 (with colours reversed), and therefore loses a tempo. The main alternative to 4 Dxe5 is 4 ac4. but here we run into problems with transpositions. Perhaps the most common answer to 4 \$c4 is 4. ()c6. but 5 d3 leads to a line from C28 in ECO which is normally considered part of the Vienna Opening. We will consider it briefly in game 10.

The main line runs $4 e (\lambda x \leq 0.0 \le 0.0 \le 2e (2k \leq 6 \le 0.0 \le x < x < 3)$ days $4 \sim 3 > 0.2 < x < x$

Game 10

Larsen-Davies London (WFW) 1989

1 e4 e5 2 2 f3 2 f6 3 2 c3 2 b4 4 2 c4 2 c6 5 d3 d6 (5...0-0 is a major alternative; readers should refer to standard theoretical works for coverage) 60-0 &xc37 bxc3 &g4 (theory gives 7...&x35 & &b3 &xb3 9 axb30-010 c4 b6 as equal, but in my viewWhite's preponderance of pawns inthe centre must give him a slight advantage) <math>8h 3 &h5



9 âb3

⇒9 Zel ¥d7 (the idea is to prevent g4, and to make White worry about ...0-0-0 followed by ... Idg8 and ...g5-g4) 10 \$b5?! (the exchange of this bishop gives Black a comfortable game) 10...a6 11 \$xc6 \$xc6 12 c4 b5 (Black is already slightly better) 13 g4 2 g6 14 cxb5 axb5 15 a3 2d7 (of course the g6 bishop is out of play, but it can return by ... f6 and ... \$17, while White must worry both about the weak a-nawn and about the damage he has done to his own kingside) 16 篇b1 ①c5 17 篇b4 0-0 18 c4 Ifb8 19 2h4 bxc4 20 Xc4 d5 (opening lines exposes White's kingside weaknesses) 21 耳c3 ¥d6 22 ¥f3 d4 23 耳c4 耳b3 24 2xg6 hxg6 25 Id1 Ic3! (decisive) 26 xc3 dxc3 27 d4 exd4 28 e5 Wd8

29 **Zxd4 Wxd4** 30 **Wxa8+ wh7** 31 **2e3 Wxe3** 32 fxe3 c2 0-1, Seppeur-Nunn, Bundesliga 1984/5.

appropriate here; Black must generate some active play or else White's two bishops and central pawns will prove the dominant factor) 10 2e3 ₩e7 11 II h1 Ød8 12 @h2 f6 13 ₩d2 £f7 14 5\h4 g6 15 f4 \$xb3 16 axb3 2f7 17 2f3 0-0 18 If2 a6 19 Zbf1 \$h8 (White has a lasting advantage; his pawns are nearer the centre, which means that Black has no favourable way to change the nawn structure, and there is a potential long-term problem along the a1h8 diagonal because Black has no dark-squared bishop) 20 \$h1 ae8 21 5h2 exf4 22 \$xf4 5 fe5 23 c4 If 24 Wa5 Ic8 25 包f3 包c6 26 ₩c3 \$g8 27 3h2 h5 28 \$c1 ₩f8 29 213 Wg7 30 b4 Dce5 31 2d4 (White starts to make use of his advantages: the move c5 will undermine the e5 knight)



31... Ie8 32 c5 dxc5 33 bxc5 c6 34 2b3 g5 (the f5 square is the last straw) 35 2d4 Wf8 36 2f5 2xc5 37

£a3 @ed7 38 ₩a1 b5 39 d4 Exe4 40 £xc5 1-0

Game_11

Bastian-Röder Bundesliga 1985

1 e4 e5 2 තිහි තිහි 3 තිය කීb4 4 තිxe5 0-0



11...\$f5 (Alekhine found a better move 80 years earlier, but it does not

equalise) 12 We2 (this threatens f3; 12 Wh5 was another idea) 12... Ze8 13 Ile1 Wd7 14 Re3 b5 15 Ilad1 (in his book of best games, Alekhine gives the immediate 15 2b3 as better for White) 15 ... Wc7 16 2d3 (the tournament book recommends 16 wanted to play g4, he should have done so immediately) 17 ... 2 d6 18 g4? (now this is just a mistake) 18... 单xd3 19 響xd3 包e5! (White is suddenly much worse) 20 Wf1 2 dc4 21 ac1 Wa5 22 Ee2 Wxa2 23 Ede1 f6 24 9 d3 2 f8 25 b3 9 d6 26 9 xe5 fxe5 27 mg2 Eae8 28 f4 e4 29 f5 Wal 30 Wg3 (30 \$f4 gives drawing chances) 30...4)f7 31 c3 b4 32 \$b2 ₩a5 33 II xe4 II xe4 34 II xe4 ₩d5 35 Ee2 ₩d1+ 36 ₩e1 ₩xb3 37 cxb4 のg5 38 窗c3 のh3+ 39 会f1 質d1+ 40 Wel Wd5 41 Ie4 2g5 (41...h5! wins more quickly) 42 Wc3 If6 43 Id4 對h1+ 44 会e2 對xh2+ 45 会d1 h5 46 Id7 2f7 47 g5 Wg1+ 48 We1 2xd6 51 f6 gxf6 52 \$xf6 \$f7 53 âd4 a6 54 \$e2 \$g6 55 \$d3 \$xg5 56 \$e5 \$f5 57 \$c4 h4 58 \$h2 \$g4 59 \$c5 \$h3 60 \$c7 \$g2 61 \$xc6 h3 62 \$b6 2g3 63 \$xa6 h2 64 b5 h1W 65 b6 De4 66 b7 Dc5+ 0-1, Alapin-Alekhine, Carlshad 1911

5 g.e2 Ie8

Black can also play 5...d6, which gives him the possibility of delaying or avoiding ...Le8. However, the result is a transposition into positions which are not fundamentally different from those in the main line. After 5...d6 6 $Pad_3 \& nc3 7 dxc3 Paxe4 8$ $\Delta 0$ Black has tried:

⇒ 8... £15 9 £e3 €d7 10 Ile1 Ile8

11 c4 ②dc5 12 单f1 ②xd3?! (this is dubious for tactical reasons) 13 cxd3 2)f6 14 ₩f3 单c8 (14.... ₩c8 15 单g5 is very awkward) 15 \$25 Exel 16 Ixel \$17 We4! (the threat of £xf6 wins a pawn) 17 ... 2e6 18 £xf6 ₩xf6 19 ₩xb7 ₩d8 20 g3 里b8 21 豐xa7 里xb2 22 d4 里b4 23 a3 第b2 24 d5 盒d7 25 彎d4 彎f6 26 ₩xf6 gxf6 27 \$g2 c5 28 Ie2 Ib1 29 Ia2 @a4 30 @d3 Ic1 31 Ib2 Ec3 32 & xh7 Exc4 33 cbf3 Ed4 34 Re4 f5 35 xf5 Ixd5 36 gf4 c4 37 Ib4 象b3 38 h4 Id2 39 金g5 金g7 40 馬b7 Lxf2 41 h5 皇a4 42 h6+ 会f8 43 IC7+ ge6 49 ge3 d5 50 gd4 f5 51 a4 \$d6 52 \cap c5 \$c2 53 a5 \$a4 54 Ixd5+ \$e6 55 Ie5+ \$f6 56 Ec5 1-0, Rührig-Grünberg, Bundesliga 1984.

 $^{-2}$ 8... $^{+2}$ 6.9 $^{-6}$ 14 $^{+6}$ 16 10 c4 År5 11 15 $^{+2}$ 54 $^{-1}$ 64 3.4 $^{-6}$ 61 3.4 $^{+6}$ 54 3.4 $^{-1}$ 74 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.2 $^{-6}$ 75 3.4 $^{-6}$ 75 3.4 $^{-6}$ 75 3.2 $^{-6}$ 75 3.2

6 @d3 &xc3 7 dxc3 @xe4 8 @f4

The purpose of this move is to prevent ...d5. If White plays 8 0-0, then Black can transpose to the lines below or try to take advantage of White's omission, as in the following example:

⇒ 8 0-0 d5 9 €)f4 c6 10 \$e3 €)d7 (10...€)d6 is the theoretical recommendation, in order to prevent c4) 11 c4 dxc4 12 \$xc4 De5 13 \$xd8 Ixd8 14 Re2 Rf5 (a typical position from this variation: can White make use of his two bishops?) 15 g4 Ad7 16 f3 266 17 Had1 2g6 18 @xg6 hxg6 19 c4 \$e6 20 b3 b6 21 當行2 c5 22 h4 當f8 23 萬h1 (the start of a plan which leads nowhere: gradual preparation for a3 and b4 might have been better, but it is obviously hard work to make progress) 23... Ixd1 24 @xd1 Ie8 25 h5 gxh5 26 gxh5 \$f5 27 \$g5 \$g8 28 \$e2 f6 29 & f4 \$\$f7 30 \$\$d1 \$\$e7 31 \$d3 Id8 32 \$c2 Ixd1 33 \$xd1 \$x6 (Black has completely equalised) 34 \$e3 \$e6 35 \$g3 De5 36 \$e1 Dc6 37 \$c3 \$h7 38 a3 a5 39 f4 \$h1 40 \$f3 \$d6 41 \$e4 \$xe4 42 \$xe4 De7 43 f5 Dg8 44 2d2 Dh6 45 ▲f4+ \$c60-1 (presumably this was a loss on time as the position is completely drawn), Si.Popov-Oniscuk, USSR-Yugoslavia Junior match 1991.

8...d6 9 0-0 🗟c6

⇒ Or 9.... 2)d7 (this doesn't make much difference, because the knight normally goes to e5 in any case) 10 Re3 @e5 11 프e1 Ad7 12 f3 @f6 13 £f1 £c6 14 c4 a6 15 a4 d5 16 cxd5 2xd5 17 2xd5 \$xd5 18 b3 (once again the typical structure arises) 18...h5 19 &f2 Ie6 20 &g3 Wd6 21 ₩d4 Zae8 22 c4 \$c6 23 ¥xd6 cxd6 (on this occasion White has made concrete progress; Black has to defend his weak d-pawn as well as fight against the two bishops) 24 Ted1?! h4 25 \$xh4 \$xf3 26 Td2 单h5 27 h3 f5 28 邕f2 邕f8 29 单g5 黨g6 30 皇f4 纪f3+ 31 當h1 包g5 32 Axg5 Exg5 33 Ad3 (White is still sliphty better) 33...III 63 44 4bit 26 35. Barl 246 26 EI4 4br; 73 2 4c2 Bef? (Black doesn't notice the threat to his rook on g5) 35 & EI Be3 91 4 III 75 40 E1 173 III 5 41 III 4c7 42 III 5 & E48 43 III 5 41 III 111 br 2ht 54 III 5 & E4 64 2c3 247 47 III 55 & H6 48 52 III 5 45 50 ext5 & AI7 51 h 5 & E5 2 III 5 1-0, Heidrich-Rührig, Bundesliga 1986.



10 Zel

⇒ 10 c4 a5 11 €)d5 €)c5 12 b3 €)e5 13 2b2 c6 14 Ge3 We7 15 Wd2 (White can also consider 15 Ile1 followed by \$1) 15...f5 16 2d1 De4 17 We3 Wf7 18 f3 5 f6 19 Wd2 d5 20 crd5 #rd5 21 #rd5+ @rd5 22 Ile1 (Black's active pieces almost compensate for the two bishops, but the move ...f5 has weakened the kingside) 22...分行 23 分c3 分e3 24 2d3 f4 25 2c1 2f5 26 Exe3 Exe3 27 @xe3 @xd3 28 cxd3 fxe3 29 @f1 (the e3 pawn is in trouble as White can cut off the e-file by (De4) 29 ... b5 30 de2 a4 31 b4 40d6 32 dexe3 and White won with his extra pawn, Marciano-Miralles, Montpellier 1991.

22

23



27 ... 2 xe3 (Black attempts to escape from an awkward situation tactically) 28 \$xc6 (28 \$xd8 was probably stronger: after 28... #c3 29 Wh4 or 28 Ixd8 29 axc6 White is clearly better) 28 ... Exd2 29 @xe8 のxg2 30 星e7 分g6 31 星d7 (Black has counterplay after 31 \$xf7+ \$f8 32 国xc7 26f4, for example 33 耳f5 Ld1+34 當f2 Ld2+35 當g3 (2e2+!) 31 ... Ixc2 32 2xf7+ wh7 33 2xg6+ \$xg634 Ehd5 (34 Ee5 2h4 35 Ee3 may be better, but now White's winning chances are poor) 34 ... Del 35 \$f1 2xf3 36 h3 2b2 37 2d3 De5 38 里g3+ 雲f6 39 里xc7 g5 40 里b7 \$ 41 Exb6 h5 42 Eb5 \$ 44 43 国c3 g4 44 hxg4 hxg4 45 国xe5 掌xe5 46 b4 \$14 47 b5 g3 48 Ec8 Exb5 49 If8+ wg4 50 wg1 Ib1+ 51 wg2 Eb2+ 52 gg1 Ec2 53 Eg8+ 1/2-1/2

s explained in the introduction. A the variation 1 e4 e5 2 9 f3 9 c6 3 @)c3 @)f6 4 d4 exd4 5 @)xd4 is part of the Scotch Opening and is therefore not analysed in this book. However, we do consider alternatives on Black's 4th move and White's 5th move. The main 5th move alternative is 5 9)d5, the so-called Belgrade Gambit. This aggressive continuation involves the sacrifice of a second pawn, which Black may either accept or decline. Unlike most of the chapters in this book, a large percentage of the analysis is pure tactics, and readers who are considering adopting this line with either colour should be aware that even a small slip can be fatal.

We first consider the three main methods of declining the offer. The first is by 5 ... 4 b4, which is analysed in game 12. This is a relatively safe continuation After 6 & c4 White can only hope for a very slight advantage, so the critical lines are those after 6 axd4, but even these pose few problems for Black. The second way to decline the gambit is by 5 ... 4 xd5 6 exd5 (b4 (or 6... \$b4+), as in game 13. My view is that this is much more risky for Black, After 6... \$b4+ White has good chances for a small positional advantage, while 6 \$h4 allows White to develop a dangerous initiative. Finally we come to 5 ... e7 (game 14). which is perhaps the safest continuation of all. Black has adopted this line in most recent games with the Belgrade Gambit, and the practical results suggest that he has little to fear

Black may also accept the second pawn by 5...Stoc4. The older reply to this is 6 We2 (game 15), but although the play is complicated the evidence suggests that the only question is whether or not White can draw. More recent games have centred on the direct 6 A_c4 (game 16). In this case White abandons any attempt to regain his material and concentrates on rapid development. Admittedly this line has not been completely explored, but it is hard to believe that White's attack is really correct.

The Belgrade Gambit does not have a very good theoretical reputation and recent games have done nothing to change this assessment. If Black doesn't know what he is doing then he can easily get into trouble, particularly in some of the sharpest lines, but the line with $5...\&e^{7}$ spoils White's fun at little risk. The alternative 5...&xe4 is also adequate, alhough in this case Black must be prepared to enter some complications.

Game 12

Prie-Psakhis Paris 1990

1 e4 e5 $2 \circ 15 \circ 20 c5 \circ 20 c5 \circ 16 d$ exd4 5 $\circ 20 c5 \circ 20 c5 \circ 10 c$ ($\sim 10 c$ m inferior continuation because after 6 $\circ 20 c4$ the line $\circ ... \circ 20 c s = 20 c$ ($\sim 10 c$ m sks / for Black, for example 7... $2 \circ 65 \circ 20 cc 7 + 1 \circ 20 c 7 \circ 20 c s$) and Black has inadequate compensation for the sacrificed material)



6 🖗 xd4

Or 6 &c4 Dbxd5 7 exd5 \$b4+ and now:

⇒ 8 sh1 (a typical Hector idea) 8...0-0 9 Wxd4 h6 10 h4 d6 11 2g5 \$c5 12 \$xf6 (12 ₩d3 is roughly equal) 12 ... Wxf6 13 Wxf6 gxf6 (in this ending White must be careful because the two bishops can become dangerous) 14 2d3 Ie8 15 2d2 Ie5 16 c4? (after 15 9)e4 the result should be a draw) 16 ... \$ 15 17 \$ xf5 Axf5 18 f3 b5! (suddenly White is in trouble) 19 b3 bxc4 20 bxc4 2b8 21 金e2 其e5+ 22 会d1 其b2 23 其b1 国xa2 24 国b8+ 会g7 25 国h3 f5 26 f4 Ial+ 27 cc2 Ie2 28 Ig3+ cf6 29 \$d3 \$12 30 \$b3 \$2a3 31 \$c3 a5 32 里f3 Ξxf3+ 33 gxf3 a4 0-1, Hector-Karolyi, Copenhagen 1985.

 $3 \pm \frac{4}{24}$ (this is more sensible) $k = \frac{1}{2} + \frac{9}{262} = \frac{9}{282} + 10 \frac{4}{2824} = 10 \frac{4}{284} = 13 \frac{1}{284} = \frac{1}{284} = \frac{1}{284} + 14 \frac{1}{2844}$ (White has a slight $\frac{4}{2824} = \frac{1}{284} + \frac{1}{284} + \frac{1}{284} = \frac{1}{284} + \frac{1}{284} = \frac{1}{284} + \frac{1}{284} = \frac{1}{284}$ <u>فيده8</u> 29 h5 فيb7 30 فيf5 فيc8 31 خوط فيb7 32 خf4 خو7 33 g5 خf8 34 خوط خو7 35 خf4 خو7 33 g5 خf8 34 خوط خو7 35 خf4 خf8 36 فيو4 خو7 37 f4 خf8 38 فيb3 خو7 39 فيو4 خf8 40 f5 f6 ½-½, Fahrner-Wells, Graz 1991.

6 ... Dxe4

Psakhis gives 6... Dbxd5 7 exd5 \$c5 as equal, but 8 We2+ may be slightly better for White.



7 🕗 f5!

⇒ 7 & c4 ②xd5 8 & xd5 & b4+9 c3 如xc3 (magnificently greedy play by Black, but in this example White could find no refutation) 10 bxc3 @xc3+ 11 @f1 @xa1 12 @a3 d6 13 ₩xa1 0-0 (Black has =+3Å v + 4. but White has a big lead in development) 14 h4 c6 15 \$b3 a5? (this must be too slow; 15...c5 followed by ... \$e6 looks strong) 16 h5 h6 17 ₩c3 a4 18 \$c2 c5 19 ₩d3 f5 (suddenly Black's position is full of holes) 20 5)b5 #f6 21 Eh3 b6 22 Ie3 皇a6 23 皇xa4 當h8 24 當gl \$b7 25 \$b3 d5 26 #d2 d4 27 Ie6 ₩g5 28 ₩xg5 hxg5 29 Ξxb6 \$a6 30 ②c7 (what is wrong with 30 \$xc5?) 30...c4 31 \$d1 #fb8! 32 7....c6! 8 @xb4 Wa5!?

A new move. 8... $\pm 3.04 + 9.23$ [WG 36 2xc3 11 a3 was played in Tai-Averbach. USSR Team Ch. 1954, and now 11... We5-Team Ch. 1954, and now 11... We5team Ch. 1954, and 11... West West 11... West Wes

9́ ∰f3! ≙xb4+ 10 �ad1?

Psakhis gives 10 c3! 2xc3 11 a32)d5+ 12 dd1 as unclear, but after<math>12...00 it is up to White to justify his sacrifice, for example 13 h6 hc814 larg7 d6 gives Black the advantage.

10.... We5! 11 ②xg7+ 会d8 12 公f5



12...d5 (White has restored material equality but Black has a strong initiative) 13 2h6?? 2d4+ 14 2d3
 Φxt2-15 Φc2 Ec8+16 Φc3 Φxt3

 17 c3: Φt4+18 Φt2 Φd3+19 Φc2

 9c41 20 Φxt7+ Φc7 21 Φd2 Δc5:

 22 Ψg3+ Φb6 23 Φd61 Φxc3+ 24

 9xc3+ Δxt6 25 Φxc4+ 4xc4 26

 Φxc3+ Δxt6 25 Φxc4+ 4xc4 26

 Φxc3+ Δxt6 25 Φxc4+ 4xc4 26

 Φxc3+ Δxt6 4xc6 is a nice mate)

 27...φc5 0-1

Game 13

Bellon Lopez-Jamieson Wijk aan Zee II 1977

1 e4 e5 2 වැඩ වැර 3 වැට වැර 4 d4 exd4 5 වැට වැග්5 6 exd5 වැට

The alternative is 6. $\pm 0.4 + 7$ ± 0.4 $\Re = 7.8$ $\Re = 2.6$ $\Re = 2.6$ $\Re = 2.6$ $\Re = 10$ $\Re = 0.6$ $\Re = 10$ $\Omega = 0.0$ $\Re = 0.0$ \Re



⇒ 10... 2010 11 d6 20.6 12 星ad1 cxd6 13 當c1 d5 (13... b6 may be better, for example 14 星he1 當d8 15 急c4 急b7 16 魚xf7 20e5 17 20xe5

dre5 18 Exe5 Ef8 19 ad5 1/2-1/2. Svidler-Cherepkov, Leningrad 1990) 14 9xd4 9xd4 15 2xd4 d6 16 Txd5 \$e7 17 \$f3 (White has a small but permanent endgame advantage) 17 ... Ib8 18 Ihd1 Id8 19 @e4 g6 20 f4 f5 21 @f3 @e6 22 耳5d3 b6 23 耳a3 耳d7 24 耳e3 當f6 25 ac6 Idd8 26 Idel af7 27 Ie7 The8 28 \$a4 a6 29 \$b3 d5 30 Ta7 II a8 31 II b7 II ab8 32 II ee7 II xb7 33 国xb7 国d6 34 会d2 h6 35 会d3 e5 36 93 gxf4 37 gxf4 2h5 38 Ih7 2g6 39 Ia7 263 40 cod4 Ze6 41 2xd5 @xd5 42 @xd5 Ee2 43 Exa6 Exc2 44 Ixb6+ ch5 45 h3 Ie2 46 a4 Ie4 47 a5 罩xf4 48 b4 罩f3 49 a6 罩xh3 50 Zb5 1-0, Svidler-Badzharani, Leningrad 1990.

⇒10...kba411 d6 cs 12 Rhe1 0-01 3 &c4 a61 44 dH Bb 15 a5 b5 16 axb6 Rxb617 €0g5 Exd6 18 €0x17 Ec61 &x66 0x66 20 €0d6 &d7 21 r3 Eb8 &x66 0x66 20 €0d6 &d7 21 r3 Eb8 (White should win this ending) 22 Ec5 Eb6 23 €0x4 Eb5 24 €0d6 (24 c3 is very strong) 24...Eb6 25 €0x4 'k-1%, Volpinori-Schepel, Manila OI. 1992.

The conclusion is that 6... \$b4+ gives White a slight advantage.

7 2xd4 2xd5 8 2f5

⇒ 8 "63 (this appears inadequate) ≈ 8 "63 (this appears inadequate) 11 ± x16 "± x16 12 ± 04 ± 247 13 ≥ 05 ± 048 14 0.0-03 € 15 ≥ 0.346 16 ± 01 ± 51 17 ± 04 ± 27 10 ± 04 ± 0.0 ± 01 ± 51 17 ± 04 ± 0.7 10 ± 0.0 ± 0.0 ± 04 ± 05 ± 04 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 04 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 0.0 ± 

8.-6x7 9 ± 25 f6 10 $\pm 3x16$ graf 11 Wh5+ 6x6 12 0-0-0 (Tal once suggested 12 $\pm 6x6$) 12. ± 64 13 ± 0.14 (13 ± 0.14) 12. ± 64 (Horeat 15 Ihtel+ ± 678 16 $\pm 0.2x66$ hyse Ihtel+ ± 678 16 $\pm 0.2x66$ hyse Ihtel+ ± 678 16 $\pm 0.2x66$ hyse Ihtel+ ± 678 16 $\pm 0.2x67$ hyse Ihtel+ ± 0



Game 14

Hector-Fernandez Garcia Spain 1990

1 e4 e5 2 2 13 20c6 3 20c3 20f6 4 d4 exd4 5 20d5 & e7 (the safest way to decline the gambit) 6 & f4

Or 6 \$c4 0-0 (for 6... Exe4 see game 16) and now:



Δ(4) (giving Black a permanent adyanage) 20. «At 421 cxd4 El8 22 El42 **b**/2 33 **b**/3 **b**/3 42 45 Black 2 El 52 62 **b**/3 **c**/2 45 Black 2 28 **b**/c 1 fb/2 95 El62 20 El42 33 **d**/c 51 El42 32 El61 El42 33 **d**/c 51 El42 32 El61 El42 33 **d**/c 51 El42 32 El61 El42 33 **d**/c 51 El42 32 El64 53 El42 53 **d**/c 51 El42 54 El46 53 El47 54 El52 39 **d**/s2 **d**/c 40 fb 47 54 H 13 **b**/s 54 54 El54 54 6f 44 wh5 47 El54 54 El54 54 6f 44 wh5 47 El54 55 El54 56 16 54 6f 44 wh5 47 El54 55 El54 56 16 54 6f 44 wh5 47 El54 55 El54 56 16 54 6f 44 wh5 47 El54 55 El54 6f 46 20 ch26 20 ch26

 0^{-7} (0-06 (very passive; 7...52rd is much better, as in game 16) 8 ?0x45 9 2x44 9 ?2x45 10 £x45 £16 11 "#d3 as 12 44 "@r1 3 c3 c6 14 ab3 (White has a perceptible advantage and Black goes downhill very quickly 14...266 15 £x2 26 16 14 £g7 17 15 £x8 18 £x3 c5 19 Ead1 Ead6 20 4;4 Eld8 21 @g3 gx15 22 ex15 16 23 Elfe 187 82 4 £b3+ abh8 25 £x66 2x66 26 fxc6 @g7 27 £x46 - 0. Traikovic Sine, corr. 1967.

6...d6

Sanz has suggested 6...0-0!? 7 \$xc7 (7 \$xc7 \$\Delta h5 and 7 \$\delta xd4 \$\delta kd5 \$\delta xd4 \$\Delta kd4 \$\Del

2) 8 & e2 d6 9 <a>[s] xf6+ gxf6 10 #d2 b6 11 <a>[s] xd4 <a>[s] xd4 <a>[s] xd4 #d7 13 <a>[w] c4 <a>[s] xd4 <a>[s] xd4 wd7 13 <a>[w] c4 <a>[s] xd4 <a>[s] xd4 wd7 model to the transformed bishop.

However, in *Informator* Minev proposed the improvement 10 \$\2\xd4!? in line 2 and this does seem to be good for White. 7 ②xd4 0-0 8 ②b5 ②xd5 9 exd5



 3° ... 3° (10 c 3 a6!) (a remarkable move, because Black's knight has no way back from b4, so he has to resort to tactics) 11 4° 33 \mathbb{E}_{81} 22 4° 24 h4 (to meet 13 cxb4 by 13... 4° 24 m (4° c4 4° 44 4° ch 2° c4 4° c4 4° ca $4^$ escapes; Black has just enough for the exchange) 20 **20** 2 **2** c6 21 **2** g4 **20** d7+ 22 **2** f3 **2** c6 23 **2** g4 **2** d7+ 24 **2** f3 **2** c6 ^{1/2-1/2}, Skrobek-Pinkas, Polish Ch. 1987.

⇒ 11. £f5 12 £e2 £f6 130-0 c5 14 耳fe1 a6 15 a4 罩e8 (Black's pieces are all active and he has no problems) 16 单f1 響b6 17 包d1 包g6 18 Ixe8+ (giving up the e-file is a serious concession: 18 Ge3 was better. with the tactical point 18 ... 4 xf4 19 ②c4) 18...二xe8 19 a5 単d8 20 鼻g3 h5 21 De3 \$g5 (with an excellent position for Black) 22 Wc3 & xe3 23 fxe3 h4 24 \$f2 \$\overline{12}\$e4 25 \$\overline{13}\$a3 \$\overline{12}\$e5 26 當h1 h3 27 皇g3 包h4 28 幽d2 邕g4 29 \$21 \$e4 30 \$xh4 \$\therefore xh4 31 \$\text{La4} hxg2 32 \$xg2 \$\$g5 0-1, Bellon Lopez-I.Ivanov, Benidorm 1982. ⇒ 11.... £26 12 \$e3 c5 13 \$e2 f5 (Van der Wiel's approach is much more aggressive, but risks blocking in the c8 bishop) 14 f4 \$ f6 15 9 d1 We8 16 0-0 b5 17 £f2 a6 18 £f3 Ia7 19 g3 Ie7 20 c3 2h8 21 De3 g5 22 Lae1 gxf4 23 gxf4 2)g6 24 ④g2 單ff7 25 萬xe7 萬xe7 26 單e1 Ixel+ 27 &xel &g7 28 &f2 ₩e7 29 b4?! (the position should be a draw, but White weakens his queenside) 29. cxb4 30 cxb4 \\$f6 31 \$e1

₩c3 32 ₩xc3 ೩xc3 33 €\d3 &b7 34 &b6 &d2 35 &c7 €\xf4 36 €\xf4 &xf4 37 h3 &f7 38 &f2 &f6 39 &fc2 &fe5 0-1, Prie-Van der Wiel, match France-Netherlands, Cannes 1990.

9....皇g5 10 皇xg5 晋xg5 11 晋d2

After 11 £xc7 Black can play the simple 11...₩e7+ 12 &e2 ₩xc7 13 dxc6 bxc6 or the complicated 11...&g4 12 &e2 &xc2 13 ₩xc2 East (31...¥c4/14 ₩e4 East siatso fine for Black) 14 dxc6 ₩xg2 15 0-0-0 Exc7, with a roughly level position in both cases.



11....\estweishten:

12 &e2 a6

Not 12...,劉太臣 13 0-0 ②e7 (13...,④e5?? 14 簋fb1 wins) 14 ④xc7 簋b8 15 ⑤b5 with a clear plus.

13 @xc7 @d4 14 @xa8 £g4 15 c3

15.... 2xe2 16 We3 Wf6



17 🕗 b6?

Now White really is crushed. The alternatives were:

1) After 17 dv2 ₩08F Fernandez Garcia gives the lines 18 ∐ael ∐e8 19 ₩06 ₩g5+20 &c2 ₩054 and 18 13 ∐a8 19 ₩b6 (19 ₩xa8+ ₩xa8 20 15 xq4 £14 wins) 19...₩g5+20 &c2 ♣15+, both winning for Black However, 18 &C71 is Black ends up material down for little compensation. 2) Against the obvious 17 f3 Fernandez Garcia only comments that 17...\$d7 intending ...£e8 wins for Black. However, it seems to me that after 17...\$d7 it 8 <bb 4 wins for [18...£e8 19
\$cMd7 Win4+ 20 g3 wins) 19 \$cM1 £E8 20 Wd2 it is very hard for Black to justify his play, for example 20...Wd8 21 a4.

3) 17 ±f1 ₩d8! 18 h3 (18 f3 Ξe8 19 ₩b6 ₩xa8 20 fxg4 ₩c8 threatening 21...₩c4 and 21...₩xg4 is given as good for Black by Fernandez Garcia, but even this is unclear after 21 ₩b4) 18...\$h5 19 g4 Ξe8 20 ₩b6 ₩xa8 21 gxh5 ₩c8 is also unclear.

17.... Wd8! 18 2c4

After 18 f3 Ie8 19 Wxe2 Ixe2+ 20 \$\Delta xe2 Wxb6 21 fxg4 Wxb2+ Black wins at least two more pawns with a clear advantage.

18... Ie8 19 h3 Ixe3

Missing the even stronger 19... Df4!, but this doesn't affect the result of the game.

20 Qued Who? 21 hxg4 Who? 22 4 Qu1 Qued Qued 25 Jac2 Who? 24 Qu1 Qued 25 Jac2 Who? 24 Qu1 Qued 25 Jac2 Who? 26 Qued 26 Jac2 Jac2 Who? 26 Jac2 Who? 26 Qued 26 Jac2 Qued Qued 33 Jac4 Who? 23 4 Gt as 35 fb 14 36 Qued Who? 23 4 Gt as 35 fb 14 36 Qued Who? 23 12 Le Wg5 38 Jac2 df 39 Jac8+ Фh7 40 Jac8 Whot 9-1

Game 15

Mishuchkov-Malinin corr. 1990

1 e4 e5 2 වැයි වැ6 3 වැයි වැ6 4 d4 exd4 5 වැයි වැe4 6 ₩e2

6...f5 7 @g5

⊃ 7 Ât4 (Bắct gains the advantage after 7 g4 €ac7 8 gx15 €xx53 9 ₩xe4+ ₩c7 7....d6 8 0.0-0 €ac57 (8...&êcf is good for Black) 9 Kxd4 c5 10 €xs6 fux5 11 Exx4 & 2d6 (11...fx46 12 ₩fs+ is crushing) 12 Exx5+ ŵf7 13 €ac7+ ₩ins7 1-0. Bellon Lopez-Wagman, Cirella di Diamante 1977.

7...d3 8 cxd3 (8 \vec{w}xd3 \vec{0}b4 is excellent for Black) 8...\vec{0}d4



9 ₩h5+

ECO gives the line 9 Φ xe4 Φ xe2 10 &gs &gr 11 &xe7 We7 12 &Zer f Ke4 13 Δ xe6 exd3 14 &xe2 Δ xe2 15 &d46 + as equal. There are two things wrong with this line; the first is that the improvement 13 &d51 is good for White. The second is that the amazing 10...214!! 11 &xf4 (what else?) 11...&b4+ 12 &d10 \oplus 15 withing for Black.

9...g6 10 Wh4 c6 11 dxe4 cxd5 12 exd5

12 exf5 (this attempt to improve on the usual 12 exd5 is not successful) 12 ... 2 xf5 13 #a4 (13 #g4 ac5 14 & d3 #e7+ 15 \$d1 0-0 was good for Black in McCormick-Evans corr. 1965) 13 ... \$ g7 (the simple 13.... #e7+ followed by ... 2g7 is good for Black) 14 \$e2 0-0? (14... We7 is still good, preventing castling) 15 0-0 h6 16 2h3 \$h7 17 2)f4 d4 18 \$d3 d6 19 \$d2 \$d7 20 對b3 急e5 21 賞xb7 分e7 22 分e2 ac6 23 響a6 響d7 24 公g3 里ab8 25 h3 のd5 26 買ac1 買b6 27 買a5 のf4 28 桌xf4 罩xf4 29 罩fe1 罩b8 30 費d2 트bf8 31 響c2 皇d5 32 皇xg6+ 雲h8 33 f3 Ig8 34 Re4 & xe4 35 Ixe4 If7 36 ¥d2 Ig6 37 f4 单f6 38 Ice1 金h4 39 f5 直gg7 40 三xh4 1-0, Pelling-Vickery, Great Britain 1984.



12....ĝ.g7

This safe continuation guarantees at least a small advantage for Black. The very complicated alternative line runs 12....@a5+ (12....?)c2+ is too dangerous) 13 ddl (13 dd2 @a4! is fine for Black) 13...@xd5 14. 효c4 豐xc4 15 崑e1+ 효e7 16 트xe7+ 솔xe7 17 신e4+ 솔e6 18 豐f6+ 솔d5 19 신c3+ 솔c5.



According to theory this critical position is a draw by perpetual check. In my view a draw is the best White can hope for. White has tried two ideas:

⇒ 20 2e3 (the more risky alternative) 20 ... #d3+ (20 ... Ie8! looks better, since 21 Ic1 Wd3+ 22 de1 □xe3+ 23 fxe3 □xe3+ 24 ④e2+ \$d5 appears good for Black, while 21 b4+ is met by 21... Wxb4, as below) 21 金e1 簋e8 22 b4+ 金c4 23 Ic1 Ie6 (23...b6!? is interesting) 24 De2+? (24 Dd5+! is a draw after 24... 雪xd5 25 其c5+ 雪d6 26 豐f8+ Ie7 27 對f6+ Ie6, while 24...分)c2+ 25 以xc2+ 谢xc2 26 谢d4+ 雪b5 27 2c3+ @xc3+ 28 @xc3 b6 is unclear) 24 ... 2xb4 25 Wf8+ d6 26 ④xd4 豐xd4 27 里b1+ 雲a4 28 里b3 資a1+29 含e2 資xa2+30 含f3 資xb3 0-1, Mardarowik-Veres, Hungary 1969

⇒ 20 b4+ 室xb4 21 響d6+ (21 亘b1+ is also possible, when 21...室xc3 22 亘b3+ 響xb3+ 23 axb3 亘e8 looks

rather risky, while 21... \$a5 22 \$d2 ₩f1+ 23 \$e1 ₩d3+ 24 \$d2 is a draw, Lubensky-Schepanetz, Polish Ch. 1955) 21 ... \$xc3? (21 ... \$a5 22 ₩a3+ \$b6 23 ₩d6+ is probably a draw because 23 ... 2 c6 is very dangerous after 24 2d5+ \$a6 25 2c7+ da5 26 ≜d2+ da4 27 Lb1) 22 ₩a3+ Øb3 23 ₩b2+ @d3?! (23...\$b4 24 \$d2+ followed by axb3 is again very dangerous for Black) 24 axb3 (now White is winning) 24 ... Wd5 25 Ea4 (missing mate in two by 25 Wc2+) 1-0, Slastenin-Selivanovsky, Moscow Ch. Prelims 1960

However, the big question is what happens after 20 b4+ Wxb4!?; the best reply is probably 21 We5+ (21 Ae3 Ee8 22 Ec1 Exc3! 23 fxe3 Ac6 appears good for Black) and then there are two lines:

1) 21. shoc 22 Wids the 2.2 Wids the 2.2 Wids the beause of 23...db 24 Cats the beause of 23...db 24 Cats the 25 Wids Wids the shoc 25 Wids 2

 13 **署g**3

13 201 h6 14 213 2xf3 15 Wxd8+ 2xd8 16 gxf3 is slightly better for Black after 16...d6 or 16...2d4!?.

13...0-0 14 d6



14 £d3? is bad after 14...₩a5+ 15 \$\Delta fl b6 16 \$\Delta h6 17 \$\Delta fl \$\Delta kd5 with a distinct advantage for Black as in Nikonov-Yudovich, USSR 1949.

14....**₩a5+!**?

国C1 金b7 21 戦h4? (21 金b2 was a better chance, but Black must have the advantage with White's king stuck on d1) 21...b6 22 金xd4 戦xd6 23 €13 金x13+ 24 gx13 金xd4 25 戦xh6 金e3 0-1, Szklarczyk-Brauer, corr. 1984.

15 â.d2

Or 15 \pm d1!? \pm d5 (not 15... \pm 4+? 16 b3 \pm)xb3 17 axb3 \pm xa1 18 \pm c4+ \pm b8 19 \pm xb3 17 axb5 \pm xa1 18 \pm c4+ \pm b8 19 \pm xb7 \pm b6 f 20 \pm c2 and White wins) 16 \pm d3 b5 with a position resembling the previous note. Again I would assess this as at least slightly better for Black.

Game 16

Kenworthy-Van der Sterren Ramsgate 1981

1 e4 e5 2 නිc3 නිf6 3 නිf3 නිc6 4 d4 exd4 5 නිd5 නිxe4 6 දිc4

This is the modern method of meeting 5...2ue4, pioneered by the correspondence player Trajkovic. Black should meet White's aggression by straightforward development, when he should encounter few problems despite the tactical nature of the position.



6....ŝ.e7

The most natural move. Alternatives are more risky:

 $^{-2}$ 6...2c5 (this is good for White) 7. $_{42}$ 568 2044 678...15 (looks hortble and was duly punished after 9 $_{42}$ 65 R/14 4678...15 (abcs hortble and was duly punished after 9 $_{42}$ 65 R/14 13 6 $^{+}$ 20...4 with 81 613 $^{+}$ 20. 12 $^{+}$ 20.84 8 R/18 16 13 $^{+}$ 20. 12 $^{+}$ 20.84 8 R/18 16 13 $^{+}$ 20. 12 $^{+}$ 20.84 20.84 10 0.04 20 $^{+}$ 20.24 $^{+}$ 20.84 20.84 10.0 20 $^{+}$ 20.24 $^{+}$ 20.84 20.84 10.0 11 $^{+}$ 87.84 $^{-}$ 20.12 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.15 $^{+}$ 20.74 20.84 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 20.84 10.0 20.54 $^{+}$ 20.84 20.84 20.84 20.84 20.0 20.54 20.84 20.84 20.84 20.84 20.84 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.08 20.



○ 6...0e7 7.0e5 (7 ₩xd4 is a weak move and after 7...68 % Dx4 f ₩xe7 ₩xe7 ₩xe7 90-0 d5 10 & dx3 % c5 11 & dx12 % xxd 12 % c5 40 & xx 10 &



This is probably better than the alternative 7 0-0 0-0, reaching a position which can also arise from game 14. In Informator 4 Traikovic gave the variation 8 Hel 216 9 21g5 のxd5 10 のxf7 as unclear but in Burton-Nunn Oxford 1971 the continuation was 10...萬xf7 11 拿xd5 #f8 (Black is simply material up for no compensation) 12 We2 Sh8 13 \$xf7 ₩xf7 14 \$d2 d6 15 b4 \$f5 16 b5 De5 17 f4 Dg6 18 Eac1 d5 19 Wh5 2a3 20 Ia1 2xc2 21 Ie2 2c5 22 含h1 實f5 23 實xf5 盒xf5 24 其ae1 ee4 25 f5 d3 0-1. There are better moves than 9 2g5, but nothing that appears adequate for White.

7...0-0

7.... ②xd4 8 螢xd4 ④f6 9 0-0 0-0 10 ④xe7+ 螢xe7 11 皇g5 gives White enough for the pawn.

8 🕗 b 5



8....â.b4+

The alternatives are:

1) 8... De5 9 Dbxc7 ゑc5 10 0-0 響h4 11 響e2 Dxf2!? is unclear.

2) 8...全c5! (probably best) 9 0-0 公xf2 (9...對h4 10 全3 公xf2 11 這xf2 響xc4 12 公bxc7! is very good for While 10 WhS(10 Jarl 2 arg2) 11 scr2 WhA + wins) 10...2 eS1 (10...g6) 11 2/16+ wins) 11 2/bxc7d6! 12 Jarl2 (not 12 2/xa8 2 gc 1) scg5 2 ark5 14 xcd8 2 cde + 15 sch1 fact 1.2 scg5 2 ark5 14 3 scg5 2 wg5 14 scg5 2 xcd 15 2/xa8 Jark8 leaves Black with an admittedly not very useful extra pawn.

9 c3 2xf2

9...\$a5 10 b4 \$\overline\$b6 11 0-0 gives White good compensation for the pawn, while 9...\$c5! is the same as line 2 above, except that White's pawn is on c3 instead of c2; it is hard to say who benefits from this change. 10 Wh5! @xh1

Black could still play 10... & c5 11 0-0 as above.

11 cxb4 @xb4??

A terrible blunder; after 11... 温e8+! 12 雪f1 温e5 the position is absolutely unclear.

12 225!

Not 12 2xb4? We7+.

12....**Ee8**+

12...豐e8+ 13 ②e7+ 雪h8 14 ②xc7 豐d8 15 盒xf7 wins.

13 @f1 Ie5 14 Ie1! 1-0

Because the lines 14... $\Psi e8$ 15 $\Xi xe5 \Psi xe5 16 \Omega e7+ \Delta h8 17 \Psi xf7$ and 14... $\Xi xe1+15 \Delta xe1 \Psi e8+16$ $\Omega e7+ \Delta h8 17 \Delta xf7$ are easily winning for White. This line is sometimes used by Halack players aiming to avoid the Socth or by those frightened of the Belgrade Gambir. Instead of taking on 4B Black simply develops a piece and prepares to castle. It is not suprising that such an obvious move should prove an effective weapon, and White players have not had an easy time proving any real advantage against .4. @bd.

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There are two main variations for White. The first is 5 d5 De7. when the critical line continues 6 (1)xe5. We examine 6 2xe5 and some alternative ideas in game 17. The second plan is the obvious 5 2xe5, when Black may either play 5 ... We7 (game 18) or the very sharp 5 ... () xe4 (game 19). The first is somewhat better for White, but 5 ... 9 xe4 also fails to equalise completely, even though in the main line White has only a slight endgame advantage. Black players would be well advised to examine the sidelines, as some of these appear more promising than the main theoretical paths.

Game 17

Valenti-Arlandi Lugano Open 1989

1 e4 e5 2 වැට වැර 3 වැට වැර 4 d4 2 b4 5 d5 වල7

ECO mentions the variation 5...@Xe4 6 dxc6 @Xe3 7 bxc3 @xc3+ 8 @d2 @xa1 9 @xa1 d6 10 @b5 0.0, assessing the final position as unclear. I prefer 10 exb7 @xb7 11 @b5+ c6 12 @a4, which blocks in Black's bishop, and then White is probably slightly better. It is curious that I haven't been able to find any practical examples of this line.



6 🕰 xe5

6 2d3 (this is a harmless attempt to avoid the main lines) 6...d6 7 0-0 (7 ad2 has been played before; in this game White allows his pawns to be doubled) 7 ... \$xc3 8 bxc3 0-0 9 205 906 10 h3 h6 11 2e3 2xe4 (this combination is playable, but the simple 11 ... 2 d7 followed by ... 2 c5 is fine for Black) 12 & xe4 f5 13 & d3 e4 14 6\h2 exd3 15 買xd3 6)e5 16 #d4 #e7?! (it must be wrong to put the queen opposite a white rook; 16...c5 is better) 17 Hael b6 18 f4 ④d7 19 皇f2 響f7 20 皇h4 ⑤f6 21 ≜xf6 ₩xf6 22 ₩d3 a5 23 2013 (White has a very small advantage; in the rest of the game it isn't clear who is playing for the win, but White eventually triumphs) 23 ... \$ a6 24 c4 Iae8 25 2)d4 Ie4 26 Ixe4 fxe4 27 ₩xe4 @xc4 28 Ef3 @xa2 29 Eg3 EF7 30 5 ve6 c6 31 c4 cxd5 32 mxd5 ☆h8 33 資a8+ ☆h7 34 資e4+ ⇔h8 35 實a8+ 雲h7 36 質d5 雲h8 37

₩84-±017.38 ₩64-±63.93.03.3 ₩65 43.42.08 ₩x74.44 ₩68 ₩72.43 ₩66.b5 43.42.08 ₩x74.44 ₩68 ₩72.+45 ∞b.2 ₩74-46 ℤg.3 ¾xx0.47 2.4x77 ₩x77 51 ℤg.3 §52 ℤg.7 ¾r7 35 ₩r1 ± 2 54 ₩304 ≈44 № 65 5 ₩ 15 № 65 № 15 № 65 ₩63-±0h6 55 ₩ 15 № 16 5 № 15 № 65 ₩63-±0h6 57 ₩164 60 ± 2 № 65 ₩ 163 ₩164 60 ± 2 № 65 № 163 № 168 № 16 № 16 ₩63 ₩76 62 ℤg.13 ₩68 63 ₩55 ₩61.4 64 ± 0h2 ₩16 5 ₩176 № 23 ₩46 9 ₩55 10. Petrovic-Blauert, Graz Open 1987.

⇒ 6 ₩d3 (another innocuous move; if White doesn't take the e5 pawn, then he cannot hope for an advantage) 6...0-0 7 2d2 d6 8 0-0-0 (an aggressive plan, but it rebounds because Black obtains a lead in development) 8 ... 2 g4 9 We2 f5 10 exf5 axf5 11 h3 2 f6 12 Wb5 axc3 (the initiative is more important than the two bishops) 13 axc3 @e4 14 ae1 c6! (this amounts to a nawn sacrifice, but it is justified because it opens lines against White's king) 15 dxc6 bxc6 16 Wb3+ 2d5 17 ac4 第b8 18 象xd5+ 金h8 19 ₩c4 cxd5 20 賞xd5 賞b6 21 賞b3 賞c7 22 賞a4



22...£xt2! 23 &c3 (23 &xf2 fails to 23...£b4, so White losses material) 23...£b4, 30 & Exhite losses material) 23...£xh1 24 Exh1 Efc8 25 Ec1 ¥c4 26 ¥a3 Eb6 27 ¥xa7 Exb2 28 Ec3 Exc2+ 29 ±c1 Exc3 0-1, Mann-Mayer, German Junior Ch. 1988.



6...0-0

Or 6...467 £)13 (the critical move is 7 265+- see below) 7...2xe4 8 Wd4 2xc3+ (8...2xc3 9 bxc3 2a5is a safe alternative for Black because 10 2xg7 12g8 11 244 2xc45 is bad for White, but this line hasn't been seen recently) 9 bxc3 £)16 and now:



⇒ 10 皐g5 (this pawn sacrifice is not really correct) 10 ... Dexd5 11 0-0-0 @e6 12 @c4 c5 13 @xf6 cxd4 14 @xd8 IIxd8 15 @xd5 @xd5 16 Gxd4 0-0 17 f3 &xa2 (Black has kept his extra pawn, but in the following moves he becomes tangled up and never succeeds in exploiting his material advantage) 18 2d2 a6 19 Ea1 2d5 20 Ehb1 Ed7 21 Eb6 g6 22 Ia5 2e6 23 Ia4 Ic8 24 Iab4 2d5 25 9 b3 2xb3 26 cxb3 Icc7 27 h4 \$678 28 h5 \$e7 29 hxg6 hxg6 30 #d3 #d8 31 #d4 #c6 32 #xc6 bxc6 33 Ia4 Ia7 34 Ic4 \$d7 35 If4 we6 36 篇e4+ wd7 37 篇f4 f5 38 篇h4 金e6 39 單h8 單h7 40 b4 c5 41 bxc5 dxc5 42 篇c8 篇d7+ 43 含c4 篇d2 44 Ic6+ \$17 45 g4 fxg4 46 fxg4 Ig2 47 Ixa6 Ixg4+ 48 \$xc5 1/2-1/2. Reefschläger-Neunhöffer, Bundesliga 1990

⇒ 10 c4 (this is a better chance) 10...0-0 11 皇e2 乞f5 12 響d1 包e4 13 2b2 2c5 (White has the two bishops, but the doubled c-pawns mean that the c5 knight is also well placed) 14 Eb1 Oh4 15 Oxh4 Wxh4 160-0 全f5 17 響d2 Ife8 18 Ibe1 h6 19 单d3 Wh5 20 Ie3 Ixe3 21 fxe3 ▲e4 22 单d4 響g6 23 里f3 響h5 24 If4 2g6 (the position is roughly equal, but White goes downhill as the time control approaches) 25 h4 £xd3 26 cxd3 b6 27 e4 f6 28 £f2 Ee8 29 If3 2d7 30 ₩f4 De5 31 ¤g3 ₩d1+ 32 \$h2 h5 33 \$g1 2)g4+ 34 wh1 ₩e1 35 If3 g6 36 g3 ₩e2 37 £f2 ₩f1+ 38 £g1 ₩h3+ 0-1, Santo Roman-Hector, Manila OI 1992.

Based on the above analysis, 6...d6 may appear a good choice, but the critical reply is definitely 7 ab5+, as in the following example. $\Rightarrow 6...d6$ 7 ab5+ af8 (7...68 dxc6 $0-09 \pounds d7$ is good for White) 8 $\pounds d3$ $axc3+ 9 bxc3 \pounds xe4 10$ **¥**73



10...分f6 (10...分xc3 11 皇c4 gives White good compensation for the pawn) 11 2c4 (not 11 c4 2g4 12 Wf4 c6! and the b5 bishop is in trouble. Hort-Trifunovic. Sarajevo 1964) 11...h6 12 0-0 2g4 13 Wg3 ₩d7 14 f3 \$f5 15 \$b2 \$g6 16 \$b3 a5 17 a4 2 fxd5 (Black finally decides to take the pawn, but now the bishops cut loose and Black's bad king position proves fatal) 18 Zfe1 h5 19 c4 20 20 公f4 其h6 21 響g5 ④bc6 22 ④d5 ④xd5 23 cxd5 費d8 24 響d2 のb8 25 息c4 皇f5 26 響f4 \$d7 27 篇e2 ④a6 28 篇ae1 ④b4 29 逗e7 f6 30 響g3 g5 31 h4 響xe7 32 Ixe7 雪xe7 33 hxg5 Ig6 34 皇xf6+ \$f7 35 Wh4 1-0, Peric-Rothgen, corr 1967

7 嘗d4

This is worth a try because the usual line 7 \$\overline{4}3 \$\overline{2}\coverline{5}\$ exd5 \$\overline{4}\$ exd5 \$\overline{4}\$ exd5 \$\overline{4}\$ big \$\overline{6}\$ fill \$\overline{2}\$ do \$\overline{6}\$ fill \$\overline{2}\$ big \$\overline{6}\$ fill \$\overline{2}\$ big \$\overline{6}\$ fill \$\overline{6}\$ big \$\overline{6}\$ fill \$\overline{6}\$ big \$\overline{6}\$ fill \$\overline{6}\$ fill \$\overline{6}\$ big \$\overline{6}\$ fill \$\overline{6}\$ big \$\overline{6}\$ fill \$\overline{6}\$ big \$\overline{6}\$ fill \$\overline{6}\$ big \$\overline{6}\$ fill \$\over

7....皇xc3+ 8 bxc3 罩e8 9 皇e3

ECO gives 9 &g5 &f15 10 exf5 d6, but 11 f4 dxe5 12 fxe5 may be better for White after 12...&xd5 13 0-0-0; however, there are other replies to 9 &g5, for example 9...d6 or 9...c5!?.

9...②g6 10 ②xg6 基xe4 11 署d3 hxg6 12 皇e2

Once again the two bishops are balanced against the doubled cpawns.

12....d6 13 0-0 星e5 14 盒d4 盒f5 15 變c4 星e7 16 盒d3 ④g4 17 星fe1 ④e5 18 數b5 b6

18...全)xd3 is also fine for Black after 19 cxd3 響e8! 20 響xe8+ 三axe8 21 三xe7 三xe7 or 19 三xe7 響xe7 20 cxd3 三e8.

19 f4?

A horrible move weakening the kingside; 19 \$xf5 is still level.

19...a6 20 對b4 公xd3 21 cxd3 對e8 22 c4 星e2 23 對c3 息xd3 24 息xg7 對e3+ 25 容h1 星e8 26 星xe2 息xe2 27 對f6?

27 草e1 was a much better chance.



27 ... £f3! 28 Eg1

28 Wc3 Wf2! is no better, while

28 豐d4 豐e2! 29 逗g1 豐xg2+! 30 显xg2 亘e1+ leads to a winning king and pawn ending.

28....\trace{2} f2 0-1

because 29 Wg5 \$\$xg7 30 gxf3 \$\$xf3+ 31 Wg2 \$\$xf4 is hopeless.

Game 18

Miagmasuren-Bisguier Tallinn 1971

1 e4 e5 2 නිහි නිc6 3 නිc3 නිහි 4 d4 ඉb4 5 නිxe5 ₩e7

⇒ 5...0-0 6 竇d3 罩e8 7 息d2 d5!? (an interesting new idea, which deserves further tests; 7 ... 2 xe5 8 dxe5 Xxe5 9 0-0-0 is slightly better for White) 8 Exc6 bxc6 9 e5 c5 10 0-0-0 (the calm 10 @e2 cxd4 11 Wxd4 c5 12 White) 10 ... 4 11 &e3 c6! 12 4 bl (this unnatural move gives Black the advantage, but 12 de2 cxd4 13 Wxd4 (1)xe3 14 Wxe3 f6 is also fine for him) 12 @xe3 13 @xe3 cxd4 14 ₩xd4 ₩b6 15 ₩xb6 axb6 16 a3 盒c5 17 罩d2 罩xe5 (Black has regained his pawn with a clear advantage due to his two bishons and more active pieces) 18 2d3 b5 19 2d1 âg4+ 20 f3 âd7 21 Eel Exel+ 22 \$ xe1 \$ f8 23 其e2 \$ d6 24 h3 g6 25 c3 c5 26 2)d2 2 g3+ 27 gd1 2 c6 28 あら1 & f4 29 あd2 単d8 30 あわ1 単d6 31 纪d2 f5 32 其e1 雪f7 33 雪c2 雪f6 34 象f1 象g3 35 罩d1 象d7 36 创b3 £f2 37 2)a5 \$f7 38 b4?! (38 c4!? Za6 39 b4 is unclear) 38...c4 39 a4 f4 40 Ia1? (40 axb5 de6 is just slightly better for Black) 40...bxa4 41 Axc4 dxc4 42 51xc4 \$\$e6??

(42...Ed5 wins) 43 2xd6 2xd6 44 Ed1+ 2xc6 45 c4 2xe6 46 2xd3 2xh4 47 Ea1 2xf5+ 48 2xd2 2xe6 49 2xd3 1/2-1/2, Polovodin-Berkovich, Liepaya 1979. It is strange that this successful new idea was never repeated.



6 賞d3

Or 6 ②xc6 (this recent idea is quite promising) 6... 響xe4+ 7 兔e2 響xc6 8 0-0 兔xc3 9 bxc3 and now:



⇒ 9...₩xc3 (it is reasonable to take the pawn because White's bishops will become strong in any case) 10 Ib1 0-0 11 d5 (preventing ...d5 and opening the long diagonal for the

black-square bishop) 11... #a5 12 国b5 劉a4 13 象b2 d6 14 象xf6 gxf6 15 闡d2 盒f5 16 篇b3 (the position is hard to assess, but White's attacking chances are dangerous; in the game Black quickly went under) 16...c5 17 åd1 ₩e4 21 h5 Zae8 22 hxg6 fxg6 23 Ih3 We7 (the piece is worth more than the pawns) 24 2a4 Id8 25 Ie3 ₩g7 26 ₩xg7+ \$xg7 27 Ic1 Ic8 28 国ec3 国f7 29 国xc4 国xc4 30 国xc4 其e7 31 雲f1 f5 32 f4 雲f6 33 雲f2 g5 34 fxg5+ \$xg5 35 \$c8 \$e4 36 \$b3 a5 37 Ig8+ &f4 38 g3+ &e5 39 且e8+ \$d4 40 Ⅱb8 Ⅱe7 41 Ⅱa8 b6 42 萬b8 金c5 43 萬c8+ 金b4 44 萬c6 b5 45 3xd6 a4 46 2d1 3b7 47 3c6 \$a348 d6 \$xa249 \$c2 a3 50 \$x15 Zf7 51 g4 1-0, Reefschläger-Hertneck, Bundesliga 1988.

⇒ 9...d5?! (weakening the a3-f8 diagonal is dubious) 10 2b1 0-0 (other moves are also not very attractive) 11 @a3 @e4 12 @xf8 @xc3 13 @d3 \$15? (Black had to play 13... xb1. when 14 2b4 a5 15 2e1 may appear strong, but after 15 ... Wb6 there is no clear way to round up the trapped knight: therefore White may not have anything better than 14 axe7 \$xg7 15 其xb1, when he can claim a slight advantage because of Black's broken kingside) 14 Wxf5 ()xe2+ 15 会h1 單xf8 (now Black is simply material down, although it is a hard technical task to win this position) 16 買d3 のc3 17 貫b3 のe4 18 f3 のd6 19 Jel a5 20 Je2 b5 21 Jb1 Gre4 22 二月1 a4 23 二月7 b4 24 当行 公d6 25 對d7 對xc2 26 對xc7 對g6 27 算d7 De8 28 ₩c5 Df6 29 ₩xf8+ 1-0. Sapfirov-Reviakin, Gorki 1974.



6....@xe5

⇒ 6...€)xd4 (this curious move has only been played once; it can lead to a position identical to the main line, except that Black's bishop is on c5 instead of b4) 7 響xd4 全c5 8 響d3 (8 2)d5!? \$xd4 9 2)xe7 is interesting, since after 9. Sexe7 10 513 White has the advantage; however. 9 \$xe5 10 \$xc8 \$xe4!? may be an improvement since 11 f3 2)f6 12 f4 &d4 13 c3 &c5 14 b4 &f8 15 2xa7 Exa7 is only very slightly better for White) 8 ... Wxe5 9 f4 (the bishop on c5 makes castling queenside harder, but the immediate f4 becomes possible) 9 ... #d4 10 #xd4 (10 e5!? is another idea, when 0-0!? is unclear) 10... axd4 11 e5 \$xc3+ 12 bxc3 2e4 13 c4 b6 14 \$e3 \$b7 15 \$d3 0-0-0 16 0-0-0 \$ Dc3 17 Ed2 Dxa2+ (Black gains the advantage, but White eventually holds the draw) 18 会h2 分h4 19 单f5 âc6 20 c3 ਓa6 21 嶌a1 会b7 22 Zad1 d6 23 exd6 Zxd6 24 Zxd6 cxd6 25 Xxd6 Xe8 26 2d4 f6 27 94 Ie2+ 28 会a3 会c7 29 Ie6 Ixe6 30 \$xe6 \$d7 31 \$e8 \$xe4 32 \$xh7

ድር5 33 h4 ଛh5 34 ଛg8 ድd3 35 ଛe3 ଝd6 36 ଛd5 ଛg4 37 ଛe4 ድc5 38 ଛd5 ଛd7 39 ଛb4 ዊd3+ 40 ଢa3 ድc5 41 ଛf3 ¼-½, Ostermeyer-Neunhöffer, Bundesliga 1989.

7 dxe5 \xe5 8 2d2 0-0 9 0-0-0



9.... £xc3

The main alternative is 9...d6 and now:

⇒ 10 Ie1 (preparing f4 avoids the problems with the e-nawn which arise after 10 f4 We6) 10 ... Ze8 11 f4 We7 12 g4?! (imaginative, but it can't really be sound) 12 ... 2 xg4 13 Ig1 c6 14 2e2 2)f6 15 2d1 a5?! (a casual move. underestimating White's chances) 16 e5 dxe5 17 fxe5 2d5 18 2g5 ge6 19 2f6 g6 20 âg4 Wxg4 21 Exg4 âxg4 (Black has enough for the queen) 22 and5 cxd5 23 Ig1 \$e6 (at this stage White is not doing badly, but he loses the thread of the game and Black quickly takes over the initiative) 24 h4 Lec8 25 h5 Lc4 26 a3 \$c5 27 ₩d2?! (27 hxg6 fxg6 28 In1 is better) 27 ... Ic8 28 c3 Axg1 29 Wh6 Le3+ 30 Wxe3 其e4 31 hxg6 Xxg6 32 Wb6 a4 33 \$d2 Xo4

34 變xb7 h5 35 變b6 d4 36 cxd4 h4 37 d5 桌xd5 38 變e3 黨g2+ 39 蒙e1 h3 0-1, Bellon Lopez-Larsen, Las Palmas 1981.

⇒ 10 f4 $\frac{1}{2}$ s7 (a horrible move, which gives White a clear advantage with absolutely no risk) 11 a3 \pm xc3 12 \pm xc3 $\frac{1}{2}$ scd $\frac{1}{2}$ scd

⇒ 10 f4 % c6 (a much better square than a5) 11 &d5 (11 &c1!)' is more dungerous, although some would hesitate to sacrifice the a-pawn) 11...&dd2 + 12 &d2 &d2 k4 (a brave move, all the more so in that taking on d5 was entirely playable) 13 \Bbbk c2 15 4 &xc1 \bigotimes \bigotimes 215 &dxc4 \bigotimes &a1 + 16 &dc2 fxc4 17 \bigotimes &dc3 + 18 &xc3 \bigotimes =1+ 19 &fc1 \bigotimes 9x-2



20 £d3 (20 ₩d5+ ±h8 21 £\xa8 £(5 22 g4 £g6 was also very unclear) 20....£g4+ (20...₩b3!? was another idea, meeting 21 £\xa8 y21...£(5) 21 ±2g3 ₩b3 22 £\xa8 £e2 23 Ξa1 ±xd3 24 Ξa3 ₩l7 25 Ξxd3 Ξxd8 26 h3 Ξe8 (the compli-

cations have resulted in approximate equality) 27 Zc3 Wg6+ (27...We6 is also safe) 28 Wxg6 hxg6 29 \$13 Ie6 30 Ic8+ \$h7 31 Ia8 a6 32 Id8 Ib6 33 Id2 Ib3+ 34 雪e4 a5 35 h4 Lb4 36 當g5 a4 37 g4 Lb5+ 38 f5 gxf5 39 gxf5 Ib3 40 dg4 b5 41 ge5 温b4 42 温h2 温c4 43 h5 温c1 44 Ig2 Ib1 45 h6 b4 46 hxg7 @xg7 47 f6+ 金f7 48 邕f2 b3 49 委f5 邕c1 50 ge5 單d1 51 單h2 單a1 52 單h7+ gf8 53 萬h8+ 会f7 54 萬h7+ 会g8 55 □27+ 雪f8 56 □b7 □b1 57 雪e6 Ie1+58 gd5 Ie2 59 Ia7 Ixb2 60 耳xa4 耳b1 61 耳d4 金行 62 耳d2 b2 63 \$d4 \$\$xf6 64 \$\$c3 1/2-1/2. Olthof-Meszaros, Budapest Open 1989.

10 皇xc3 鬱f4+

After 10... "wee4 11 "gg3! White has a dangerous initiative, but this may be no worse than the main line.



11 IId2

□ 11 @b1? (this is simply bad) 11...@xc4 12 g3 @xc3+ 13 @xc3@xc2 14 @xc3 d5 1@xc4 (15 @a3) @xc2 14 @xc7 d6 15 @c4 (15 @a3) @c5 15...@xc3 15 16 @b3 @ac8 17 @xb7? (17 @xd6 @xc2+ leaves Black a pawn up for nothing, but the game is much worse) 17...@xc2+18 ♠ xc2 ₩xc2+ 19 Φa1 ℤb8 20 ₩xb8 ℤxb8 21 ℤb1 b5 22 a3 (Drimer obviously didn't believe in resigning) 22...Φh7 23 ⊄a2 ₩3a+ 24 ⊄a1 ℤc8 25 ℤh71 ℤc2 ch 36 c7 ℤg1 d5 28 h4 ℤc3 29 g4 ℤg3 30 gxh5 ℤxg1 31 ℤxg1 d4 0-1, Drimer-L.Portisch, Hastings 1970.

11...₩xe4

Or 11...d5 (11...\(\Delta\)xe4? 12 \(\model\)d5 44 wins, while 11...\(\model\)e2 kad3 15 \(\model\) ad5 13 g3 dxe4 14 gxf4 exd3 15 \(\model\) ad3 is positionally better for White according to Portisch) and now:

⊃ 12 ext5 (this is the entited line) 12...IR68 13 b 455 (13...244 44 @44 @h6 15 &h55 is good for White after 15...c6 16 dxc6 bxc6 17 &xc6ext2 18 &hc2 or 15...Le7 16 Ile1 &xf5 17 @xg7 14 @xg7 18 &xg717 @xg7 19 Ile2 (followed by &a3 or 13 repaining the piece) 14 @43 Ile1 15 &xb2 @yg57 (this only makes matters worse; 15...@xf3 was essential) 16 he @g6 17 d6 264 18 Ed5 266 19 Ile5 &xg4 20 d7 eAf6 (20...@xd6) 21 &y64 ray IT -0, Bellon Lopez-Lukacs, Bucharest 1978.

⇒ 12 & xf6 dxe4 13 g3 變f5 14 變d4 變xf6 15 變xe4 & e6 16 & d3 g6 17 & c4 互ae8 18 互hd1 & g7 ½-½, Topakian-Svidler, Oakham 1992.

. 12 £xf6

The dangerous move 12 \overline{w}g3! is more promising than the tame 12 \overline{x}xf6.

12 ... Wxd3 13 Ixd3 gxf6 14 If3 d6

I prefer 14... & g7, when White has more of a fight to regain his pawn; Informator gives 15 h4 d6 16 h5 as clearly better for White, but it is hard to see the point of the h-pawn advance after 16...h6.

15 Exf6 2d7 16 2d3 Eae8 17 Eh6 f5 18 2d2 2g7 19 Eh4 Ee5?

19...h6 was much safer, preventing White's next move.

20 g4!

Suddenly White has dangerous threats.

20...h6?! 21 gxf5 皇xf5 22 罩g1+ 掌h7 23 罩f4

With a highly unpleasant pin.

23...c5 24 b3 d5?

A losing blunder in a very bad position.

25 Zel! Zxel 26 Zxf5 1-0

Game 19

Evers-Schutze corr. 1986

1 e4 e5 2 කිහි කිය6 3 කිය3 කිහි 4 d4 කිහි 5 කිxe5 කිxe4 6 මීg4 Or 6 මීයි කිහි කnow:



つ 7 单d3 (a distinctly unsound gambit) 7... むxd4 8 要3 0-0 9 皇g5 公e6 10 h4 兔c7 11 f4 d6 12 0-0 dxe5 13 魚xh7+ むxh7 14 星xd8 ዲxd8 (Black has more than enough for the queen

and should win) 15 f5 Dexg5 16 hxg5 &xf5 (it is safer to take first on g5 and only then on f5) 17 Dd5



17....¢xg5+?? (an unbelievable blunder; 17....∑e8 is winning for Black) 18 ₩xg5 1-0, Berkovich-Dvoretsky, Moscow Team 1978.

7 2e3 (a more sensible choice. but also promising no advantage for White) 7...0-0 8 2d3 Ze8 9 2xc6 dxc6 10 0-0 @g4 11 @g3 @d7 12 h3 Af5 (Black is at least equal) 13 Zad1 \$xd3 14 Ixd3 \$xc3 15 bxc3 @e4 16 響f3 響d5 17 亘a1 亘e7 (White's position is uncomfortable but over the next few moves he escapes; perhaps the simple 17 ... (2)d6 was better. because even if White swaps his bishop for Black's knight he will still have weak pawns) 18 单f4 罩ae8 19 里e3 句d6 20 里xe7 耳xe7 21 買xd5 cxd5 22 皇xd6 cxd6 23 띨b1 雪f8 24 金f1 b6 25 耳b5 耳c7 26 耳b3 耳c4 27 亘a3 a5 28 亘b3 a4 29 亘xb6 亘xc3 30 Exd6 Exc2 31 a3 Ea2 32 Exd5 Ixa3 33 Id7 Ia2 34 Ia7 a3 35 d5 Id2 36 Ixa3 Ixd5 37 ge2 g6 38 h4 \$27 39 g3 1/2-1/2, Adams-Howell, London (Lloyds Bank) 1992.



6...(2xc3 7) (2xc3 7)) (2xc3



⊃ 13 & xc3 & xc3 + 14 bxc3 & xc2 + 15 ± dc2 & gc1 614 (perhaps 16 h4 is 15 ± dc2 & gc1 614 (perhaps 16 h4 is 16 ± dc4 + 17 ± lc1 & a = la = la & dc4 + 18 ± dc4 +

> 13 bxc3 &xc2 14 c4 &xd2+ 15 \$xd2 \$\$e6 (this is the same position as in Wolf-Neunhöffer above, but with White's pawn on c4 instead of c3; this is probably slightly to White's advantage because c3 is a good square for his king) 16 h4 (better than 16 f4 as above) 16 ... \$ d6 (1 feel that this ending shouldn't be too bad for Black, but he soon runs into serious trouble) 17 h5 \$f5 18 \$d3 拿xd3 19 含xd3 c5 20 罩h4 罩ad8 21 ☆c6) 22 其xe8 其xe8 23 其f4 (suddenly White is winning) 23... \$e6 24 其e4+ 金d7 25 其xe8 金xe8 26 dxc5 \$e7 27 \$e4 \$e6 28 \$e4 1-0. Estevez-Corujedo, corr. 1988.

9 axb4 @xc2+ 10 \$d2 @xa1 11 \$xc3 a5



12 **&**c4

⇒ In this critical position various White moves have been tried, but current theory suggests that 12 &c4 offers good winning chances. The alternative 12. $\&g_{5}$ leads to a nearly forced draw affer 12. axb4+ 13 &dd3 for 14. $\&a_{2}$ $@w_{7}$ 15. $\&h_{5}$ + dd8 16. $\&h_{77}$ $\&x_{77}$ 17. $\&x_{77}$ m_{46} fr 18. $\&h_{26}$ 18. $\&h_{77}$ $\&x_{27}$ 17. $\&x_{27}$ m_{46} fr 18. $\&h_{77}$ $\&x_{27}$ 17. $\&x_{27}$ m_{46} fr 18. $\&h_{75}$ 10. $\&h_{46}$ $\&h_{26}$ 12. $\&h_{47}$ $\&h_{26}$ 13. $\&h_{26}$ 14. $\&h_{47}$ $\&h_{26}$ 16. $\&h_{26}$ 12. $\&h_{47}$ $\&h_{47}$ 10. $\&h_{47}$ 12. $\&h_{46}$ $\&h_{47}$ 20. $\&h_{47}$ $\&h_{47}$ 20. $\&h_{47}$ $\&h_{47}$ 20. $\&h_{47}$ 20. &

12....**ÿ**e7

The other possibility is 12...axb4+ and now:

> 13 \$\vert d3 (this has been unjustly condemned) 13...d5 14 2b5+ c6 15 ②xc6 単f5+ 16 会d2? (Informator) gave 16 de2! bxc6 17 bxc6+ 2d7 18 axa8 as unclear, but in fact White stands well, for example 18....豐xa8 19 单h6 豐a6+ 20 雲f3 18... 覺e7+ 19 鼻e3 皇b5+ 20 金f3 響e4+ 21 会g3) 16...bxc6 17 全xc6+ \$e7 (now there is no check on g5) 18 @xa8 Wxa8 19 Wg5+ we6 20 里e1+ 皇e4 21 f3 星g8 (21... 2b3+! is even stronger, for example 22 \$\ddl Ic8 or 22 當e2 @xc1+) 22 響h6+ Ie6 23 對h3+ f5 24 \$e2 €c2 25 fxe4 dxe4 26 Wb3+? (26 Zd1) 26 ... Wd5? (26 ... \$6! wins immediately) 27 賞xd5+ 含xd5 28 其d1+ \$e5 29 g3 20d4+ 30 \$f2 20f3 31 皇f4+ 堂e6 32 트d8?! (after 32 h3 or 32 Id6+ de7 33 Id5 White has drawing chances) 32...分xh2 33 篇b8 當d5 34 萬xb4 邕c6 35 邕b7 ②g4+ 36 del e3 37 Exh7 0-1 (it isn't clear why White would resign here since Black has no simple win, for example 37, she4 is met by 38 flc7, so 1 imagine this was a loss on time) 0-1, Anganyosson-I Polgar, Dresden 1960, >3 1 scd2! (this appears even better) 13, sdf 14 sb5+ cd (14, ske7, 15 scd1!) 15 fle1 slc6 16 slcac6 bac6 this this wins) 17 flac6+ sdc7 18 slcafand White wins) 17 flac6+ sdc7 18 slcafscc6 we7 19 scd1 flab8 20 slt4 1-0, Polovodin-Rutman, Leningrad 1978.

13 Iel



13...d5

⇒ After 13... ÿxb4+ (13...axb4+ 14 \$\vee\$2\$ \$\vee\$d6\$ + 15 \$\vee\$d3\$ + \$\vee\$d8\$ 16 \$\vee\$d1 \$\vee\$b3\$ 17 \$\vee\$c4\$ 1-0, Smith-Fauth, corr. 1981) 14 \$\vee\$d3\$ Black blundered by 14...d5?? in J.C.Diaz-Am.Rodriguez, Cuba 1981, and had to resign after 15 -Ωx(7+1) because of 15...Ψxe1 16 -Ωd6+ exd6 17 @b5+ dxd8 18 @g5+ mating, 14...Ψd6+1 is a clear improvement, but after 15 Φre2 White's attack is still extremely strong.

14 âb5+

The next few moves are forced for both sides.

14....c6 15 ②xc6 黉xe1+ 16 皇d2 bxc6

16...₩e4 17 ②b8+ wins for White after 17...\$d8 18 ₩xf8+\$c7 19 ₩c5+ \$cxb8 20 ₩d6+\$c47 21 \$c3+\$c47 18 \$c5+\$c46 19 ₩xf8+\$c7 20 \$c48+\$cxb8 21 ₩d6+\$c47 22 \$c6\$ mate.

17 皇xc6+ 皇d7 18 皇xd7+ 雲xd7 19 皇xe1 異ac8+ 20 雲d3

Approximate material equality has been restored, but White has a clear advantage based on the continued exposure of Black's king and White's chances to create a dangerous passed h-pawn.

20....20c2 21 2c3 2xb4+ 22 2xb4 axb4 23 3xb7 b3 24 b4 2c7 25 3c7 2c6 26 b5 2fc8 27 f4 d4 28 f5 2c2 29 b6 2d8 30 b7 2xb2 31 3c5+ 2c47 32 3c4 d4 28 4c5+ 2c47 32 3c4 d4 2c7 33 3c48+ 2c48 4c48 34 b8 3c4 - 2c7 33

fter 1 e4 e5 2 9 f3 9 c6 3 9 c3 AG)f6 White is not forced to play 4 d4 or 4 \$b5, although other moves are rare. There are two significant alternatives, namely 4 2e2 and 4 g3. The first of these was adopted a few years ago by Van der Wiel but although the surprise element led to some early successes, the idea didn't catch on and has now disappeared again. The simple 4...d5 appears the most reliable reply, as in game 20 below. 4 g3 has been played several times by Glek. The resulting positions can also arise from the 1 e4 e5 2 2c3 2f6 3 g3 variation of the Vienna, although in that case the gl knight is usually developed at e2. Due to lack of practical experience, it isn't possible to recommend the most effective reply, but 4 ... 2 b4 has been chosen by most of Glek's opponents. The 4 g3 line is covered in game 21.

Game 20

Van der Wiel-Timman Wijk aan Zee 1985

1 e4 e5 2 신감 신c6 3 신c3 신f6 4 오c2 (see diagram at the top of the next column) 4...d5



2e5 2e6 is recommended by Van der Wiel, but it would require great courage to weaken e5 so seriously) 14 余f3 鑽d7 15 h3 里ad8 16 旦e1 算fe8 17 賞d2 b6 18 a3 算xe1+ 19 買xe1 @e6 20 覺e2 c5 21 覺e4 覺c8?! (21...c6 was more solid: the move played allows White to infiltrate with his queen) 22 Wa4 a5 23 Wc6 ₩d7 24 皇xd5 ₩xd5 25 ₩xd5 里xd5 26 皇xc7 b5 (26...c4 27 dxc4 罩d2 was the last chance) 27 \$xa5 c4 28 dxc4 bxc4 29 2c3 2f5 30 He8+ 當h7 31 星e7 邕d1+ 32 當h2 當g6 33 Ec7 Re6 34 a4 Ec1 35 a5 Exc2 36 \$23 Ic1 37 a6 Ia1 38 a7 Ia6 39 2d4 sh7 40 shf4 2d5 41 f3 e5+ 42 \$e5 \$e6 43 \$b6 \$a1 44 \$b7 \$c6 45 Ib8 Ie1+ 46 gd6 Id1+ 47 gc5 c3 48 bxc3 1-0. Van der Wiel-L.Day, Grand Manan 1984. 4. \$c5 (this move is dubious) 5

⇒ 4...&c5 (this move is dubious) 5 Cates5 Ares 6 of 42b 47 Ares 6 Ares 7 10 Wg3 (by a more or less forced sequence White has gained a big lead in development) 10...g6 11 & Ar6 d5 12 0.0 c6 13 c4 & ac6 14 exd5 Wxd5 15 Zfd1 Wg4 16 & af3 Wxc2 17 & ac7 Zg8 Break 6 (Black's king is in serious acf6 (Black's king is in serious)

5 exd5 @xd5 6 0-0 @xc3 7 bxc3



7....âd6

27...24 (this is the most direct move, but White can meet it with a pawn sacrifice) 8 ©d4 ©xd4 9 xd4 9 xd4 4 0 xd4 9 xd4 10 c3 Wit5 (10 xW 51 1d 4) is more risky) 11 d3 & d6 (11...&c5 12 dxe4 Wit1 13 Exd1 & dxe6 14 & dxf 4 & dx

position is equal) 13 以dl 0-0 14 2e3 2e6 (the position is slightly in White's favour; his bishops restrain Black's queenside nawns, while White has chances of a kingside initiative with f4) 15 a4 Ifd8 16 a5 b6 17 f4 f6 18 会f2 基ab8 19 基d2 会f8 20 g4 (this allows Black to make a bid for freedom; White could have continued his kingside advance more cautiously by 20 h4) 20 ... bxa5 21 耳xa5 耳b3 22 耳c2?! (I don't like this move: Van der Wiel's notes point out that 22 e5 fxe5 23 fxe5 e7 24 Ixd8+ Axd8 25 Ixa7 is well met by 25 ... \$h4+!, but 25 2d4! is much better, defending all the pawns and maintaining an attack on a7) 22... Ea3! (a strong reply, based on the tactical point that 23 Ixa3 @xa3 24 @xa7 @b3 traps the rook) 23 耳h5 當g8 (in order to meet 24 \$c5 by 24... \$a5) 24 c4 \$b4 25 篇b5 a5 26 c5 耳a2? (26. 皇e1+ is an immediate draw, while 26... Zb3 ?? is an unclear way to continue the fight) 27 互xa2 皇xa2 28 亘b7 亘d7? (a further error in time-trouble, but even 28 c6 29 \[b6 is clearly better for White) 29 单b5 基e7 30 单c6 (Black is completely tied up) 30... \$18 31 h4 âf7 32 Eb8+ âe8 33 Ec8 a4 34 ▲xa4 貫xe4 35 单c2 貫e7 36 单xh7 \$f7 37 h5 \$c6 38 \$g8 mate, Van der Wiel-Yusupov, Reykjavik 1985. 8 d4 0-0 9 ซึ่ 1

The unlikely move 9 \$5 would lead to a reversed Scotch Opening.

9....h6 10 dxe5 @xe5 11 @xe5 \$xe5 12 \$a3?

A definite error according to Timman, who recommends 12 全行 宣わ 13 全 3 全 6 14 全 xd6 響 xd6 15 ₩xd6 cxd6 16 III Id8 with a roughly equal position. However, 12...c6 13 Aa3 Ie8 looks better, and White still has to find compensation for his weakened queenside pawns.

12...三e8 13 总f3 變h4? (now Black has an extra possibility) 14 g3 豐a4 15 變c1 念xc3 16 念xb7



16...âh3 (Timman gives 16 @xb7 17 \$xb7 @a5 as an improvement. and the simple 16.... xb7 17 国xb7 變c6 18 国b3 Ie2 also appears promising) 17 \$b2 (better than 17 \$xa8 \$xa8 18 We3 Wxa3 and White cannot exploit the momentary lack of co-ordination between Black's pieces) 17 ... 2 xb2 (17... xf1 18 xc3 defends) 18 Ixb2 Iad8 19 2g2 2xg2 20 如xg2 Ee2 (Black still has the advantage) 21 c3 Hde8 22 Hd2 a5 23 Wh2 der; 25 Wb8+ wh7 26 Wb1+ g6 27 Wh3 Wxb3 28 axb3 Eb2 was a better defence, when both 29 b4 axb4 30 cxh4 IIxb4 31 IIc1 IIb7 32 IIc6 and 29 Zdl Zxb3 30 Zd7 Zxc3 31 Ixf7+ 堂g8 32 If6 堂g7 33 Ia6 offer some drawing chances) 25 ... Ze1

26 基xe1 基xe1+ 27 李g2 夢f1+ 28 李f3 獸h1+ 29 李g4 f5+ 30 李h3 獸f1+ 0-1 (it is mate in three more moves).

Game 21

Kremenietsky-Beliavsky USSR 1982

1 e4 e5 2 2f3 2c6 3 2c3 2f6 4 g3



4....\$b4

⇒ 4...\$c5 5 \$g2 d6 6 d3 a6 7 0-0 \$g4 8 h3 \$e6 9 \$h2 h5 10 €h4 @g4+!? 11 @g1 (11 hxg4 hxg4 12 ig1 Ixh4! 13 gxh4 ₩xh4 is very dangerous for White) 11 ... 42h6? (11.... 2)f6 is much sounder) 12 Wxh5 Wd7 13 2f5! (returning the pawn to activate the g2 bishop and inhibit ...0-0-0) 13...\$xf5 14 exf5 \#xf5 15 Wh4 2d4 16 2e3 c6 17 De4 @d7 18 @xc5+ dxc5 19 &xd4 g5? (a tactical miscalculation, but 19...cxd4 20 f4 was very unpleasant in any case) 20 @e4! (winning an important pawn) 20... #f6 21 & xe5 #xe5 22 Wh5 f5 23 \$ g2 f4 24 Hael Wf6 25
 Ea4 Eans 26 wi3 40:5 27 gate gate

 28 Eaxt Eaps 20 Eg4 Eabs

 20 Eayt Eaps 20 Eg4 Eabs

 20 G3 H44 wis 20 Eg4 Eabs

 20 G3 H44 wis Eabs

 20 G3 H45 Eabs

 20 G4 H45 Eabs

⇒ 4...d5 5 exd5 @xd5 6 \$g2 @xc3 7 bxc3 (this position should be slightly better for White because after 1 e4 e5 2 2 c3 2 f6 3 g3 d5 4 exd5 2xd5 5 \$g2 2xc3 6 bxc3 \$d6 Black normally develops his knight to d7 and not c6, but here Black is already committed to the inferior square) 7 ... \$ c5 8 0-0 0-0 9 Ie1 Ie8 10 d4 exd4 11 基xe8+ ¥xe8 12 cxd4 2b6 (White's extra central pawn gives him the edge) 13 Wd3 2b4? (a pointless manoeuvre) 14 Wb3 2c6 15 2b2 2g4 16 Zel Wf8 17 2a3 ₩d8 18 d5 \$xf3 19 ₩xf3 5 d4 20 #d3 #f6 21 c4 (a brave move inviting complications, especially as the simple 21 \$e7 is good for White with no risk) 21 ... 2b5 22 We2 (22 c5 \$a5 23 \$b1 is another promising 會xf2 包xa3 25 邕c1 邕b8 26 邕c3 9)b1 27 Ac1 9)a3 28 \$f1 a6 29 \$d3 b5 30 cxb5 axb5 31 基xc7 (everything has turned out well and White has a large endgame advantage) 31...金f8 32 當e3 b4 33 當d4 2b5+ 34 @ xh5 耳xh5 35 d6 空e8 36 罩e7+

☆(8 37 瓦水7 g5 38 金)4 屈a5 39 ☆ xb 4 萬xa2 40 瓦水7 這2 41 h4 元6 42 h5 国xd6 43 ☆ 55 温a6 44 ☆ d5 ☆ 88 45 ☆ 55 年8 46 ☆ f5 温a5 + 47 ☆ 68 45 ☆ 55 ☆ 58 46 ☆ f5 温a5 + 47 岐 75 ☆ 58 → 51 ☆ 52 ☆ h7 温a7 53 高4 元7 54 g4 1-0, Glek-Arkhirov, Lipostadt 1992.

51

5 d3

Or 5 \$g2 and now:



⇒ 5...d6 6 d3 âg4 7 h3 âh5 8 0-0 h6 9 2d5! (now the bishop on b4 appears badly placed) 9 ... 2xd5 10 exd5 @e7 11 c3 \$c5 12 g4 \$g6 13 d4 exd4 14 2xd4 (White has the advantage) 14...0-0 15 2e3 Wd7 16 Wd2 Hae8 17 Hae1 @c8 18 b4? (weakening the queenside for absolutely no reason: after 18 f4 Black has a difficult position) 18 ... 2xd4 19 竇xd4 竇b5 20 簋d1 ④b6 21 邕fe1 對34 22 算d2 算e7 23 算de2 算ee8 24 a3?! (based on the trick 24 ... Wxa3?? 25 axh6, but in the long run it doesn't help to have the a-pawn on an undefended square: 24 f4 f5 25 Wd3 is still unclear) 24...Wb5 25 Id2 Wc4 26 单f1 管b3 (suddenly White is in hig trouble: the a-pawn is

attacked and ... Ze4 is threatened) 27 F3 Ie5 28 c4 Ife8 (the immediate 28... Wxa3! is more accurate, preventing the defence in the game) 29 金f2 ¥xa3 30 ¥b2 ¥xb2 31 其xb2 2a4 32 Ib3 Ac2 33 Ia3 2b2 34 \$e2 a6 35 \$d2 \$5e7 (35...\$d1! is very strong, for example 36 £fl Exel 37 @xel @xf3!) 36 Ec3 Txe2+ (this combination only leads to a draw) 37 基xe2 のd1+ 38 空e1 Ixe2+ 39 @xe2 @xc3+ 40 @xc3 皇b3 41 雲d3 f6 42 雲d4 雲f7 43 皇e1 âd1 44 ae3 b6 45 h4 g6 46 ac3 h5 47 gxh5 gxh5 48 \$e1 \$266 49 \$g3 \$65 50 c5 bxc5 51 bxc5 dxc5 52 £xc7 c4 53 f4 1/2-1/2, Ioseliani-Gaprindashvili, Tbilisi match 1980. ⇒ 5..0-0 6 0-0 He8 7 d3 (if White wanted to restrain ...d5, then 7 He1 would have been more accurate) 7... \$ xc3 8 bxc3 d5 9 exd5 2 xd5 10 2g5! (now play becomes very sharp) 10 ... h6 11 2e4 (after 11 2xf7 \$xf7 12 \$\$h5+ g6 13 \$\$xh6 \$\Difference{2}\$t6 White has inadequate compensation) 11...f5! 12 c4! 2f6 13 2c5 (13 公xf6+ ¥xf6 14 篇b1 may be slightly better for White) 13. Wd6!? 14 2a3 e4! (threat ... Ie5) 15 dxe4 wxd1 16 Zaxd1 fxe4 (White's two bishops balance the weak queenside pawns) 17 萬fe1 皇f5 18 公xb7 (18 皇b2 was safer) 18... De5 19 2b2 2f3+ 20 @xf3 exf3 21 2xe8+ 2xe8 22 @xf6 gxf6 23 Ad8 Axd8 24 axd8 2xc2 25 De6? (time-trouble starts to affect the play: this is a serious error allowing Black to create a passed pawn, whereas 25 2c6 would have been unclear) 25... \$d3 26 c5 \$c4 27 (J)xc7 (axa2 28 c6 (a)f8 29 (a)f1? (29 2)b5 a5 30 c7 单e6 31 2)d4 单h3

32 2xf3 is good for Black, but a much better chance than the move played) 29 ... 2b3? (29 ... 2c4+! 30 gel ge7 31 gd2 gd8! 32 2a8 ad5 wins easily) 30 de1 de7 31 \$d2 a5 32 \$c3 \$17 33 \$b5 \$d5 34 ත්4 කුd6 35 නf5+ කුxc6 36 නිxb6 e6 0-1 (time), Glek-I.Zaitsev, Moscow Open 1991. In Informator Zaitsey claims that Black is winning in the final position because of the line 37 g4 \$d6 38 h4 \$e5 39 g5 fxg5 40 hxg5 \$d6, even though the continuation 41 g6 promoting the pawn is certainly not better for Black! In fact the final position is probably not winning for Black at all, for example 37 g4 2d6 38 h4 \$e7 39 2f5+ \$xf5 40 gxf5 \$f7 is drawn because 41 \$b3 \$g7 42 \$a4 \$\$h6 43 \$\$xa5 \$\$h5 44 \$\$b4 \$\$xh4 45 gd 48 de4 is a position of reciprocal zugzwang with Black to move, and is therefore a draw



5...d5

Attempting to exploit White's move-order; after 5...d6 6 \$\overline{2}2 play transposes to Ioseliani-Gaprin-

6 exd5 ₩xd5

This is a kind of Ruy Lopez with colours reversed.

7 2g2 2g48h3

8 0-0 ≗xc3 9 bxc3 e4 10 dxe4 ₩xd1 11 ≣xd1 @e5 is fine for Black.

8... & xf3 9 & xf3 e4 10 & g2

10 dxe4 ₩xd1+ 11 \$\prescript{xc3} 2 xc3 12 bxc3 0-0+ 13 \$\prescript{vc2} \box{2 lne8 is slightly better for Black.

10...\$xc3+ 11 bxc3 0-0-0 12 0-0 The8

White has two potentially powerful bishops, but Black has a large lead in development.

13 重b1 重e6 14 象e3 對f5 15 g4 對a5 16 c4 h6 17 對c1 exd3 18 cxd3 互xd3

The bishops provide some compensation for the pawn, but I doubt if it is sufficient.

19 智c2 智c3 20 智a4 包e4 21 里b3 智c2 22 智a3 亘dd6?

Kremenietsky gives 22...Exb3 23 axb3 a5 as slightly better for Black.

23 &xa7 ₩xc4 24 &e3 ₩a6 25 ₩b2 @a5 26 Ib4 @f6 27 Ib1

The threats start to become dangerous.

27...b6 28 Ic1 @d5 29 单xd5 Ixd5 30 单xb6

Why not 30 Wxg7 2c6 31 Wxf7 winning material?

31...cxb6 32 基xb6 gives White a

32 &e3 Id1+ 33 @h2 Wf1 34 Ixd1 Ixd1 35 @g3 Wg1+

35...g5 was probably better, when 36 f3 is unclear.

36 🕸 h4



36...f6

36...g5+ 37 \u00e9h5 \u00e7g2!? is a tougher defence.

37 Wc2! De7 38 We4

Surprisingly Black's king is more exposed than White's.

38... 全d7 39 亘d3+ 亘xd3 40 攀xd3+ 金e8 41 兔c5 蒙c1 42 蒙e3 蒙xe3 43 fxe3

The outside passed a-pawn and White's active king prove too much for Black.

43...g6 44 2 d4 f5 45 a4 2 d7? 46 2 c5 fxg4 47 2 xe7 1-0

After 47...gxh3 48 \$\prescript xh3 48 \$\prescript xh3 48 \$\prescript xh3 48 \$\prescript xh3 47 49 \$\prescript xh3 47 49 \$\prescript xh3 47 45 \$\prescript xh3 47 45 \$\prescript xh3 47 \$\prescript xh3 48 \$

The two main replies to 4 \$b5 are are other playable moves. 4. &c5 is a reasonable choice, when White has a number of possibilities. He can play positionally by continuing with d3, either before or after exchanging or c6, or he can head for tactics based on $\Im xe5$, either immediately or after both sides castle.

The first plan is probably objectively weaker, but it leads to positions like those in the Delayed Exchange Variation of the Ruy Lopez, and White players who like the long-term chances associated with such positions may prefer it to the more tactical variations based on 2)xe5. The first plan is covered in game 22 and the second in game 23. Other Black fourth moves are much less common. 4...a6 is possible, but current theory suggests that White can retain at least a slight plus. This is game 24, 4...d6 leads to a type of Ruy Lopez after 5 d4, so we do not consider it in this book

Game 22

Psakhis-Barua Calcutta 1988

1 e4 e5 2 වැ3 වැ6 3 විc3 විc6 4 2b5.ඉc5

⇒ 4... 2e7 is a rare alternative. After the obvious reply 5 d4 play is similar to the Steinitz variation of the Ruy Lopez, so we content ourselves with a single example: 4... 2e7 5 d4 exd4 6 €xd4 0.0 7 0.0 €xd4 8 ₩xd4 d6 9 2g5 2e6 10 Ead1 a6 11 2e2 €2d7

12 \$c1 f5 (Black makes a bid for activity, but he has to be careful because this does weaken the kingside) 13 G)d5 fxe4 14 @ c4 @h8 15 Wxe4 \$xd5 16 \$xd5 c6 (here or next move Black should exchange the white-squared bishop) 17 \$e6 d5?! 18 窗g4 创f6 19 窗h3 皇c5 20 皇f5 Wc7 21 g4?! (over-aggressive; the simple 21 2g5 would have been slightly better for White) 21 ... g6 22 Axg6 Ig8! (22.... xg4 23 Wxg4 hxg6 24 ad3 is good for White) 23 £f5 @xg4 24 @h1 (24 £xg4 ₩g7) 24...(1)xf2+?? (24...)#g7 is unclear) 25 Ixf2 axf2 26 af4 (26 ... # 27 27 \$e5) 1-0 Janowski-Burn Ostend 1905



5 £xc6

S d3 d6 6 Åe3 Åb 7 → Cd5 Åex 33 Åb 7 → Cd5 Åex 33 Åb 7 → Cd5 Åex 34 Åb 7 Åex 34 Åex 34

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€os ₩c7 27 b4 ₩b6 28 ₩c3 €bb 29 ₩b3 €bd 30 ₩a3 €bg 51 c3 4f4 32 Elf 3 €e6 33 €bb ₩d8 34 ₩a2 ₩b6 35 Ed1 Hac7 36 €a5 ₩c7 37 Eff tab8 36 €bb ₩b6 39 Efe1 \$\phi 84 €b5 Haf 44 ex44 42 \$\phi x4 €b5 Ex41 46 Ex41 ₩c347 Eff1 ₩d3 48 ₩17+ 10, ₩ah1 \$\phi 44 €a5 Ac1 +0, ₩ah1 \$\phi 45 €b7 Ex41 46 Ex41 ₩c347 Eff1 ₩d3 48 ₩17+ 10, ₩ah1 \$\phi 45 €b7 Ex41 46 Ex41 ₩c347 Eff1 ₩d3 48 ₩17+ 10, ₩ah1 \$\phi 45 €b7 Ex41 46 Ex41 ₩c347 Eff1 ₩d3 48 ₩17+ 10, ₩ah1 \$\phi 45 €b7 Ex41 46 Ex41 ₩c347 \$\phi 45 €b7 Ex41 46 Ex41 \$\phi 45 \$\ph

The advantage of the immediate $\pounds xc6$ is that taking back with the bpawn is dubious (because of $\pounds xc5$), so White reaches an Exchange Ruy Lopez structure by force.

5...dxc6 6 d3



6...0-0

This may be a slight inaccuracy as it gives White a clear target to aim at if he decides to castle queenside. ○ 6...&g47 7h & kh5 8 & kc3 Wc7 9 &xc5 Wc51 0 We2 Qc71 11 g4 & g6 12 0-00 €18 13 h4 (if White wants to play for the advantage he has vry 13 d4 ext4 14 €xt4 0-00 15 £t59 13...h5 14 We3 Wx3+ 15 fxc3 4X7 16 g5 0-01 7 Bnfs 11 Kfe 18 €kc2 Vx-V, Hug-An.Fernandes, Thessaloniki 00. 1988.

7 h3

For the moment White would like to leave open the option of casting on either side, hence the semi-valiing move 7t h3. 7 @vc2 is another move with the same idea. In *Informator* Psakhis gives 7 Exc5? @vd4as winning for Black, but in fact 8 &c3 @vc5 9 d4 @v7 10 dxc5 Exc4is equal.

White reveals that he intends to castle queenside. His slow-motion attack is more dangerous than it might appear, because Black's lack of pawn breaks makes it hard to generate counterplay. However, there was no need for White to commit himself so soon and 9 \$gs was sounder.

9...h5

This offends against general principles but it is not necessarily bad! Psakhis suggests that the plan of ...Qtd7 followed by ...c5 and ...Qb8c6-d4 was the best way of activating Black's pieces, even though this idea is very slow.

10 £g5

White offers a pawn to accelerate his attack. After 10...hxg4 11 hxg4 &xg4 12 20g3 followed by \[Th4] Black faces dangerous threats with no real counterplay in sight.

10...ᄬd6!? 11 쥰g3 hxg4 12 hxg4 쥰xg4

Taking with the knight is much better because White cannot immediately drive the knight away.

13 ₩e2 a5?

14 ②h4 g6 15 f3 ④f6 16 0-0-0 요g7 17 프dg1

The storm clouds gather; indeed there is an immediate threat of 18 hf5 gxf5 19 \$xf6 Wxf6 20 \$h5.

17.... \$18 18 Wd2! 2g8 19 De2!

Now the idea is 20 f4 exf4 21 2xf4 lining up for a sacrifice on g6.

19...₩b4 20 c3 ₩a4 21 \$b1 \$e6 22 @c1

Black has sent his queen to the far edge of the board and now faces a new threat of 23 f4 exf4 24 $\frac{1}{2}$ xf4 when g6 collapses.

22... Eed8?! 23 &xd8 Exd8



24 €λχg6+! (not 24 f4? ₩c44) 24.πχg6 25 Exg6 & £6 (there is no real defence, for example 25...\$17 26 ⊠xg7) 26 ⊠hh6! \$\$€7 (or 26...\$47 27 ₩22 followed by Ext6+) 27 ℤh7+ & £7 28 ₩h2 ₩b5 29 ₩b5 (Black is helpless against the threas of 30 ⊠xg8 and 30 ℤxf6) 1-0

Game 23

Short-Adams Final, English Ch. 1991

1 e4 e5 2 ති63 ති66 3 තිය ති66 4 \$b5 \$c5



5 0-0

The alternative is to play 2xe5 immediately. After 5 2xe5 2xe5 6 d4 2d6 7 f4 Black can play:

□ 7... \pounds b4 8 fxc5 \pounds xc4 9 ₩3 (the move-order 9 0.0 \pounds xc3 10 ₩3 is also possible) 9... \pounds xc3 10 0.0 0.0 (10... \pounds c2+11 \pounds xc2 0.0 12 \pounds c4 d6 13 ₩b3 \pounds a5 14 Ξ xf7 Ξ xf7 15 \pounds xf7+ \pounds b8 16 \pounds f4 \pounds b6 17 c3 dxc5 18 \pounds xc5 was winning for White in

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the game Haskamp-H.Bastian, Bundesliga 1990/1) 11 bxc3 #e7 12 Ac4 We8 13 Af4 d6 14 Zae1 (with a massive lead in development for White) 14 ... Wd8 15 We4 dxe5 16 @xe5 @h4 17 @xc7! (a nice combination) 17... Wxc7 18 其xf7 皇d7 19 国xf8+ 當xf8 20 斷d5 (unfortunately White misses the instantly decisive 20 Wf3+ &f6 21 Wd5, when Black has to give up his queen, although it makes no difference to the final result) 20... 皇e6 21 單f1+ 當g8 22 wxe6+ ah8 23 Ξf7 wd8 24 g3 af6 25 Ad3 Wg8 26 Wf5 b5 27 Eb7 Ef8 28 Wxb5 We6 29 gg2 We1 30 Wh5 ₩d2+ 31 \$h3 \$h6 32 \$kh6 gxh6 33 其xh7+ 会g8 34 其xa7 其c8 35 其a3 當f7 36 區b3 區a8 37 息c4+ 當g6 38 其b6 ge5 39 其c6 其b8 40 象b3 gf5 41 a4 Ha8 42 Hc5+ 166 43 a5 h5 44 \$d5 Ha7 45 \$e4+ \$h6 46 Hc6 \$25 47 a6 1-0. Almasi-S.Farago. Budapest Festival 1991.

> 7... 4)g6 8 e5 c6 9 \$c4 (9 \$a4 has been suggested as an improvement) 9 \$c7 10 exf6 ₩xf6 11 0-0 d5 12 \$xd5 (it is not surprising that White chose this sacrifice, because after 12 2e2 Black has a clear advantage due to the weakening move f4, which also blocks in the c1 bishop) 12. cxd5 13 ()xd5 Wd6 14 We2+ De7 15 Iel 2d8? (15 ... 2e6 appears better, since 16 Dxe7 \$xe7 17 f5 loses to 17 ... Wxh2+ 18 of1 谢h1+ 19 会f2 衡h4+ 20 会f1 皇g3) 16 c4 f6 17 2d2 a5 18 Wh5+ g6 19 c5 @a6 20 @h6 @e6 21 @xf6+?! (after 21 翼g7 臭xd5 22 翼xh8+ 當d7 23 Wxh7 White has a material advantage but the d5 bishop is extremely powerful; the position is

unclear) 21...當f7 22 包e4 包f5 23 Wh3 &e7 24 &c3 &d5 25 g4 9)h4 26 2d6+ 當f8 27 基xe7 2f3+ 28 wxf3 鼻xf3 29 簋f7+ 雲g8 30 d5 £xd5 31 2g7+ \$f8 32 2e1 ₩c6 33 b4 Id8 34 Ad4 Ixd6 35 cxd6 Ah1 0-1. Janowski-Em.Lasker. Cambridge Springs 1904.

gives 9 exf6 Wxf6 10 d5 Axc3+ 11 bxc3 \mathbf{w}xc3+ 12 \overline{d}2 \mathbf{w}c5 as good for Black, which seems correct) 9...@e4 10 Wd3 @xc3 11 bxc3 &e7 12 dxc6 dxc6 with equality is ECO's line, but 10...f5! is probably much better since both 11 exf6 ()xc3 12 bxc3 (12 fxg7 2xb5+) 12 ... Wxf6 13 h b 2 @ e7 and 11 dxc6 dxc6 lead to a decisive gain of material for Black. 5...0-0 6 @xe5



6.... Dxe5

The pawn sacrifice 6... Ee8 was popular in the last century and it appears occasionally even today:

> 7 axc6 (this was played in one of Morphy's most famous games) 7...dxc6 8 \$c4 b5 9 \$e2 \$xe4 10 ④xe4 萬xe4 11 金行3 萬e6 12 c3? (an) incredibly bad move) 12 ... Wd3 13

bd \pm bd 14 ad bxad 15 $\frac{W}{Wa}$ 4 $\frac{Q}{Q}$ 7 bl \mathbb{R}_{2} 2 Ianes 17 web $\frac{W}{W}$ 4 $\frac{Q}{W}$ 7 bl dowinos but still attractive) 18 gx17 \mathbb{E} get - 10 $\frac{W}{W}$ 4 $\frac{W}{W}$ 1 doesn't help) 20.. $\frac{W}{W}$ 2 1 $\frac{W}{W}$ 1 \frac{W}

⇒ 7 @f3 (the best reply, ensuring some advantage for White) 7 ... 2 xe4 8 d4 (1)xc3 9 bxc3 &e7 10 d5 (10 Iel 2f6 11 2g5 Ixe1+ 12 Wxe1 Axe5 13 @xe5 h6 14 @f3 d6 15 We4 d5 16 We3 \$15 was slightly better for White in Wagman-B.Finegold, Steinweg 1991, but Maroczy's line appears stronger) 10 ... 2 b8 11 \$f4 a6 12 \$a4 \$f6 13 d6 c6 14 2b3 (this looks like a game from a simultaneous display and it is hard to imagine that the great Pillsbury was Black) 14...b5 15 Wd2 2 b7 16 2 g5 If8 17 De4 a5 18 a3 Da6 19 Hae1 c5 20 \$d5 \$xd5 21 \$\vec{w}xd5 b4 22 星e3 皇xc3 23 冨xc3! bxc3 24 皇g5 (with 2)f6+ to come) 24... 2c7 25 ₩c4 ₩e8 26 dxc7 ₩e5 27 Id1 Ife8 28 基xd7 查h8 29 ₩xf7 ₩xg5 30 f4 ₩g4 31 h3 ₩xd7 32 ₩xd7 🖾 xe4 33 c8\+ 1-0, Maroczy-Pillsbury, Nürnberg 1896.

7 d4 2 d6

 \Im 7... & b4 (a weak alternative) 8 dxe5 &xc3 9 bxc3 &xe4 10 &d4 &g5 (10...d5 11 &a3) 11 &a3 &a8 12 \exists ad1 (with a crushing lead in development) 12...c6 13 &d3 d5 (desperation, but otherwise 14 &d6) 14 $\begin{array}{l} \operatorname{extd} \& \operatorname{2d} 1 \ {\rm 5f} 4 \cdot \mathop{\mathbb{C}} \circ 6 \ {\rm 16} \ {\rm 8f} 1 \ {\rm 266} \ {\rm 16} \ {\rm 16} 1 \ {\rm 26} 2 \ {\rm 16} 1 \ {\rm 16} 1 \ {\rm 27} 2 \ {\rm 16} \ {\rm 16} 1 \ {\rm 16} 1 \ {\rm 27} 2 \ {\rm 16} 1 \$

8 f4 2c6 9 e5



9...a6

It isn't clear who benefits from the interpolation of ...a6 and 2c2, The alternative is 9...2e7 10 d5 and now:

○ 10...2b8 (very passive) 11 dő (even 11 exf6 Åxf6 12 £04 should be slight) better for White, but the move played is much stronger) 11...cxd6 12 exf6 Åxf6 13 £d5 £c6 14 c3 b6 15 Å£f3 (the simple 15 Åxf3 ± Åx7 16 Åx6 3 also 100ks good for White) 15...Åx7 16 £d3 £a8 17 Åx6 3 åx7 18 år2 År8 19 ¥g4 Ea6 20 Åxh We 8 21 £c16-?? (White throws away part of his advanage py remature aggression; 21 Æad] is advanage for the simple stronger stronger simple stronger simple stronger simple stronger st

very strong) 21...tch8 22 Rg3 CerJ 22 Card Rg6 24 We2 Ch5 25 Rag6 hag6 26 & 27. d5 27 Card War8 28 Ell d '\u03c9 29 We8? (a complete misjudgment; White should keep the queens on)22...Rxc8 30 dixe9 Wxc8 1 & xc8 C46 22 & 417 wr8 33 & <u>k</u>4 der 34 dr1 & <u>ka6+ 35 & del & 43 35 dx4 (6 37 5) & <u>ka4+ 38 & dx4 38 g3 & <u>k</u>13 vd2 & <u>k55 40 & <u>kc4 38 & dx4 38 g3 & k</u>13 vd2 & <u>k55 40 & <u>kc4 38 & dx4 38 g3 & k</u>13 yd2 & <u>k55 40 & <u>kc4 38 & dx4 38 g3 & k</u>13 vd6 24 & <u>kc5 43 b4 & Ce6 44 & <u>k12</u> g5 45 fxg5 Chzg5 46 a4 & <u>k17 'b-/n</u>, Marco-Showlater, Niimberg 1896.</u></u></u></u></u></u>

⇒ 10... 2b4 11 d6?! (this is still an interesting idea but Black is much better off with the knight on b4) 11...cxd6 12 exf6 Wb6+ 13 wh1 \$xf6 14 \$a4 d5 15 \$xd5 \$xd5 16 ₩xd5 \$xb2 (16...d6 is also possible, and if White replies 17 f5 then Black can take on b2) 17 Hb1 (after 17 @xb2 @xb2 18 Sael @f6 it is hard to see how White's attack may be continued) 17 Wd4 18 Wxd4 âxd4 19 âa3 2d8 20 2bd1 âf6 21 Ife1 a6? (the simple 21...d5 22 Ixd5 \$e6 is slightly better for Black) 22 2b3 g6 23 2d6 2g7 24 g4 h6 25 He2 (now Black has severe problems freeing herself) 25... Ag8 26 g5 hxg5 27 fxg5 \$xg5 28 \$f1 f5 29 @xg8 @xg8 30 Ig2 @e3, Dekic-Jo.Chaves. Manila Women's Ol. 1992, and now 31 axf5 would have been easily winning for White. In the game White eventually won in 93 moves.

つ 10... 心わ4 11 exf6 全xf6 12 a3 金xc3 13 bxc3 仑xd5 14 敏xd5 c6 15 敏d3 cxb5 16 f5 f61? (a new idea; 16... 温e8 17 f6 forces further blacksquared weaknesses and gives White good compensation for the pawn) 17 a4 (the idea is to switch the queen's rook into the attack: 17 &e3 was a reasonable alternative, simply depositing the bishop on the active square d4) 17...bxa4 18 Exa4 d5 19 Eh4? (looking for a non-existent mate; the simple 19 Id4 would have regained the pawn with a slight advantage because the c8 bishop cannot be easily developed) 19... He8! 20 Wd1 (a further step along a disastrous path) 20 ... Ze5 21 Wh5 Wb6+ 22 2h1 2xf5 (end of game) 23 2f4 Wf2 24 Wd1 Wxh4 25 & xe5 fxe5 26 Ixf5 We4 27 If1 If8 28 Ixf8+ a5 32 Wb3 h6 33 Wxb6 a4 0-1, Nunn-J.M.Hodgson, English Ch. 1991.

10 £e2



10...\$b4

⊃ 10...&27 (in the play-off Adams preferred this to his earlier choice of 10...&264, but the consequences were even worse) 11 d5 ∞hd5 12 ∞hd5 d6 13 ∞hz7+ ₩kc7 14 ∞hd6 ∞hd6 15 f5 f6 (Black has to stop f6) 16 & dc4+ ŵh8 17 & dd2 d5 18 & dd3 dc5 19 II d4 (Interaeting & bd4 and at the same time making a move towards an attack starting with Wh(5)19...&d17? (overlooking the main threat) 02 &4b4 408 K2 31b 3g 52 4 (krg6 hxg6 25 $\Im b4 + \&2g$ 72 6 $Wd2 \otimes 2hg4 73$ $\Pi (1)$ 44 28 $\Pi (45 25 0 h 35 0 d 30 <math>\Pi K \chi d$ 44 28 $\Pi (45 25 0 h 35 0 d 30 <math>\Pi K \chi d$ 47 χd 43 $\Pi (45 4 c h 2 h c 3 3 3 \Pi h c + 4 r 6 3 3 3 \Pi h c + 4 r 6 3 3 3 W d + 2 r 6 - 3 3 S W h <math>\Pi (4 3 6 \Pi c + 2 h d 2 3 T W x d + 2 h c - 3 3 3 \Pi h c + 4 r d 1 - 0 h S h c - A d am s,$ English Ch. Play-Off (15 minuterame) 1991.

 11 d5 皇c5+ 12 会h1 ④xd5 13 ④xd5

Not necessarily best. After 13 Wxd5 d6 14 f5! 15 2 e4 White has an extremely dangerous attack for the sacrificed pawn.

13...d6 14 2.d3

White's play in this game is typical Short. He makes no attempt to launch an immediate attack, but contents himself with a liquidation in which he has long-term chances due to Black's more exposed king.

14...dxe5

14... \$\\$e6 15 \$\\$c3 dxe5 16 f5 \$\\$d7 17 \$\\$e4 gives White a very dangerous initiative.

15 fxe5 @xe5

15... \$e6 16 €16+! gxf6 17 \$xh7+ is a winning attack for White.

16 এxh7+ 含xh7 17 對h5+ 含g8 18 對xe5

Threat 19 26+.

18...**. £.d**6

It is surprisingly hard to shift the knight from d5, for example 18... Wd6 19 Wh5 (Short suggests 19 Wxd6 \$\overline{x}xd6 20 \$\overline{x}f4\$ with an endgame edge for White) 19...2e620%16+ gxf6 21 2h6 We5 22 Wh4 Zid8 23 Zi3 with a very dangerous attack, so 18...Wd6 19 Wh5 &g4 20 Wrg4 Wxd5 21 2h 6h Wd4 is probably best, although White can keep a small plus by 22 Wg5 threatening &xg7.

19 Wh5 f6

To prevent a deadly @f6+, but this further exposes Black's king.

20 2f4 2e6 21 Had1 2f7 22 ₩f3 âxf4 23 ᡚxf4 ₩c8 24 ᡚd5 皇xd5 25 對xd5+ 置f7 26 罩d3 (heading for the h-file) 26 ... c6 27 Wh5 **Ξe7 28 Ξh3 資f8 29 資h7+** (there is no immediate win, but White has time to build up his attack) 29 ... \$17 30 Ig3 \$e8?! (it is better to play 30. Id8 or 30... Iae8, since in neither case does 31 Exf6+ \$xf6 32 ₩g6+ \$e5 lead to mate; perhaps 31 h4 is the best reply, giving White's king some air and threatening 32 W26+) 31 Zd1! (taking the open file; Black cannot reply 31 ... Id8 because of 32 Wh5+ Wf7 33 Wh8+) 31 ... g5?! (this is a forced loss, so 31....\$17 was the last chance)



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32 Wh5+ (missing the instantly crushing 32 Ed3), but the move played is sufficient for victory) 32.Wf7 33 Wh6+ Wf8 36 Eh3! Eg7 37 Ed3+ (37...477 38 Eh7+ &g6 39 Ehg7+ wins the a8 rock, while 37...Eq7 38 Exc7+ &xc7 39 Wh8+ Wf7 40 Ed7+ wins the quecen] -0

Game 24

Znosko-Borovsky-Rubinstein Ostend B 1907

1 e4 e5 2 තිබ තිරේ 3 තිය තිරි 4 ඔb5 a6

This move entails a loss of time and White should be able to gain the advantage, but it is not as easy as one might expect. There are two reasonable plans. White can either continue with $\frac{3}{4xc6}$ and $\frac{3}{4}$, as in Game 22 above with an extra tempo, or he can open the position with $\frac{3}{4xc6}$ and $\frac{3}{4xc6}$, hopping to exploit Black's centralised king. Both plans are promising.

5 &xc6 dxc6



6 🕰 xe5

⇒ 6 0-0 (Capablanca prefers the positional continuation; a more modern interpretation of this plan would be 6 d3, as in Psakhis-Barua above, keeping open the option of castling queenside) 6 ... \$ g4 7 h3 \$ h5 8 We2 âd6 9 d3 We7 10 5 d1!? 0-0-0 11 De3 2g6 12 Dh4 (Black will eventually be forced to take a knight landing on f5, forfeiting the two bishops) 12... 篇hg8 13 Def5 ¥e6 14 f4 桌xf5 15 2xf5 (now Black has no compensation for his inferior pawn structure) 15...exf4 16 @xf4 @c5+ 17 @e3 @f8 18 ₩f2 (Black has a wretched position and it is no surprise that White eventually grinds his opponent down) 18... Ed7 19 <u>▲c5</u> ④xc5 20 對xc5 當b8 21 眞f2 ②e8 22 其af1 f6 23 b3 ④d6 24 其f4 ①xf5 25 ₩xf5 ₩xf5 26 里xf5 里e8 27 g4 b6 28 b4 gb7 29 gf2 b5 30 a4 第d4 31 第b1 第e5 32 金e3 第d7 33 a5 Ie6 34 Ibf1 Ide7 35 g5 fxg5 36 Ixg5 Ih6 37 Ig3 Ihe6 38 h4 g6 39 温g5 h6 40 温g4 温g7 41 d4 雪b8 42 In 18+ \$b7 43 e5 e5 44 \$e4 Ilee7 45 hxg5 hxg5 46 If5 \$c8 47 Igxg5 Ih7 48 Ih5 会d7 49 Ixh7 Ixh7 50 Ξf8 Ξh4+ 51 含d3 Ξh3+ 52 含d2 c5 53 bxc5 Ia3 54 d5 1-0, Capablanca-Janowski, New York 1913,

6....①xe4 7 ②xe4 營d4 8 0-0 營xe5 9 亘e1 象e6 10 d4 營f5

After 10...\$\$\$ White can either head for a better ending by 11 &25 0-01 12 &26 foc6 13 &24 &4x44 14 &xe6+ &71 15 &xd7+ Ξ xd7 14 &8xe6+ &4x17 15 &xd7+ Ξ xd8 18 b3 &c5 19 &b2 Ξ f8 20 Ξ d1+ &c8 21 Ξ d2, as in Réit-Spielmann, Vienelmann, Vienelmann, Vienel 1914, or play for an attack by 11

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\$g5 \$d7 12 ≣c1!? intending c4. Only a very brave player would meet this by taking the a-pawn!

11 £g5



11...\$.d6

This is normally given a question mark, but the real error only comes next move. The usual line is 11...h6 12 Wd3 (this move, threatening 2d6+, has been preferred in practice, but there is an argument for the immediate 12 &h4, when 12..&4713 &c25+ is good for White) and now:

⇒ 12...dqT 13 $d_{2}hd$ lac 14 lac 34 lac 14 lac 34 l

25 桌c5 f6 26 a3 舍f7 27 響g3 阜d5 28 h3 We6 29 f3 We3+ 30 Wf2 Wb3 31 gh2 b6 32 gd6 ge6 33 gd2 h5 34 @c7 a4 35 @g3 b5 36 @e1 @f5 37 W12 Wc2 38 Wxc2 2xc2 39 dg1 ආ6 40 ආf2 ආd5 41 ආe3 ආc4 42 g3 2d3 43 2c3 2f1 44 h4 2h3 1/2-1/2. Schlechter-Tarrasch, Hastings 1895. ⇒ 12... Wh7 13 2h4 2d6 14 c4?! (14 Wc3 is very unpleasant because 14...0-0 loses a pawn after 15 axd6 cxd6 16 \$e7) 14...\$f8? (why not 14...0-0?) 15 Wb3 b5 16 2xd6 cxd6 17 Wb4 Wf5 18 Wxd6+ 金g8 19 里e5 ₩d3 20 d5?! (20 ₩xc6 is simple and strong; instead White gradually relinquishes his advantage) 20 ... cxd5 21 cxd5 \$h7 22 \$e7 \$f5 23 \$e3 ₩d4 24 ₩e5 ₩xe5 25 萬xe5 雲g6 26 ♠c5 \u00e4he8 27 \u00e4ae1 \u00e4xe5 28 \u00e4xe5 a5 (the winning chances have gone) 29 f3 Ic8 30 d6 f6 31 Id5 2e6 32 d7 盒xd7 33 盒b6 簋cl+ 34 窗f2 国c2+35 當g3 皇c6 36 国c5 国xc5 37 @xc5 a4 38 \$f4 \$d5 1/2-1/2 V.Meier-Pirrot, Bundesliga 1989/90.



12 g4

This is probably less effective than the simple 12 Wd2, when White has the same type of slight advantage as in the examples given in the note to Black's 11th move.

12....**g**g6?

A serious error. After 12... #d5 or 12... #b5 White has no forcing continuation, and the weakening of his kingside resulting from the move g4 improves Black's long-term chances for counterplay.

13 f4!

Now Black is crushed, for example 13...h6 14 f5 兔xh2+ 15 会h!! 響わ7 16 兔h4 and Black loses material. The rest is a nightmare for Black.

15...f5 14 @xd6+ cxd6 15 d5 0-0 16 Exe6 W7 17 Wc2 fxg4 18 Wxg4 cxd5 19 Eael Eae8 20 Wg2 Wf5 21 @h6 Ec7 22 Ee7 Ef7 23 Ee8+ Ef8 24 E1e7 Wf6 25 Wxd5+ @h8 26 Ext8+ Wxf8 27 Exc7 1-0 This chapter deals with one of the two main defences against 4 &b5, the dynamic continuation &...2d4, in game 25 we cover the innecuous White reply 5 @.xd4. This is normally the prelude to an early draw offer, atthough there are occasional decisive results. The main line of game 25 shows that no matter how drawish the position, it is still possible to lose by playing badly.

These days the move 5 & 44 is by far the most common reply (for other moves see standard opening books). Black has three reasonable alternatives. The first is 5...62xf3- when 6 3xf3 probably gives White a slight advantage, but the interesting 6 gxf3? is also possible. The second possibility is the pawn sacrifice 5...6, a favourite with Hebden. At present no clearly promising antidote has emerged, although Chander-Hebden is marginally better for White. These two lines are covered in game 26.

The main line is undoubtedly 5 \$c56\$xe50-07\$d3\$b68e5 De8. We deal with earlier deviations from this line in games 27 and 28. Game 27 covers the dubious line 6... We7, while game 28 analyses the White alternatives 7 d3 and 7 Od3 臭b6 8 ④f4. The new idea which has been largely responsible for the sudden surge in popularity of the Four Knights arises in the position after 8 e5 De8 Instead of the old continuation 9 0-0 (see game 29), the new plan involves the manoeuvre 9 20d5 d6 10 De3, which blocks the b6-f2 diagonal and clears the way for the move c3 expelling the d4 knight. If

White can also succeed in moving the d3 shight then he can play d4 and complete his development. The sequence of moves %d5, %e3, 0-0, (3, %e1 and d4 represents White's dream plan. After 10 %e3 Black's best strategy is far from clear, he has tried 10...dxe5, 10...e6, 10...wf5, 10...wfh4 and 10...e6 in game 30 and the remaining possibilities in game 31.

Game 25

Van de Oudeweetering-Van der Wiel Netherlands Team Ch. 1987

1 e4 e5 2 2f3 2c6 3 2c3 2f6 4 2b5 2d4 5 2xd4 exd4 6 e5 dxc3 7 exf6



7...₩xf6

 Wf6 13 &d3 g6 and now the tempting 14 Ξ h5 W66 15 Ξ kh7 is dubious because of 15...&f61, but 14 Wc21 was very good for White in Milev-Fuderer, Amsterdam O.I. 1954) 12 Wg4 Ξ g8 (12...d5 13 Wxg7 Ξ f8 14 Ξ xc7+ dxc7 15 &f6+ &c68 16 Ξ c1+ &c6 17 Ξ xc6+ fxc6 18 Wc7 mate)



13 簋xe7+! (not 13 皇f6? d6! 14 Exe7+ \$€ and there is nothing clear) 13...@xe7 14 @e4+ @d8 (14... 會f8 15 篇e1 mates) 15 響h4+ f6 16 皇xf6+ 雲e8 17 邕e1+ 雲f7 (17....\$f8 18 \$xg7+! \$xg7 19 Ie7+ 会g6 20 Wxh7+ mates in another five moves) 18 He7+ \$\$g6 19 \$e5! d6 (after 19 ... ₩e2 20 Ixg7+! the reply 20... Ixg7 21 對f6+ leads to mate in three more moves, while 20...会f5 21 實xh7+ 会xe5 22 罩e7+ results in decisive material gain) 20 Wg3+ (the quickest win was by 20 We4+ forcing mate in nine, but the method chosen by White is also adequate) 20 ... \$h5 21 \$f3+ \$h6 22 #f4+ g5 (22.... \$h5 23 #f7+ is mate in a further six moves) 23 ¥f6+ 温g6 24 国xh7+ 雪xh7 25 響h8 mate, Shipman-Weber, New York 1985.

8 dxc3 &c5

The normal line is 8... We5+, when 9 We2 is usually followed by a few optional moves and a handshake. White can continue the game by 9 &e2, but objectively he has no advantage, for example 8... We5+ 9 &e2 &c5 10 0-0 0-0 11 &d3 and now:



⇒ 11...d5 (the most reliable defence) 12 Wf3 ad6 13 93 c6 14 ad2 We6 15 Wh5 Wh3! (effectively forcing the draw) 16 \$\overline{xh7} + \$\overline{xh8} 17 \$\overline{g6} + \$g8 18 \$h7+ 1/2-1/2, Wittmann-Greenfeld, Thessaloniki Ol. 1984. 11...d6 (this is more risky) 12 \u00fcf3 \$e6 13 ₩xb7 \$d5 14 ₩a6 (14 Wxc7 is too greedy and gives Black a dangerous initiative after 14 ... We6. threatening both 15 ... \$ b6 and 15...谢g4) 14...f5 15 全c4 f4 16 @xd5+ Wxd5 17 Wd3 Wh5 18 黉c4+ 会h8 19 盒xf4 黉ø4 20 ø3 算f5 21 Zae1 Zaf8 22 ¥e4 (22 金g2 followed by h3 would have been good for White) 22...h5 (not 22... axf4?? 23 Wxf4, but now the bishop is genuinely attacked) 23 Wg2 h4 24 sh1?! (this makes life harder: after

24 b3! ₩g6 25 \$\pm black has little to show for the two pawns) 24...b3 25 ₩c67 (25 ₩c4 d5 26 f3! was still good for White) 25...g5 26 & &5+ ₩xc5 (26...\$\pm f7!) would have been good for Black according to Pliester) 7 ₩c5 dxc5 (it is perpetual check by White) ^{1/2}-^{1/3}, Shabanov-Mark Tseitlin, Leningrad 1986.

⇒ 11...d6 12 ₩f3 &e6 13 c4 (this also appears to give White the edge) 13...c6 14 2 d2 d5 (taking the b2 pawn appears very risky) 15 lfe1 Wc7 16 cxd5 2xd5 17 Wh5 g6 18 Wh4 Ife8 19 ac3 (White has a clear advantage) 19 ... Exel+ 20 Exel ₩d8 21 \$ f6 ₩f8 22 c4 \$e6 23 盒xg6 fxg6 24 算xe6 黉f7 25 黉e4 Wd7 26 2h4? (after 26 2c3 White is simply a pawn up for nothing) 26 Wd1+ 27 We1 Wd4 28 &f6 Wxc4 29 b3 Wg4 30 h3 Wf5 31 Ie8+ Ixe8 32 ₩xe8+ Af8 33 Ae5 ¥f7 34 ¥a8 ¥e7 35 全g3 a6 36 ¥c8 \$17 37 \$h2 1/2-1/2. Odeev-Frolov. USSR Junior Qualifier 1989.

Another possibility is 8...c6, which was popular in the early part of this century, but is probably less reliable than 8...\@c5+. Here is one recent example:

 \odot 8., c69 \$\Lambda_13\$ Wes+ 10 \$\Lambda_23\$ ds] WES \$\Lambda_25\$ 100 \$\Lambda_25\$ 13 Efe 1 0-0 14 \(\frac{1}{2}\) xe3 Wes 15 Eae1\$ (White has gained time and thanks to his control of the o-file he can claim some advantage) 15...\$\Lambda_27\$ (15...\$\Lambda_26\$ heters) 16 \$\Lambda_25\$ Ead8 (after this Black gets into real trouble, but 16...\$\Lambda_26\$ 17 \(\frac{1}{2}\) xe6 \(\frac{1}{2}\) xe6 + \$\Lambda xe8\$ Wes 3 \(\frac{1}{2}\) xe6 \(\frac{1}{2}\) xe6 + \$\Lambda xe8\$ Wes 3 \(\frac{1}{2}\) xe6 \(\frac{1}{2}\) xe6 + \$\Lambda xe8\$ Wes 3 \(\frac{1}{2}\) xe6 \(\frac{1}{2}\) xe6 \(\frac{1}{2}\) ye5 \(\frac{1}{2}\) xe6 Wes 3 \(\frac{1}{2}\) xe6 \(\frac{1}{2}\) ye5 \(\frac{1}\) ye5 \(\frac{1}{2}\) ye5 \(\ Readers should not imagine from these examples that this line's reputation for extreme boredom is unjustified, since the relatively interesting games given above were selected from dozens of totally tedious draws.



h5 28 wd3 wf4 29 we2 f5 30 wf2 h4 31 \$e2 \$e5 32 \$e3 f4+ 33 \$f2 h3 34 g4?! (34 gxh3 looks like a draw) 34...fxg3+ 35 \$xg3 \$f5 36 \$xh3?! \$f4 37 \$92 \$e3 38 h4 c5 39 \$23 d4 40 f4 \$d2 41 h5 \$xc2 42 h6 gxh6 43 cxd4 cxd4 44 f5 d3 45 f6 d2 46 f7 d1 47 f8 (the queen ending is lost for White) 47.... Wg1+ 48 \$h3 We3+ 49 \$h4 ₩d4+ 50 \$\$h5 \$\$xb2 51 \$\$xb6 Wh4+ 52 2g7 Wg3+ 53 2h6 Wh3+ 54 \$g5 \$g2+ 55 \$h4 \$xa2 56 ₩f7+ \$a3 57 ₩f8+ b4 58 ₩c5 ₩e4+ 59 \$g3 \$a4 60 \$h2 b3 61 ₩a7+ \$b5 62 ₩f2 ₩c2 63 \$b1 ₩e4+ 64 @g1 b6 65 ₩f6 ₩b1+ 66 \$h2 響c2+ 67 \$h3 b2 68 響f1+ 豐c4 69 賞f5+ 空b4 70 空b2 賞e2+ 71 當h3 當c3 72 賞f6+ 當c2 0-1

Game 26

Short-Beliavsky Linares 1992

1 e4 e5 2 වැ3 වැ6 3 වැ3 වැ6 4 2 b5 වැ4 5 2 a4



5... @xf3+

Or 5...c6 (Hebden's idea) and now there are two plans:

1) 6 d3 (6 0-0 is a similar quiet alternative) and now:

○ 6...b5 7 2.b3 d5 8 cxd5 2.e4 9 (360 cvd5 72 dv3 255 (10 - 0.1 b possible) 10...2b4 11 2xt6 gxt6 12 2xd5 12 bbc) 20...2b4 11 2xt6 gxt6 12 2xd5 13 bbc) 21.0.3b4 11 2xt6 gxt6 12 2xd4 17 2kd1 17 2kd1 15 15 15 15 16 cxd4 17 2kd1 17 2kd2 18 2kd4 17 2kd1 17 2kd2 18 2kd4 17 2kd1 18 2kd4 17 2kd2 18 2kd4 17 2kd2 18 2kd4 18 2kd4

6...d6 (if Black takes on f3 then play will probably transpose to the main line of Short-Beliavsky) 7 2xd4 exd4 8 2e2 Wa5+ (8...d5!?) 9 c3 dxc3 10 bxc3 \$e7 11 \$c2 (White's extra central nawn gives (now Black's queen is going to be driven away with further loss of time, so he adopts desperate measures) 12...g5 13 2e3 2e6 14 a4 d5 15 e5 幻d7 16 幻g3 寶h4 17 d4 f6 18 exf6 \$\$xf6 19 0-0 0-0-0 20 a5 \$\$de8 21 @f2 Wh6 22 Wb1 (the switch to a direct attack on Black's king is justified because the enemy queen is totally out of play) 22... ad8 23 Wb3 全c7 24 里fb1 b6 25 axb6 axb6 26 国a7 g4 27 資a4 分b8 28 国xc7+ \$xc7 29 \$a7+ \$d6 30 De4+ 1-0, Lanc-Im.Horvath, Stary Smokovec 1986.

2) 6 2)xe5 d6 7 2)f3 \$\mathbb{L}g4 8 d3 2)d7 9 \$\mathbb{L}e3 2)xf3+ 10 gxf3 \$\mathbb{L}h5 11 d4 (11 \$\mathbb{L}g1!? is interesting, because

4 ≗b5 ∕∆d4

11...Oe5 12 $\Xig3$ #f6 13 Od5! looks good for White, while after 11...#h412 #c2 #xh2 13 0-0-0 White has a big lead in development) 11...#f612 $\Xig1$ #xf3 13 #xf3 &xf3 and now:



> 14 d5 c5 15 \$d2 0-0-0 16 \$xd7+ \$xd7 (Black has no problems) 17 Ig3 2h5 18 Ib1 a5 19 a3 g6 20 b4 axb4 21 axb4 c4 22 b5 2g7 23 2b4 耳he8 24 耳xc4 耳c8 25 耳xc8 雪xc8 26 \$f4 \$d7 27 b6 \$d4 28 \$e3 \$e5 29 Ig1 2f3 30 Ia1 2xe4 31 Ia7 \$xc3+32 \$xc3 \$xd5 33 \$d4 \$c6 34 c4 Ie4+ 35 gd3 Ih4 36 Ia8 皇o2 37 耳d8+ 会xd8 38 皇o5+ 会d7 39 桌xh4 當c6 40 桌e7 當c5 41 桌f6 âf1+ 42 åe4 åxc4 43 f4 âg2+ 44 \$e3 \$h3 45 \$e4 \$f5+ 46 \$e3 \$d5 47 \$f3 \$c5 48 \$e7 \$xb6 49 âxd6 \$b5 50 \$e3 \$c4 51 \$e5 b5 52 h4 b4 0-1, P.Wells-Hebden, Hastings B 1991

⇒ 14 Ig3 (better) 14... An5 15 f3 0-0-0 16 0-0-0 ∆b6 17 Ab3 (White has only a very slight plus; later in the game Chandler developed a more significant advantage, but Black held a complicated rook ending) 17...d5 18 exd5 cxd5 19 £f4 f6 20 @h5 a6 21 &c7 axb5 22 &xb6 耳d7 23 盒c5 盒c7 24 盒xf8 耳xf8 25 Iel Ie8 26 Ixe8 2xe8 27 会d2 \$d6 28 c3 \$g6 29 \$g1 \$e7 30 \$d1 金f5 31 金e2 當c6 32 h4 g6 33 罩g2 h6 34 Ih2 Ie6 35 a3 25 36 Ih1 wb6 37 三h2 當c6 38 hxg5 fxg5 39 单d3 @xd340 cbxd3 cbd741 cbc2 cbc742 \$b3 \$f7 43 \$b4 \$e6 44 \$xb5 \$Ee3 45 If2 h5 46 c4 dxc4 47 \$xc4 \$f5 48 d5 h4 49 d6 ge6 50 萬d2 gd7 51 且d5 直xf3 52 亘xg5 \$xd6 53 亘h5 h3 54 a4 其f2 55 其h6+ 堂c7 56 其h7+ 當c6 57 萬h6+ 當c7 58 萬h7+ 當c6 59 算h6+ 空c7 ½-½. Chandler-Hebden. London (Lloyds Bank) 1992.



6 豐xf3

⇒ 6 gx1?; có (after 6...\$c5.7 ; 4 W We7 8 33 White is slightly better) 7 d4 exd4 8 ₩x44 d6 9 ±b3 b5 (an unjustified weakening of the queenside) 10a 4c5 11 ₩d1 b4 (11...c4 12 Åa2 b4 13 €u65 is also good for White) 12 €u65 is &also good White) 12 €u65 14 & x45 Ea[1 for Black cannot complete his development) 13...€x45 14 & x45 Ea[8 15 f4 (the advance of the f-pawn will force an exchange on d5, when Black will

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be unable to displace White's queen) 15...g6 16 f5 &xd5 17 ₩xd5 &g7 18 &g5 &f6 19 h4 ₩e7 20 0-0-0 & &d8 21 e5! &xg5+ 22 hxg5 dxe5 23 ₩c6+ &f8 24 f6 1-0, Nunn-L.Cooper, Walsall Kipping Jubilee 1992.

6...£c5

Or 6., c6 7 d3 d6 (Adams gives 7... &c7 8 &g3 d6 9 &&g7 &g8 10 &&b6 &&g2 as an improvement for Black; this line is indeed promising, so White should prefer simple development by 8 &b3 followed by 0-0 with a likely transposition to the examples below) and now:



19 **Zxe5** f6! 20 **Ze4 Zfe8** 21 **Zxe8**+ **Zxe8** 22 **Wxa7 Ze2** 23 **Zf2 Ze1**+ 24 **Zf1 Ze2** ¹/₂-¹/₂, Anand-Ivanchuk, Dortmund 1992.

⇒80-0 \$e79 ¥e20-0 10 \$h1 a6?! (Black doesn't achieve much with his queenside pawn advance) 11 £b3 b5 12 a4 b4 13 20d1 Ie8 14 f4 exf4 15 \$xf4 (this game looks completely modern and it is hard to believe that it was played over a century before the other examples in this section) 15 ... Re6 16 xe6 fxe6 17 e5 2d5 18 2g3 dxe5 19 2xe5 拿d6 20 纪行 皇xe5 21 劉xe5 纪f6 22 Zael (22 De4! was a simple route to a clear advantage, but the move played is not bad) 22 ... Wd5 23 b3 Lad8 24 2h3 2d7?! (it is very risky to abandon the kingside) 25 wg3 e5 26 2g5 If8 27 Wh3 (27 Wg4! attacks b4 and threatens (2)e6) 27. 其xfl+ 28 其xfl 5)f6 29 其xf6 gxf6 30 @xh7+ @f8 31 @h8+ @e7 32 賞g7+ 當e8 33 賞xf6 罵d6 34 De4?? (a really horrible blunder; 34 Wh8+ d7 35 h4 intending De4 is very good for White) 34 ... Wxe4 35 Wh8+ \$17 0-1, Paulsen-Mason, Nürnberg 1883.

 $> 3 \ 0.0^{\circ} \& 27 \ 9 \ cm^{\circ} M \ 0.0^{\circ} \& 27 \ 9 \ cm^{\circ} M \ 0.0^{\circ} \& 27 \ 0.0^{\circ} M \ 0.0^{\circ}$

The8 was more accurate, when White's advantage is microscopic) 23 c4 &xd5 24 cxd5 wh8 25 Wf2 \$g8 26 g4 ₩d7 27 g5 Ie5 28 \$h2 We7 29 Wf3 (threatening 30 b4 cxb4 31 d4) 29... Wd7 30 耳行 b5 31 b3 a5 32 直g2 響e7 33 響g4 互e8 34 直gf2 If8 35 I2f3 g6 36 If2 (White cannot make progress and the game soon reduces to equality) 36 ... 2g7 37 ge1 h6 38 \$ f6 h5 39 \$ f3 c4 40 If4 cxd3 41 Wxd3 b4 42 2g2 2g8 43 ₩f3 ₩c7 44 \$g3 \$e7 45 \$g2 ₩d7 46 If6 Ife8 47 Ie2 Ic8 48 ₩h3 ₩e8 49 ₩f3 罩c3 50 ₩f4 ₩c8 51 耳xd6 耳ec7 52 空行2 耳c2 53 耳b6 對h3 54 其c6 其2xc6 55 dxc6 其xc6 56 Id2 1/2-1/2. Kamsky-Adams. Dortmund 1992

7 d3 c6

7...h6 (this is probably a mistake) 8 Wg3 We7 9 Wxg7 (not bad, but 9 0-0! would have left Black with no natural way to defend the g7 pawn) 9...拿xf2+ 10 拿xf2 耳g8 11 ④d5 Ixg7 12 @xe7 @xe7 13 c3?! (the two bishops give White a definite edge, for example after the obvious 13 ad2) 13...b6! (Black spots a weakness on d3; thanks to the tempo spent on c3 White's development is too poor to keep Black's piece activity under control) 14 2d1 2a6 15 c4 @g4+! 16 \$xg4 \$xg4 17 \$xh6 f5 18 exf5 \$b7 (Black has enough compensation for the sacrificed material) 19 Ehg1 Eag8 20 g3 Eh8 21 h3 Igg8 22 Ad2 Ixh3 23 Iaf1 (the result should be a draw, but White loses his way and eventually the game) 23... Ig4 24 we2 wf6 25 ee1 c5 26 cd1 &c6 27 b3 a6 28 cc2 b5 29 a3 d5 30 cxd5 @ xd5 31 b4 c4 32

Ef2 cxd3+ 33 \$\prescript{stars} xd3 \$\mathbb{L}gg1 \$\mathbb{L}gg1 \$\mathbb{L}gg1 \$\mathbf{L}gg1 \$\mathbf{L}gg1



8 2b3 d6 9 0-0 b6 10 2e3 2b6 11 h3 0-0 12 \$611 (now White will force through d4, with the guarantee of a small advantage) 12 ... & xe3 13 ₩xe3 b5 14 a4 b4 15 @e2 ₩b6 16 d4 a5 17 2g3 Ia7 18 Id2 Ie7 19 Zad1 d5 (causing a general liquidation, but White's edge persists) 20 exd5 cxd5 21 dxe5 Wxe3 22 fxe3 Exe5 23 @xd5 Exe3 24 @f3 Ee5 25 Qe2 Ec5 26 Qd4 2d7 27 Qb3 Ec7 28 ()xa5 @xa4 29 b3 @b5 30 Ee1 Ifc8 31 Ie5 2d7 32 2c4 2e6 33 2e3 2b8 34 2a5 26 35 2d4 2d7 36 Ixd7 &xd7 37 \$12 \$27 38 Ia7 g5 39 de2 2b5+ 40 dd2 de6 41 2b7 Exb7 42 @xb7 h5 43 c4 bxc3+ 44 \$xc3 h4 45 \$f3 @h5 46 \$d4 @g7 47 2e4+ 2h5 48 2e5 De8 49 2g4 (with skilful play White has increased his advantage to dangerous proportions: now 49 b4 would have

been very unpleasant for Black) 49...àd750 å/53 å/c53 å/c54 å/d752 å/15 å/c6 53 å/c54 å/d7<math>49...bd750 å/d78 56 b/5 å/d7Å/d75 å/d3 å/d76 å/d75 9 å/d6White wins in the two lines $<math>59...\lambda\pi/g2$ 60 å/15 å/e8 61 å/rg2 d/d50 å/d7 å/d7 å/d5 å/d5 å/d7 h4 and 39...g4 60 hzg4 Å/g2 61 g/ h5 d2 g/d Å/d5 å/g7 Å/g8 d4 b6 h2 65 b7, therefore Black must try h65 å/g7, å/g8 d4 b6 h2 å/d7 h26 Å/g8 gives White good winning chances) 58...å/g8 mate.

Game 27

Liu Wenzhe-Shu Yimin China 1987

1 e4 e5 2 නිහි නිහි 3 නිය3 නිර6 4 ඔb5 නිd4 5 ඔa4 ඔc5 6 නිxe5 \earbox



This variation has been played a number of times in recent games, perhaps because Black players have wanted to avoid the theory of the main lines. However, the practical results have been very favourable for White and Black players should avoid 6..., We7.

7 2d3 2xe4

⇒ 7...b5 8 @xc5 ₩xc5 (8...bxa4 9 \$ 5x24 \$ xe4 10 0-0 \$ xc3 11 \$ xc3 0-0 12 d3 象b7 13 象e3 分f5 14 買d2 a5, Nikitin-Estrin, USSR 1958, and now 15 Zae1 would have been good for White) 9 \$b3 a5 10 a3 0-0 11 0-0 \$ a6 12 d3 €)xb3 13 cxb3 b4 14 €)e2 Ife8 15 Ie1 h6 16 d4 掌b6 17 2g3 (Black has no compensation for the lost pawn) 17 ... Zab8 18 f3 d6 19 £e3 £c8 20 d5 c5 21 dxc6 ₩xc6 22 axb4 axb4 23 @d4 @e6 24 @xh6 Wc5 25 2e3 Wxd4 26 2xd4 2xb3 27 5)f5 單e6 28 全a7 單a8 29 全f2 \$a2 30 \$h4 \$\d7 31 \$\e7+ \$h7 32 20c6 b3 33 20d4 Iee8 34 20f5 Ia6 35 Had1 Oc5 36 Oxd6 Hb8 37 包xf7 2a4 38 算e2 算c8 1-0. Armas-Antunes, Capablanca Mem-B 1992. 8 0-0 G xe3



9 bxc3

Both captures are very promising for White. After 9 dxc3 ②e6 10 ⊙xc5 ₩xc5 11 âe3 Black has tried: ⇒ 11...₩e7 12 f4 f5 13 ₩f3 0-0 14

耳fe1 耳b8 15 耳ad1 b6 16 鼻f2 會h8 17 黉h3 寫f7 18 b4 h6 (White's superior development and pressure along the central files, especially against the weak d7 pawn, amount to a substantial advantage) 19 響h5 宣f8 20 金h4 暫f7 21 暫xf7 其xf7 22 c4 a6 23 Ie5 wh7 24 桌g3 wg6 25 a3 c5 26 c3 雲h7 27 菖d6 g6 28 单d1 雲g7 29 âf3 \$f8 30 \$h4 g5 31 fxg5 hxg5 32 2 23 2e7 33 Id2 f4 34 2 f2 2f6 35 Ied5 Ig7 36 2g4 Ib7 37 Id6 se7 38 h4 cxb4 39 cxb4 \(\begin{aligned} \mathbf{L} c7 40 c5 \) bxc5 41 @xe6 dxe6 42 bxc5 \[d7 43 hxg5 Ixd6 44 Ixd6 gf7 45 Id8 2h7 46 2d4 2h7 47 2d6 2d5 48 c6 会g6 49 急h6 黑h8 50 c7 黑c8 51 免a5 \$xg5 52 \$\$xa6 \$\$g4 53 \$\$d6 f3 54 Id8 象b7 55 gxf3+ 金xf3 56 金f1 e5 57 del e4 58 dd2 df2 59 dc3 e3 60 @d4 e2 61 IIxc8 @xc8 62 a4 1-0. Botvinnik-Veresov, USSR Ch. 1940.

\$c2 #f6 15 #h5 g6 16 #h6 #g7 17 Wh4 f5 18 2h6 Wf6 19 Wxf6 Zxf6 (the two bishops and Black's weakened dark squares give White a permanent advantage) 20 h4 2d7 21 Ixe8 @xe8 25 Id1 a5 26 单f4 (the d6 pawn is in serious trouble) a4 27 Ac2 He6 28 Hxd6 He1+ 29 gh2 Ial 30 2d1 Ixa2 31 2f3 2d7 32 âxb7 Axf2 33 âh6 De5 34 gg3 国e2 35 国a6 ④g4 36 单f3 国c2 37 âd5+ \$h8 38 \$f8 \$xc3+ 39 \$f4 ⑦e3 40 象xc5 例xd5+41 cxd5 罩c4+ 42 ge5 gg7 43 国a7+ 皇f7 44 皇d4 耳c8 45 d6 耳e8+ 46 会f4+ 会h6 47 £f6 1-0, A.I.Ivanov-Kakageldvev, USSR Ch. Qualifier, Ashkhabad 1990.

9.... De6 10 @xc5 Wxc5 11 Wf3



11...c6

⇒ 11...0-0 12 d4 ∰a5 13 £b3 d6 14 Idl (at the moment both Ie1 and ad2 are impossible because of Axd4, so White prepares to expand by \$d2 and c4) 14... \$b8 15 ad2 20d8? (this move is unfortunate because it allows White to imprison the knight) 16 d5 @b5 17 Ie1 @d7 18 耳e4 f5 19 耳e2 分f7 20 皇f4 (nreventing the re-emergence of Black's knight) 20 ... Wd8 21 Wg3 wh8 22 Zael g5 (suicide) 23 ge3 f4 24 2d4+ 2g8 25 Wf3 2f5 26 Ie7 Wc8 27 Ile6 c5 28 dxc6 bxc6 29 If6 Ixb3 30 cxb3 c5 31 Wh5 cxd4 32 罩fxf7 1-0. R.Mainka-Schwekendiek, Bad Wörishofen Open 1992.

12 d4 Ψ_{35} 13 \pm 0.5 d5 (Black tires to barricade the white-squared bishop, but the demolition squad moves in) 14 c4 0-0 (14.. \pm 0.34 t) 5 We3+ \pm 0.6 to cxd5 cxd5 17 \pm 0.1 wins back the pawn with a strong initiative) 15 c3 dxc4 16 \pm 2xc4 \pm 20 T \pm 0.5 (the further weakening of the black squares is too much) 18 ED1 \pm 2.8 the 2.6 \pm 1.6 2 0 \pm 1.6 the **Wh5 21 \&d2 b5 22 \&b3 Wf5 23 Ibd1 a5 24 Ie5 Wf6 25 Idd1 a4 26** &c2 **Ibc8 27 h4 Wg7 28 h5** \pounds c7 29 **Ie7** (after 29...**Ied8 Black's posi**tion is terrible but White has no forced win, so the early resignation is rather surprising) 1-0

Game 28

Fediashin-Poleschuk corr. 1986

1 e4 e5 2 තිහි තිරේ 3 තිය තිහි 4 ඔහි තිර් 5 ඔa4 ඔදු 6 තිනු 6 ති



In order to avoid giving the pawn back immediately White usually plays 7 β .d3. gaining time by attacking Black's bishop. However, this blocks the d-pawn and makes it hard for White to develop his queenside. The subsequent struggle often revolves around White's attempts to move the d3 knight and complete his development.

7 🖓 d3

⇒ 7 d3 d6 (7...d5 8 £g5 c6 9 ₩d2 Ze8 10 f4 b5 11 £b3 h6 12 £h4 2xe4! was good for Black in Tarrasch-Rubinstein, San Sebastian 1912) 8 ()f3 2g4 9 2e3 c6 10 h3 \$xf3 11 gxf3 d5 (Sokolov's plan has given him sufficient compensation for the pawn; White's queen cannot move and there is no obvious way to safeguard the white king) 12 225 h6 13 2h4 Wd6 14 223 We6 15 \$f1 ad8 16 \$g2 (finally freeing the queen from the defence of f3. but White's king is still not secure) 16 b5 17 2b3 a5 18 a3 ()xb3 19 cxb3 4h5 20 exd5 #g6! 21 wh2 (21 d4 ④f4+ 22 當h2 響f5 23 響f1 象xd4 24 dxc6 @xc3 25 bxc3 IC8 is fine for Black) 21...cxd5 22 d4 \$d6 23 耳o1 f5 24 md3 mf6 25 f4 のxf4 26 ●F3 @e6 27 @xd5 管f7 28 &xd6 Ixd6 29 9f4 9xd4 (material equality is restored, but White's position is a wreck) 30 @c3 b4 31 axb4 axb4 32 Wd3 Ifd8 33 Iael 2xb3 34 ₩g3 20d4 35 20h5 g6 36 20f4 g5 37 h4 g4 38 f3 h5 39 fxg4 hxg4 40 h5 wh7 41 Ief1 #f6 42 wh1 I6d7 43 Ie2 Df3 44 De6 Id1 45 Ief2 □xf1+ 46 □xf1 □d2 47 黉c7+ 雲h6 48 \#f4+ \#g5 49 \#xg5+ \argsty c-1, Kamsky-LSokolov, Brussels SWIFT Rapid 1992.

7...\$b6 8 🖓 f4

This is the old main line, which has been played a few times recently even though it has been largely superseded by 8 e5.

8...d5 9 d3 £g4

This is not the only move. The alternatives are:

⇒ 9...dxe4 (dubious) 10 dxe4 âg4 11 ₩d3 (Black's premature pawn swap has given White this extra possibility) 11...₩e7 12 âe3 ⊑ad8 13 のfd5 のxd5 14 のxd5 響e5? (Black should have tried 14... Ixd5 15 exd5 Wh4+, when 16 c3 is just slightly better for White after 16 ... Wxb2 17 0-0 \#xc3 18 \#xc3 \De2+ 19 \pmh1 @xc3 20 ≜b3 or 16... ₩xa4 17 âxd4 âxd4 18 ₩xd4 Ze8+ 19 @fl and now Informator gives 19 ... Wc2, even though this loses immediately after 20 ₩xg4) 15 \$xd4 \$xd4 16 f4 豐h5 17 豐xd4 c6 18 象b3 cxd5 19 âxd5 âf5 20 Wc4 (not 20 exf5 国fe8+ 21 雪f2 when 21..., 響e2+ 22 \$e3 He3+ 23 \$h4 h5! is unclear) 20...b5 21 響e2 皇g4 22 闡d3 單fe8 23 當f2 對h6 24 篇he1 對xh2? (Black should have taken on f4, when White must still work hard to exploit his extra pawn) 25 Wg3 Wh5 26 He3 互d6 27 且ae1 互g6 28 f5 三g5 29 響f4 Ic8 30 Ic3 If8 31 Ih1 Wah1 32 ₩xg5 ₩d1 33 f6 g6 34 ₩h6 ₩d4+ 35 @g3 Wxf6 36 @xg4 1-0, Estrin-Moldavsky, USSR 1968.

⇒ 9....c6 (this is just as good as the main line) 10 Re3 (10 h3 He8 11 0-0 dxe4 12 dxe4 ()xe4 13 ()xe4 [[xe4 14 c3 2 f5 15 Wxd8+ 2xd8 16 2c2 He7 17 Ad2 Ad7 was equal in Böök-Spielmann, Helsinki 1935) 10...分e4 11 欄d2 幻xc2+ (this combination wasn't necessary because 11 dxe4 12 dxe4 @xe3 13 fxe3 De6 would have been fine for Black) 12 @xc2 d4 13 @xd4 @xd4 14 0-0 f5 15 h3 De5 16 gh1 me5 17 Dce2 2b6 18 d4 De6 19 2b3+ \$h8 20 2xg6+ Wxg6 1/2-1/2, Estrin-Antoshin, USSR 1969. In the final position Black has enough play for the pawn because 21 e5 f4 22 f3 Wh6 threatens to sacrifice on h3, forcing White to defend passively.

This is the first main decision point for White. The alternative 11 fxg4 should lead to a draw, for example 11 fxg4 \#h4+ 12 g3 \2xg3 13 \2xg2 and now:



⇒ 13...₩f6 14 &f41 (the only way to continue the game, because the alternative 14 bxg3 \oslash [15 & bxc2 \oslash [24] 16 & bc1 \boxtimes [17 & bc2 \oslash [24] $H_{2,\infty}$ (a) GRder-F.Röder, Bavaria 1985, is an immediate draw) 14... \oslash [24] \boxtimes [25] \bigotimes [24] &[25] \boxtimes [25] \boxtimes [25] \boxtimes [26] \boxtimes [26]



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axb6 18 c3 2e6 19 \$f1 (White has emerged from the complications with a decisive advantage because the h1 knight is doomed) 19 ... Wd6 20 mg1 2g3 21 ac2 Efe8 22 Wf3 @xe4 23 dxe4 b5 24 @h4 g6 25 \frac{1}{2}f2 ₩c7 26 213 c5 27 2 g5 c4 28 2 xe6 fxe6 29 @h6 e5 30 If1 We7 31 a3 Ia6 32 Ag5 We6 33 h3 Iaa8 34 象h6 響e7 35 雪h2 其a6 36 雪g3 其d8 37 h4 Hc8 38 Ad1 Haa8 39 Re2 Ia6 40 \$h3 Iac6 41 \$g5 ₩c7 42 2d1 2a6 43 2c2 2aa8 44 2h6 We7 45 Wb6 Wd7 46 Wf6 Ze8 47 a4 We7 48 窗 xe7 罩 xe7 49 axb5 罩ee8 50 罩f2 耳a5 51 b3 耳xb5 52 bxc4 耳b2 53 c5 Ic8 54 Ac1 Ib5 55 Aa3 Ia5 56 2b4 Hal 57 2b3+ wh8 58 2d5 Hh1+ 59 2g3 h5 60 gxh5 gxh5 61 Iaal 64 Ig5+ 会h6 65 If5 Iag1+ 66 @f4 Ixh4+ 67 @e5 1-0, Heidrich-H.Meyer, Bundesliga 1984/5. ⇒ 13... Wh3 (this seems to be the way to force a draw) 14 2 f4 Wh4 15 @g2 Wh3 1/2-1/2, G.Röder-Seyb, Bayarian Ch. 1986.

11.... xh5 12 axd5

⇒ 12 244 có 13 II1 (derending 53 in reprenariant for W2, 13 26.27) Wg5 is dubious, but 13 26.29) intending M2 21 and Ooi Sinteresting 13...dxe4 14 dxe4 (14 £vxe4 f5 15 Og3 III4-16 dxd2 £le5 is not so clear after 17 Åb3, but 15...Wg7+1 is very strong because 16 dxd2 fails to 16... $2xJ3^{+1}$. W1+5 is bibApp 14...Wf6 15 W1-15 WH2+ picking up one of White's bishops) 14...Wf6 15 dxd2 fails to 16... $2xzJ^{+1}$ 15...dxd3 16 dxd3 fails to 16... $dxzJ^{+1}$ 17...dxd3 16 dxd3 fails to 17...dxd2 fails to 16 dxd3 AdV 17...dxd4 Åxg3+ 19 hxg3 We5 (material is equal but White's King is still stuck in the centre) 20 \$b3 \$c6?! (20...f5 21 ₩f4 ₩xb2 22 @xe6+ @f7 23 @xf7+ #xf7 is very good for Black because 24 \column c1 gives him the pleasant choice between 24. We5 and 24. Wxc1+ 25 国xc1 fxe4 26 fxe4 国e8) 21 響e3 皇xe4 22 0-0-0 響g5? (a very strange move; 22 ... Wxg3 is an extra pawn) 23 Wxg5 2xg5 24 fxe4 里ad8 25 Id3 Ixd3 26 cxd3 De6 27 dd2 算d8 28 sbe3 算d7 29 象 xe6 fxe6 30 b4 (with equality) 30... 萬行 31 單c1 #f8 32 a4 #e7 33 Ec5 Ef1 34 b5 當d6 35 篇h5 h6 36 bxc6 當xc6 37 Ie5 \$d6 38 Ib5 b6 39 a5 \$c6 40 Ie5 If6 41 @d4 Ig6 42 Ib5?? (horrible) 42 ... \$xb5 0-1, Jongman-Di Bucchianico, corr. 1987.



12...f5!

⇒ 12....€(an inferior move, as is 21...₩th4 + 13 gè Ôxt3+ 14 ₩xt3 &xt3 15 gxt4 &xh1 16 &c2! 66 17 Qr4 &c7 18 &c3 &xr4 19 &xtr4 Ag 2 0 Zg 1 & h3 21 & h6, which was very good for White in Canal-Eliskases, Kesskemet 1933) 13 Exb6 axb6 14 & h3 (14 c3 ₩h4+ 15 \$xh6 axb6 14 & h3 (14 c3 ₩h4+ 15 \$xh5 16 gxt3 116 gxt3 11 ₩c2 ₩g44 20 def1 axh1 is better for Black) 14 Wh4+15 会日 公xb3 16 cxb3 f5 17 We1 (Estrin won twice from this position in top-level correspondence chess, so the evidence is that White is better, although I must add that one of the games wasn't very convincing) 17... #d8 18 #e2 c5 19 a4 里f7 20 单d2 罩d7 21 exf5 单f7 (21... Ie7 22 2g5 Ixe2 23 2xd8 国c2 24 象xb6 国e8 25 国g1 国ee2 26 \$xc5 ≣ed2 27 b4 \$e8 28 b3 \$d7 29 g4 IIxh2 30 IIg3 h5 31 gxh5 axf5 32 ag1 2hd2 33 ad4 2xd3 34 Ixg7+ \$18 35 Ig5 \$e6 36 Ac5+ 1-0. Estrin-Kletsel, 10th World corr. Ch. 1978) 22 2c3 xb3 23 h4 h5 24 II e1 h4 25 Be5 @xa4 26 d4 cxd4 27 變c4+ 邕d5 28 變xb4 d3 29 響d2 基xe5? (I don't understand this move; why not 29... [c8?] 30 耳xe5耳c8 31 耳e1 耳c2 32 質b4 b5 33 b3 買b2 34 黉c3 買xb3 35 黉c6 会f7 36 Wb7+ 1-0. Estrin-Karker, 6th World corr. Ch. 1968.

13 £f4

13 Ω_x b6 $Wha4 + 14 wh1 (14 <math>g_2$) Wh3 is also promising for Black) $14...fxc4! 15 <math>\omega_b$ 1+ ω_h 8 16 We1 $Xxf3 + 17 xxf3 Wh34 + 18 <math>\omega_{g1}$ $\omega_{xf3} + 19 xef2 \Omega_xe1 20 xe1 IR8+$ $21 <math>\omega_{g1} Wg4 + 22 wh1 Wf3+ 23$ $\omega_{g1} Wf2+ 24 wh1 & M38 are, Gore$ thic-Chashichin, corr. 1982.

Game 29

Stertenbrink-Omelchenko corr. 1987

1 e4 e5 2 වැට වැර 3 වැට වැර 4 2b5 වැd 5 2a4 2c5 6 වැද5 0-0 7 වැd3 2b6 8 e5 වැ8 9 0-0

This is the old way to continue after 8 e5, but it is now rarely seen. White needs to move his knight from d3 to complete his development, but his gives Black time to develop a dangerous initiative. The active knight on d4 and the weakness of f2 combine to make White's defensive task very difficult.

9...d6 10 exd6



10...Øf6

This is the key move. Black's knight is heading for g4, where it targets the weak squares f2 and h2. The recapture on d6 is much less effective:

⇒ 10.... 2xd6 11 2 e1 (ECO recommends 11 室h1 c6 12 乞f4, but 11 室h1 斷h4 is more dangerous)

11...h5!? 12 Wxh5 g6 13 We5 (after 13 Wd1 Black can play 13 ... \$ g7 followed by ... Ih8 and ... Wh4) 13... f6 14 響g3 雲g7 15 d3 26f5 16 響f4 c6 17 Wd2 草h8 18 包e4 Wc7 19 g3 9h4! 20 gxh4 Ixh4 21 9g3 Wd7 22 We3 2xc2? (winning White's queen is a mistake; 22 ... Wh3 would force White to take a draw by 23 We7+; New in Chess suggests 22 ... De6 23 We2 Exa4, but 23 d4! saves the piece) 23 2xc2 2xe3 24 fxe3 Wh3 25 If2 (the attack is over and once White's pieces co-ordinate for an attack on f6 the game is over too) 25... \$e6 26 \$d2 Hah8 27 \$c3 Hf8 28 013 Eg4 29 Eaf1 2d5 30 e4 2e6 31 Del 雲g8 32 基xf6 基xf6 33 基xf6 象f7 34 2g2 黉h6 35 耳f1 黉f8 36 2b3 1-0. Franzoni-Bhend. Berne 1987

11 d7

Universally adopted. Nobody has felt like giving Black yet another tempo by 11 dxc7 $\overline{W}d6$, with the deadly threat of ...6294. The move played returns one pawn in order to exchange the ineffective bishop on a4 for one of Black's main attacking pieces.

11....âxd7 12 âxd7 ₩xd7 13 ⊙el

White frees his d-pawn and, more importantly, prepares Df3 exchanging the dangerous d4 knight.

13... Lae8 14 213

14 d3 is too slow and allows 14... \bigcirc g4 15 \bigcirc 13 \bigcirc xf3+ 16 Wxf3 \bigcirc xf2 17 \bigcirc d5 \bigcirc xf3+! (much stronger than 17...Wxd5 18 Wxd5 \bigcirc h3+ with perpetual check, Jansa-Pachman, Prague 1966) 18 \oslash xb6 Wd4+ 19 \Huge{Gh} l \bigcirc xcl with a definite advantage for Black, as pointed out by Hübner.

14.... @g4 15 h3 f5!

This piece sacrifice poses serious problems for White, and it is much better than other moves:

⇒ 15...€xt2 16 $\pm x$ t2 16 $\pm x$ t3 16.. $\pm x$ t3 - 17 $\pm x$ t3 $\pm x$ t4 18 g3, with advantage for White in Stertenbrink-Gromotka, cort. 1983) 17 Cig51 $\pm g$ 6 18 d3 h6 19 $\pm g$ 2e4 $\pm x$ t3 20 $\pm g$ 5 $\pm g$ 6 21 $\pm g$ 3 15 22 $\pm x$ d4 $\pm x$ d4 23 $\pm x$ 15 (22 $\pm x$ d4 $\pm x$ d4 23 $\pm x$ 15 (22 $\pm x$ d4 $\pm x$ d4 23 $\pm x$ 15 (22 $\pm x$ d4 $\pm x$ d4 23 $\pm x$ 15 (22 $\pm x$ d4 $\pm x$ d4 23 $\pm x$ 17 $\pm x$ 18 $\pm x$ d7 (22 $\pm x$ $\pm x$ d2 $\pm x$ 17 $\pm x$ 48 $\pm x$ d7 (22 $\pm x$ $\pm x$ 27 $\pm x$ 17 $\pm x$ 43 30 $\pm x$ 23 $\pm x$ 23 (22 $\pm x$ 24 $\pm x$ 24 $\pm x$ 24 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 26 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 25 $\pm x$ 17 $\pm x$ 45 (23 $\pm x$ 5 (23 $\pm x$)5 (23 $\pm x$ 5 (23 $\pm x$)5 (25 $\pm x$ 17 $\pm x$ 15 (25 $\pm x$ 17 $\pm x$ 17 $\pm x$ 15 (25 $\pm x$ 17 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 16 $\pm x$ 17 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 (25 $\pm x$ 17 $\pm x$ 17 (25 $\pm x$ 17 (25 \pm x



16 d3

White cannot take the piece because 16 hxg4 fxg4 17 公太4 單xd4 18 塗h1 邕e5 gives Black a crushing attack,

16...**₩**d6

Now acceptance is forced.

17 hxg4 🗹 xf3+ 18 ₩xf3

Or 18 gxf3 \#g3+ 19 \property h1 \#h3+ 20 \property g1 fxg4 with a decisive attack. 18...fxg4



19 £f4

⇒ 19 $\frac{9945}{2}$ + (19 $\frac{99}{824}$ ± 1.27 wins for Black) 19... $\frac{1945}{2}$ ± 2.65 $\frac{1}{2}$ ± 2.65 $\frac{1}{2}$ ± 2.1 $\frac{1}{2}$ th (21 $\frac{1}{2}$ × 12 $\frac{1}{2}$ ± 12 $\frac{1}{2}$ ± 2.2 $\frac{1}{2$

19...gxf3 20 &xd6 cxd6 21 Ife1 (material is equal, but Black has a clear advantage; his bishop is stronger than White's knight and f2 is still very weak) 21 ... Ic8 (intending ... Ec5-g5) 22 Eac1 Ec5 23 @e4 Ie5 24 c4 (not 24 2)xd6? Ig5 winning at once, while after 24 g3 d5 both 25 2c3 Ig5 26 @f1 Ih5 27 \$e2 Ih3 and 25 2d2 He2 are also winning) 24... Ie6 (threat 25... Ig6 26 g3 If5, followed by doubling rooks on the h-file) 25 gxf3 Exf3 26 2 2 xd3 (the rest is nurely technical) 27 2g5 Ee5 28 Exe5 dxe5 29 c5 & d8 30 @e4 &c7 31 c6 bxc6 32 Exc6 2b6 33 Ee6 2d4 34 Ee8+ 토c8 h5 38 토c6+ 속g5 39 트d6 속f4 40 트d7 g6 41 트f7+ 속g4 42 트f3 트g1+ 43 속xg1 속xf3 44 속f1 e4 45 b4 h4 0-1

Game 30

Bosch-Ciolac Leukerbad Open 1992

1 e4 e5 2 විය වැ6 3 වැ6 3 විය විය 4 2b5 විd4 5 2a4 2c5 6 විxe5 0-0 7 විd3 2b6 8 e5 විe8 9 විd5 d6



10 De3

The alternative 10 c3 is distinctly inferior:

⇒ 10...\$15 11 €3364 c5 12 €3xb6 axb6 13 cxd4 cxb4 14 0-0 (14 &c2) looks better, preventing the bishop settling on d3) 14...&d3 15 $\Xic1$ @m4(Pytel suggests 15...dxe5 16 dxe5 $\Xic7$ 17 &c2 &ec6 as an improvement) 16 &c2 &xc2 17 @xc2 @xc418 exd6 $V_{2-}V_{2}$ Bednarski-Pytel, Dortmund 1975.

⇒ 10.... 11 ⇔xb6 axb6 12 cxd4 ₩xd4 13 2c2 2f5 offers some compensation for the piece, but White might be able to escape by 14 cb/s17) 11 cb/s3 We4 12 cb/s4 dxe5 13 cx/s4 ex/s4 14 We2?! (14 &z2 We5 15 2d3 We7 16 0-0 is bester, with approximate equality) 14...We5 15 fx?! (15 0-0 is best, but then Black its slightly better) 15...Wi/4 16 cb/s4 What +17 cfr(17) 9 We7+171...311 8 ch/s3 2cf5 19 cb/s6 axb6 20 2kb3 Zd8 (21 2c4 Zd4! followed by ...Zf4+0 0-1, Ty er-Miner-Barry, Hasings 1938).



10...dxe5

Or 10...c6 (for other 10th moves, see game 31) and now:



⇒ 11 c3 @f5 (Makarychev suggests the Short-Speelman play-off game given below, which was just very slightly better for White; if White wants to avoid this, then he has to find an alternative to 12 0-0) 12 0-0 \$c7 13 f4 dxe5 14 @xe5 @xe3 15 dxe3 響e7 16 全c2 分f6 17 e4 罩e8! 18 分f3? (18 賀f3! 拿xe5 19 fxe5 is good for White after 19 5 g4 20 £f4! or 19... #xe5 20 £f4 followed by e5) 18 ... (2) xe4! 19 He1 (Short had overlooked that 19 axe4 #c5+! followed by ... Exe4 is good for Black) 19 ... \$ f5 20 \$e3 Had8 21 4 d4 \$g6 (Black is slightly better) 22 Wf3 9)f6! 23 f5!? 2h5 24 Wh3 c5 25 \$g5! (25 \$b5 \$f4! is strong) 25... 資xe1+26 貫xe1 貫xe1+27 室f2 国de8 28 金xf6 cxd4 29 螢xh5 gxf6 30 Ab3 (both sides were in timetrouble) 30. #1e2+!? 1/2-1/2. Short-Speelman, London match 1991.

⇒ 11 0-0 \$c7 12 c3 De6 13 f4 dxe5 14 @xe5 @xf4 15 d4 \$xe5 (15.... 包 g6 16 包 x g6 h x g6 17 单b3 is a little better for White) 16 dxe5 ∰xd1 17 ≜xd1 වd3 18 වc4 ≜e6 (18...b6 may be better, keeping the knight out of a5) 19 2a5 (this knight proves surprisingly hard to dislodge) 19 句xc1 20 萬xc1 萬b8 21 单f3 Dc7 22 c4 (in contrast Black's knight never finds a good square) 22... Da6 23 a3 (White is slightly better) 23...4)c5 24 Ecd1 Efc8 25 耳fe1 金f8 26 h4 のa4 27 耳d6 金e8 28 国e3 50b6 29 国e4 ge7 30 gf2 国c7 31 當e3 包d7 32 c5 區bc8 33 单g4 \$xg4 34 \$\$xg4 g6 35 \$\$d4 b6 36 9) h3 9) f8 37 \$c4 9) e6 38 9) d4 bxc5 39 Dxe6 fxe6 40 bxc5? (White has patiently increased his advantage and now 40 \$\prox 5\$ would have given him good winning chances) 40....128 41 g3 \overline{1} f1 42 \overline{1} h45 43 \overline{1} f4 \overline{1} c1+ 44 \$\prox 44 \overline{1} c1+ 45 \$\prox 6\$ \overline{1} c4 \$\prox 6\$ \overline{1} c4 \overline{1} c1+ 1/2\$, Short-Speelman, London match rapid play-off 1991.

11 @xe5 ₩g5



12 25c4

The alternatives are inferior:

⇒ 12 2)d7 (a bad choice) 12...\$xd7 13 &xd7 f5 14 c3 f4 (14 ... 2) f6 may be even better) 15 cxd4 fxe3 16 dxe3 ₩xg2 17 亘f1 纪f6 18 单e6+ 金h8 (this position is better for Black; the extra nawn is of no value because Black can regain it any time he likes by taking on h2, and meanwhile White's king is trapped in the centre) 19 单d2 單ad8 20 d5 包e4 (taking on d5 guarantees a clear advantage, but the move played is also promising) 21 We2 Wxh2 22 2c3 ()xc3 23 bxc3 c6 24 Idl cxd5 25 \$xd5 \$xe3? (25... We5 is dangerous for White, which makes this sacrifice all the more strange) 26 fxe3 Ixf1+ 27 \$xf1? (what's wrong with 27 ₩xf1?) 27...Ξf8+ 28 €f3 ₩g3 29 W[2 Wr(3 30 Wr(3 EAT) + 31 \pm c) IR8 (Black reaches an ending a pawn up, but White's active rook provides enough compensation for a draw) 32 EAT JB 83 3c 44 \pm c8 34 \pm ca3 \pm K8 35 \pm L4 \pm 53 6c 5 IR8 37 IR47 IR68 35 \pm L4 \pm 53 6c 5 IR8 37 IR47 IR68 41 IE71 \pm \pm g8 42 IEAT Vs-Vi, Franzoni-Godena, Manila OI. 1992.

⇒ 12 € d3 £ f5 130-0 £ xd3 14 cxd3 2)d6 (this line gives Black more than enough compensation for the pawn) 15 b4 (an unfortunate necessity if White is to develop his queenside) 15 ... Wg6 16 2c2 c6 17 2b2 Had8 18 嶌cl のxc2 19 買xc2 のc8 20 d4 ≜xd4 21 ₩xg6 hxg6 (already Black is slightly better) 22 ac3 ab6 23 耳fe1 耳d7 24 索f1 耳fd8 25 耳c2 f6 26 we2 wf7 27 直b1 a6 28 g3 亘e8 29 \$f3 2a4 30 h4 \$a7 31 \$e2 \$ed8 32 Hel Hd3 33 Hbl H3d7 34 Hel G)b6 35 Ib1 G)c8 36 a4 G)d6 37 Ocf3 Ïe8 38 ŵe2 象h6 39 ŵf3 象d8 40 \$e2 f5 41 \$f3 \$f6 42 \$e2 De4 43 b5 \$xc3 44 dxc3 cxb5 45 axb5 a5 46 b6 2xg3+ 47 fxg3 耳de7 48 金f2 互xe3 49 互d1 互3e6 50 互b2 互c6 51 里h3 a4 52 里a3 里xh6 53 里xa4 里b2+ 54 \$13 (Black has maintained his advantage, but there is still no forced win) 54... Iee2 (perhaps 54... Iae2 offers more winning chances) 55 \$4 Ho2 56 Hd3 Hbd2 57 Had4 Ixd3 58 Ixd3 (now White defends) 58. 當e6 59 當e5 當e5 60 其e3+ 當d5 61 里f3 當e4 62 里f4+ 當e3 63 當xg6 邕xg3+ 64 ��xf5 ��d3 65 邕b4 ��xc3 66 Ixb7 當d2 67 h5 當e2 68 Ib4 當f2 69 萬a4 當g2 70 萬b4 當h3 71 La4 當g2 1/2-1/2, I.Sokolov-Chandler, Brussels SWIFT Rapid 1992.

12...f5



13 f4!

○ Better than 13 c3 f4 14 cxd4 fxc3 15 Φxc3 ±xd4, as played in Bogaetrs-Geenen, Belgium 1991, and now 16 0.0 ±x3 17 ₩h3+ ±h8 18 ₩d5 ±xc3 19 ₩xg5 ±xg5 20 gxh3 is given in *Informator* as good for Black. However, the critical question is whether White can play 18 ₩xb7?, meeting 18...€da6 by 19 14, when the position is absolutely unclear.

13... 10 tr 14 c3 \bigcirc c6 (14... 10 Hz 15 g3 ¹⁰6 ki refund by 16 0-0) 15 15 g3 ¹⁰6 ki refund by 16 0-0) 15 g4 ¹⁰6 ki refund by 16 0-0) 18 ¹⁰0 f5 (10) 17... \bigcirc c7 26 f5 (10) 17... \bigcirc c7 26 f5 (10) 17... \bigcirc c7 18 \bigcirc c5 (10) 18... 18 \bigcirc c5 (10) 18... 19 \implies c7 10 Hack's quent) 18... 19 \implies c7 10 Hack's quent) 18... 19 \implies c7 20 Lat \implies c7

Game 31

Short-Timman Linares 1992

1 e4 e5 2 එයි එය 3 එය එය එහි 4 2 b5 එd4 5 2 a4 2 c5 6 එxe5 0-0 7 එd3 2 b6 8 e5 එ8 9 එd5 d6 10 එ3



10...₩g5

⇒ 10 ¥e7 11 exd6 约xd6 12 0-0 c6 13 c3 94f5 14 Del De4 15 Ac2 Ie8 16 d4 (16 纪63 包xe3 17 fxe3 象g4 18 ₩e1 里ad8 19 纪d4 象c7 is assessed as unclear by Makarychev) 16... ec7 17 2d3 (a critical moment; Makarychev gives 17 2xf5 \$xf5 18 2f3 Had8 19 He1 Wf6 and 17 2f3 @xe3 18 \$xe3 \$g4 19 h3 \$h5 20 Iel Wf6! as unclear, but perhaps 17 #f3!? is an improvement) 17.... 18 9)e5 \$xe5 19 dxe5 \$xe5 20 f3? (White could have kept an edge by 20 \$c4 He8 21 Wf3 \$16 22 \$e3 2xe3 23 2xe3 2g4 24 Wg3) 20. Dxe3 21 Axe3 Dxc3 22 Wel ₩e7 23 ₩xc3 罩xe3 24 罩fe1 罩xe1+

25 基xe1 盒e6 26 盒b3 (White has lost a nawn, but he may have enough compensation to draw) 26... Id8 27 We3 a6 28 f4 Wf6 29 Wb6 @ xb3 30 axb3 h5 31 mxb7 md4+ 32 mh1 We4 33 Ig1 h4 34 h3 f5 35 Wxa6 Ad3 36 wh2? (in time-trouble White misses 36 Wc4+ drawing) 36 Wxf4+ 37 ch1 We4 38 ch2? We5+ (38... Xxb3 would have been winning for Black) 39 @h1 Wd5 40 wh2 Wd6+ 41 wh1 Wd5 42 wh2 wh7 (now 42...邕xb3 may be met by 43 Wc8+ wh7 44 We8!) 43 Wc4 We5+ (Black is still slightly better but he cannot win) 44 wh1 We4 45 費d5 48 gh2 罩d2 49 gb4 罩d4 50 ₩c3 c5 51 其f1 其d2 52 ₩f3 1/2-1/2. Nikolenko-Makarychev, USSR Ch. 1991. ⇒ 10 当h4



11 0-0 &66 12 c3 (12 f4!? is a reasonable alternative) 12... \pounds c2+ 13 \Leftrightarrow h1 &xc3 14 dxc3 \circlearrowright xc1 15 Ξ xc1 Ξ d8 (15...dxc5 16 \circlearrowright xc1 15 Ξ xc1 \exists d8 (15...dxc5 16 \circlearrowright xc5 Ξ d8 is wrong because of 17 \circlearrowright 13) 16 \pounds b3 dxe5 17 &xc6 fxc6 18 Шc2 (if White can consolidate then he will have a

clear advantage, so Black must launch a speedy bid for counterplay) 18... If5! 19 Icd1 (after this Black can hold the balance; 19 f4 exf4 20 exf4 is better, when White can defend his king while still leaving Black with one weak e-pawn) 19...のd6 20 賞b3 算e8 21 のc5 算xf2 (21...e4 is tempting because 22 Dxe6? fails to 22... #b5. but 22 のxb7! 算b5 23 買a4 is the refutation) 22 ②xe6 喻h8 23 耳xf2 豐xf2 24 2xc7 If8 25 h3 2f5? (25... De4! 26 De6 #g3 27 Dxf8 Df2+ 28 \$g1 2xh3+ would have forced a draw: Black can try to win by 29 \$h1 wh1 2f2+ 33 wh2 2xd1, but the result will be a draw all the same after 34 響e8) 26 包e6 包xe3 27 竇xb7 Ig8? (in Informator I gave 27 ... Wf6 28 萬d6 ₩g6 29 公xf8 ₩b1+ 30 雲h2 Df1+ as a draw, but now I see that 27 Wf6 28 9)xf8 9)xd1 29 9)d7 響f1+30 當h2 響f4+31 g3 響d2+32 ₩g2 is good for White) 28 Ig1 ₩f6 29 #f3?! (after 29 2)c5 Black has little to show for his minus pawn) 29...對xe6 30 對xe3 對xa2 31 b4 里e8 32 Ad1 (White keens an advantage because his pieces are more active and Black's nawns are weak) 32.... ¥f7 33 耳a1 耳e7 34 ¥e4 (now White is ready to push his c-pawn) 34. h6 35 c4 #f4 36 #xf4 exf4 (this ending is lost for Black; the outside passed pawn is one factor, but equally important is the exposed pawn on f4) 37 c5 \$\$ 8 38 b5 \$ 17 39 b6 axb6 40 cxb6 \$6 41 \$1 \$1 \$57 42 gel g5 43 gf2 ge7 (Black has no time for ... h5 and ... g4) 44 \$63 \$2d8 45 雲e4 雲c8 46 邕c1+ 雲b8 47 邕c6 国付 48 国xh6 国位 49 並xg5 国xg2+ 50 並xf4 国に2+ 51 並g3 国力2 52 国f6 国力3+ 53 並g4 国力4+ 54 並g5 国力5+ 55 国f5 国xb6 56 h4 並c7 57 h5 1-0, Nunn-Christiansen, Bundesliga 1991/2.



11 f4

The alternative is 11 exd6 2xd6 12 0-0 and now:

⊃ 12...66 13 c3 26c6' (13...2445 is the only reasonable move) 14 \$\overline\$2 15 15 45 (stopping Black's attack and leaving White a pawn up with the better position) 15...W67 16 g3 h6 17 26.5 g5 18 d4 gxf4 19 gxf4 \$\overline\$2 by 11 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 23 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 24 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 25 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 26 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 26 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 27 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 28 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 28 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 29 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 20 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 20 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 18 gxf4 \$\overline\$2 20 \$\overline\$2 18 d4 gxf4 19 gxf4 \$\overline\$2 18 d5 \$\overline\$3 18 d

⊃ 12...26f3? (Hilber recommends 12...26f3? I = 0.xc3 14 fxc3 & 4g4 15 0.12 M5 16 We 1c for lowed by ...Lae8, with an unclean position) 13 c3 (13 €e1?) is good for White after 13...014 14 c3 2€e6 15 d4 Qf4 16 & h1 or 13...2xc3 14 dxc3 2Lc6 15 & xc6 bxc6 16 WP 161lowed by £d3, according to Hilbners' analysis 13...20x2 14 dxc3 \$h3 (after 14 ... \$ g4 15 exd4 \$ xd1 16 £xg5 £xa4 17 Efel White has good winning chances) 15 包e1 (after 15 9 f4?! \$24 16 f3 9 f5! 17 fxg4 ②xe3 18 對f3 ②xf1+ 19 當xf1 ₩c5 20 De2 Zad8 the position is rather unclear) 15 ... 5 c6 16 e4? (16 âxc6 bxc6 17 ŵh1 âe6 18 ∰e2 would have left Black with very little for the sacrificed pawn) 16 ... wg6 17 \$h1 \$e6 18 \$e2 \$\e5 (Black's active pieces provide enough play for the pawn) 19 2b3 2xb3 20 axb3 Ife8 21 f3 Iad8 22 单f4 ₩e6 23 £xe5 (23 ₩c2 2 g6 24 £g3 ₩d7 25 \$f2 9)f4 26 \$xb6 axb6 27 \$f2 f5 28 exf5 We7 is also unclear) 23... Wxe5 24 2c2 f5 25 트ae1 fxe4 26 fxe4 c6 27 2a3 2c7 28 g3 We6 29 b4 Ed7 30 2)c2 1/2-1/2, Nunn-Hübner Munich 1991.

Short's move is more aggressive. He intends keeping the pawn on e5, even if this means weakening the b6g1 diagonal.



11...₩g6

In Informator Makarychev gave the line 11.... 144+ 12 g3 13 13 c3 (13 212 166) 13... 215 14 212 $\pounds x_{c3}$ 15 dxa $\frac{1}{2}$ bid (15... $\frac{1}{2}$ 27 lb ($\frac{1}{2}$ c. dtreatening $\frac{1}{2}$ c4 is good for White) 16 exide $\pounds x$ d6 $\pounds x$ d6 $\frac{1}{2}$ rd6 $\frac{1}{2}$ cl $\frac{1}{2}$ c

12 0-0 f6 13 exd6?!

White should not bring the e8 knight back into play unless there is absolutely no choice. 13 \$\product h was an improvement, when Timman gives 13...c6 as unclear, although I believe that White is slightly better.

13.... 2xd6 14 2f2 24f5 15 2d5

There are many possible moves. 15 $\forall f3 \leq 0.4$ 16 $\forall d1$ would be a draw, while 15 $\forall g4 \quad \forall h61$ gives Black an edge according to Timman. 15 $\forall h1$ and 15 c4 were other ideas, but my general impression is that Black has full compensation for the pawn.

After this Black's attack crashes through. 17 &b3 was better, when Black may choose between 17... \pounds d4, with good compensation for the pawn, or the double-edged 17... \pounds h418 g3 \blacksquare 5, playing directly for mate.



17...토xa4: 18 별xa4 원h4 19 g3 원급+ 20 학g2 원h4+ 21 학g1 원급+ 22 학g2 호e6: 23 원h1

This looks horrible, but 23 &xf3 &d5+ 24 &c2 &c8+ 25 &d1 &f3 is mate, while 23 d3 &h5 24 &d1 &d5 25 &ce4 &xh2+ 26 &xf3 f5 gives Black a decisive attack.

23....âd5 24 🕮 xf3 2)f5!

Timman comments that 24... \forall d3? 25 \forall d1 \equiv e8 wins for Black after 26 \oslash 12? \equiv e2, but loses after 27 \diamond fc2. This isn't quite right, because even 26 \ominus fc2 \equiv e2 is a loss after 27 \diamond fc1.

25 Đ£2

25 \$f2 fails to 25...\$h5, so White's position collapses.

25... 2h4+ 26 \$f1 2xf3 27 d3 2xh2+ 28 \$e2 \$c6 0-1 After 4 2b5 2b4 the main line forums 5 6 -0 0.6 6 d3 d6 7 \pm g5 % aca 8 buc3 d6. This chapter analyses deviations from the main line. In game 32 we examine alternatives on or before White 8 of the move. The two most important possibilities are 5 d3 by White and 5...d6 by Black. These do not necessarily transpose into the main line, since 5 d3 may be met by evariations since moving the d-pawn has no genuine advantages over immediate casting.

The only reason for an early ... d6 by Black would be to prevent the line 6 axc6 dxc6, which we consider in game 33 (6 axc6 bxc6 is in game 32). This may be followed either by 7 Dxe5, or by the positional 7 d3. The 7 2 xe5 line is especially innocuous, and often results in a quick draw, 7 d3 leads to positions which are similar both to the Ruy Lopez and to game 22 (Psakhis-Barua) from chapter 7. The difference is that in the Ruy Lopez Black's bishop is normally on e7, in chapter 7 the bishop was on c5 and here it is on b4. When the bishop is on b4 Black has the extra option of taking on c3, but other lines do not differ much from the two parallel situations. Readers should refer to chanter 7 and a book on the Ruy Lopez when studying this section.

In games 34 and 35 we examine deviations on Black's 6th move. Game 34 covers the two lines $6... \pounds xc3$ 7 bxc3 d5 and $6... \pounds d4$. Game 35 has considerable importance, because although we have taken 6...d6 7 &gs &xc3 8 bxc3 as the move-order for the main line, in practice a number of games follow the alternative path 6...&xc3 7 bxc3 d6. The question arises as to whether White has nothing better than 8 &gg, or can be exploit the early exchange on c3? 8 file 1 is the main attempt to improve on 8 &gg, and this is covered in game 35.

Games 36 and 37 deal with the line 7 De2. There are only two common replies, 7...De7 (game 36) and 7...De7 (game 37). The main line of game 37 probably represents Black's best play and should suffice for equality.

Game 32

M.Tseitlin-Haba Ostrava 1991

1 e4 e5 2 ඬියි ඬිc6 3 ඬිc3 ඬිf6 4 ඔb5 ඔb4



5 0-0

 transpose to normal lines) 6 \$a4 b5 7 \$b3 and now:



> 7...d5! (threatening both 8.... \$)xf3+ 9 Wxf3 d4 and 8 ... \$ g4) 8 Dxe5 句xb3 (Botvinnik recommends (a)xb3 10 cxb3 d4 and 9 f4 0-0 as good for Black; the second line is not completely clear after 9 f4 0-0 10 \$e3 but there is little doubt that Black is at least equal) 9 cxb3 d4? (9. dxe4 is immediately equal) 10 2c6 dxc3 11 2xb4 c5 (Black had overlooked that 11 ... Wd4 is met by 12 bxc3 ₩xc3+ 13 2d2) 12 0c2 c4 13 bxc4 bxc4 14 e5 @g4 15 d4 cxb2 16 @xb2 Wa5+ 17 Wd2 Wxd2+ 18 wxd2 のxf2 19 買hf1 のe4+ 20 we3 2b7 21 If4? (21 Iab1! would have been good for White) 21 ... c3 22 2a3 2)d2 23 Ac5 g5 24 Eg4 h6 25 Ec1 Ic8 26 @xa7? (26 h4 would have offered good drawing chances) 26...f5! 27 exf6 \$f7 (Black has a very dangerous attack now that White's bishop cannot move to e7 to block the open file) 28 ac5 \$xf6 29 2b4 Ihe8+ 30 2d3 2e4 31 If1+ \$g6 32 Intel \$xe4+ 33 \$xc3

\$xg2 34 ≦f2 \$h3 35 €d3 \$f5 36 5)h4 &e4 37 \$d2 h5 38 a3 h4 39 2a2 g4 40 2c3 2f3 41 2d6 Icd8 42 \$c5 h3 43 5b5 \$g2 0-1, Rochlin-Botvinnik, Leningrad 1930. 7. d6 8 h3 (recommended by Botvinnik) 8 c6 9 0-0 ()xb3 10 axb3 h6 11 d4 We7 12 De2! (a very awkward move; the threat is c3, and Black is forced to take desperate measures in order to rescue his bishop) 12 ... Wc7 13 c3 2a5 14 dxe5 dxe5 15 @xe5 @xe5 16 Exa5 @c7 17 萬a1 ②xe4 18 闡d4 f5 (Black has avoided loss of material, but only at the cost of serious weaknesses on the black squares) 19 \$f4 \$d7 20 f3 \$xf6 ₩xf6 24 ₩xf6 罩xf6 25 ④d4 \$f7 26 b4 f4 27 He5 a6 28 Hae1 Ha7 29 算e8 算c7 30 算1e5 算d6 31 h4 算d5 32 Ze4 Zh5 33 Zh8 Zxh4 34 Zee8 \$b7 35 De6 Ed7 36 Ehf8+ \$g6 37 ④xf4+ 掌g5 38 罩e5+ 1-0, Kimelfeld-Estrin, USSR 1972.

> 7...d68 h3 a5 (better than 8...c6) 9 a3 \$xc3+ 10 bxc3 \$xb3 11 cxb3 a4 (11. ab7 12 c4 bxc4 13 bxc4 h6 14 ad2 0-0 15 g4!? was unclear in Kasparian-T.Petrosian. Armenian Ch 1946) 12 c4 bxc4 13 bxc4 @d7 (Black adopts an aggressive plan based on ... f5, but this is not justified by the position: simply 13...0-0 is equal, because after \$g5 Black can chase the bishon away by ...h6 and e5) 14 0-0 0-0 15 Hbl f5? (15...纪c5) 16 exf5 基xf5 17 单e3 (Black has problems meeting the threat of Zb4) 17 ... We7 18 Zb4 c5 19 里xa4 皇a6 20 列d2 列b6 21 里a5 ₩c7 (the rook's position on a5 is a little strange, but Black can't take

advantage of it) 22 0 4 ДTB 23 Qg5 LTe8 24 Wh5 g6 25 Wh4 We7 26 LTb1 LE08 27 Wg3 We7 28 44 exf4 29 2xf4 0 d7 30 Exb8+ 0 xb8 31 2xd6 Wxa5 32 Wf2 (and mates in a further six moves) 1-0, Petkovski-Djuric, Corfu Open 1991.



5...0-0

Or 5...d6 (certainly not 5... (2) d4? 6 (2) xd4 exd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) e7 9 exf6 (2) xd4 7 e5 dxc3 8 bxc3 (2) xd4 7 e5 dxc3 8 bxc3 (2) xd4 7 e5 dxc3 8 bxc3 8 bxc

⇒ 6 20d5 (the best reply) 6... 2 a5 7 d4 2 d7 8 c3 0-09 b4 2 b6 10 2 e3?! (10 2 g5 f6 11 2 e3 may be stronger, but 10 a4!? is probably best of all, with advantage to White) 10 ... exd4 11 cxd4 De7 12 Dxb6 Dxb6 (Black tage is relatively slight) 13 2g5? f6 14 Ah4 d5 15 e5 ag6 16 ag3 f5 (Black is at least equal, thanks to the horribly placed bishop on g3) 17 £d3 ₩e7 18 a3 a5 19 b5 5c4 20 ₩c1 &e6 21 2g5 f4 22 2xe6 ₩xe6 23 \$xg6 fxg3 24 \$d3 gxf2+ 25 wh1 If7 26 Ia2 Iaf8 27 Ic2 W24 (27. Wb6! is good for Black because after 28 axc4 dxc4 29 Exc4 wxb5 White cannot take on c7) 28 axc4 dxc4 29 IIxc4 IIf5 30 h3 We4 31 ¤xc7 h6 32 ₩c4+ \$h8 33 ₩c2 Wxd4 34 e6 He5 35 Hf7 He8 36 對 xf2 對 xf2 37 単1 xf2 b6 38 単f8+ □xf8 39 □xf8+ 金h7 40 □e8 □xb5 41 旦b8 旦e5 42 旦xb6 當g6 43 旦a6 \$6 44 \$h2 h5 45 a4 h4 46 \$e1 e5 47 @f2 Ic5 1/2-1/2, Podlesnik-Kupreichik, Vidmar Mem, 1989, ⇒ 6 9)d5 ac5?! (now White is clearly better) 7 d4 exd4 8 2xd4 \$xd4 9 \#xd4 0-0 10 \xf6+ \#xf6 11 Wxf6 gxf6 12 Ah6 (Black has a miserable ending) 12... Ie8 13 Ife1 a6 14 & f1 &h8 15 & d2 De7 16 & c3 ④g8 17 f4 gg7 18 里e3 gf8 19 皇d3 2d7 20 Hael 2b5 21 e5 (this looks premature) 21 Axd3 22 Exd3 fxe5 23 fxe5 dxe5 24 #xe5 b6 25 #h5 h6 26 单d2 單e6 27 單d7 單c8 (27... 幻f6 28 耳xh6 例xd7 29 耳h8+ 空e7 30 ¤xa8 ¤e2 31 \$c3 a5 is still better for White because of his passed hpawn, but this gives Black fair drawing chances) 28 If5 Ie7 29 Ixe7 \$xe7 30 He5+ \$f6 31 \$c3 \$g6 32 Ie3 Id8 33 Ig3+ 雪f5 34 Ig7 ge6 35 里h7 c5 (35... 里d1+ 36 掌f2 里c1 looks better) 36 \$12 b5 37 \$e2 b4 38 Ad2 Ed4 39 g3 Eg4 40 Axh6 2)f6 41 Ih8 Ic4 42 ad1 2)g4 43 âf4 \$15 44 b3 Ic3 45 âd2 If3 46 Ih5+ \$e4 47 Ih4 \$f5 48 h3 \$)f6 49 耳f4+ 耳xf4 50 鼻xf4 當e4 51 當e2 c4 52 \$g5 @d5 53 bxc4 @c3+ 54 \$d2 \$f5 55 \$f4 \$xa2 56 c5 \$e6 57 c6 Dc3 58 gd3 Dd5 59 gc4 De7 60 dec5 a5 61 c7 ded7 62 deb6 9)f5 63 \$xa5 2)d4 64 \$xb4 9)xc2+ 65 \$c4 1-0, Tarrasch-Em.Lasker, World Ch. match, Munich 1908,

⇒ 6 d3 a6 (a weak move losing time: 6...0-0 is correct) 7 \$xc6+ bxc6 8 De2 2249 De3 0-0 10 c3 2c5 11 d4 exd4 12 cxd4 2b6 13 2e3 He8 14 h3 (White is clearly better) 14 ... 2 h5 15 2 xh5 2 xh5 16 e5 (this is not as strong as it looks, but 16 ₩c2 2f6 17 e5 2d5!? is also murky since 18 18 Wxc6 2xe3 19 fxe3 dxe5 20 分xe5 runs into 20... 盒xd4) 16...dxe5 17 ②xe5 闡d5! (a cunning defensive move) 18 Wxh5 (18 Ec1 is probably better, meeting the ingenious 18... 2g3!? by 19 罩e1) 18....f6 19 \[fd1 fxe5 20 dxe5 \] xe5 21 ₩xe5 互xe5 22 互d3 (White retains a small advantage, but Black has good drawing chances) 22. Hae8 23 He1 Ia5 24 a3 Id5 25 Ic3 Ib5 26 Ie2 拿d4 27 罩cc2 c5 28 索引 罩b3 29 ac1 Exe2 (or 29 Eeb8 and while White is tied to the defence of h2 he will find it very hard to make progress) 30 蒙xe2 蒙f7 31 蒙d1 直d3+ immediately) 34 @d1 c4 (now the position is a clear draw) 35 \arrowc2c2 c3 36 bxc3 ¤xc3 37 ¤e2 c5 38 ¤e4 1-0 (presumably a loss on time), Campora-Bex. Berne 1988.



6 🔍 xc6

 $^{-5}$ G Lel £044 (6...d6 is also playable) 7 £\u00e9x44 exd & 85 dxc39 dxc3 dxc5 10 exf6 \u00e8x16 11 & 2c3 (White has gained the tempo Rel over this ful if this is enough to change the fundamentally drawish nature of the position) 11...d6 12 & 2c3 d & 2x63 13 Rec 3 & 2t1 40 Ho 5 g 6 15 \u00e8x5 h6 16 \u00e8a d 5 17 Hael \u00e8d 6 18 & 4t1 & 4t5 19 \u00e8k d 5 20 d H dt 6 2 a 3 d d H ds dxd3 22 Rext3 He 8 2 3 H dd H ds 2 a 13 d d H dxd3 2 d x 4x73 he 8 2 3 H dd H ds 2 4 a 3 d d H dxd3 2 d x 4x73 he 8 2 3 H dd H ds 2 1 a 4d 3 d x 4d 3 2 A Rext3 H ds 2 3 a 13 d d H c5 2 4 \u00e84 y 4'-h, van der Wiel-Van der Sterren, Wils kan Zee 1988.

6...bxc6

For the safer 6...dxc6, see game 33.



7 ᡚxe5 ₩e8

8 2d3 2xc3 9 dxc3 Wxe4 10 Le1 Wh4 11 Wf3 2a6 12 2e5!

An improvement over 12 \$\2005, as played previously. However, it is not surprising that White has chances of an advantage; Black has lost time with his queen and his bishop is ineffectively posted on a6.

12... Lae8 13 14 Ac8?

Not a very attractive move. Testimin gives the variation 1.3. Ee6 (13...) m5? 14 2xd7! vins a pawn) 14 h5 2lle8 15 Ea5 2d5 16 425! 8xg5 17 8x74. 4h8 18 8xc6 2llex6 19 2lT4. 4g8 20 2lxg5 vinming for White, but he overlooks the improvement 18...8xg2t-1! 9 8xg2 2lxe3+ 20 lxe3 2lxe6 21 2lxd7 3xe3and Black is at least equal. In view of this 13...Ee6 is a distinctly better than the move played.

14 2d3 2d5

There is no other way to defend the c7 pawn.

15 ≜g3 ₩c4??

Black blunders away the exchange. Tseitlin analyses 15... Wa4 (15... Wd8 16 c4 is good for White) 16 b3 axe1+ 17 axe1 Wxa2 18 c4 26f6 (18... 5b6 19 axc7 Wxc2 20 ad6 ad8 21 We3 h6 22 We7 wins 16 互xe8 互xe8 17 ④e5 互xe5 18 金xe5 d6 19 金d4 ④e7 20 b3 變e6 21 變e3 1-0

Game 33

Martorelli-Antunes Reggio Emilia B 1986

1 e4 e5 2 ඬිහි ඬිc6 3 ඬිc3 ඬිf6 4 ඕb5 ඕb4 5 0-0 0-0 6 ඕxc6 dxc6



7 d3

Or 7 纪xe5 (this line is exceptionally boring) 7....星8 (7....皇xc3 8 drc3 $2xxe4 9 \ge 44 \text{ Wr6 } 10 \text{ Wr3 } 2 \text{ old}$ 11 $\exists \text{ fre1} \&e6 12 \text{ old} \exists \text{ Ices} 13 \text{ Wg3} - 205 14 \text{ Wg3} \text{ old} 14 \text{ Jces} 13 \text{ Wg3} - 205 14 \text{ gs} 38 \text{ wgs} 51 \text{ saxgs} 56 16 \text{ old} 16 \text{ act} 31 \text{ act} 817 \text{$

1) 8... xc3 9 dxc3 2 xe4 (the safest continuation) and now:



⇒ 10 ±44 ↔ 0d 11 ⊞e1 ≣xe1+ 12 ₩xe1 ±x61 51 ±3 ₩f61 44 ₩65 ₩xe5 15 ±xe5 ≣e8 16 ±xd6 cxd6 17 ≣e1 ∃xe1+ 18 ↔ xe1 (it is curious the this equality tedious example is from the same tournament) 18...d5 19 ±71 ±48 20 ±26 ±26 12 ±42 ±46 22 %xl3 g5 23 €1 h5 24 ⊅b12 ≤5 25 ≤4 44 26 ∻413 b6 27 ±36 £2 ±26 ±47 29 a4 2,06 30 2012 a5 31 g3 2006 32 2012 2015 33 2012 h4 34 2013 hxg3 35 hxg3 2016 1/2-1/2, Maroczy-Rubinstein, Vienna 1922.

⇒ 10 免f4 免f5 11 置e1 單d7 12 f3 分f6 13 單d2 ^{1/2-1/2}, Tal-I.Sokolov, Barcelona 1992.

 8...\$a5 (a rather risky method of playing for the win)



9 f3 5/h5 10 与e2 f5 11 与f2 单b6 12 d4 fxe4 13 fxe4 c5 14 c3 cxd4 15 cxd4 &e6 16 Wd3 Wd7 (objectively Black doesn't have enough compensation for the nawn) 17 单e3 分f6 18 2)f4 (if White wants to hold on to the pawn, then 18 2c3 is the safest d5 盒xe3 21 買xe3 響xa2 22 5)d1?! (having returned the nawn to deflect Black's queen, it would have been more logical to play for the attack by 22 Wd4! followed by Eg3, with dangerous threats) 22 ... Ie5 ?! (a risky move, because the rook is not a good blockader: 22... ad8 is better) 23 5)c3 Wxb2 24 Eb1 Wa3 25 Wd4 国ae8 26 国xb7?? (horrible: 26 ④d3! ISe7 27 Ixb7 looks good for White because the trick 27 Wa1+ 28 Hh

 Intel fails to 29 Intel Intel



7....Ôd7

 3^{-7} , $2_{\rm x}$,

Bier below) 11 c4 b6 12 单b2 幻d7 13 Wg3 f6 (Black is trying to wall up White's bishop) 14 f4 We7 15 直f3 exf4 16 Exf4 De5 (this is the problem mentioned above; the knight on e5 cannot be dislodged) 17 Hafl Wd6 18 Ef5? (after 18 Exf6 Exf6 19 Ixf6 Ixf6 20 单xe5 followed by \$xc7 White has no advantage because he only obtains one passed pawn, which is easily blockaded on e6: the quiet 18 Wf2 was better) 18 ... Exc4 (Black makes off with a pawn and eventually the game) 19 e5 5)xe5 20 \$xe5 fxe5 21 \$\$xe5 \$\$xe5 22 買xe5 買xf1+ 23 ゆxf1 ゆf7 24 国h5 h6 25 雲e2 国e8+ 26 雲d2 雲e6 27 Ih4 If8 28 Ie4+ 2d6 29 Ig4 g5 30 g3 If5 31 h4 b5 32 \$c3 \$e6 33 a4 c6 34 hxg5 hxg5 35 \$b2 Id5 36 axb5 cxb5 37 c4 bxc4 38 Exc4 Exd3 39 耳xc5 耳xg3 40 耳a5 當f6 41 當c2 He3 42 Hxa7 \$15 43 \$2d2 He8 44 ■f7+ 含e4 45 ■e7 含f4 46 ■f7+ \$g3 47 Ig7 g4 48 Ig6 \$f3 49 If6+ \$g3 50 Ig6 Ie4 51 \$d3 \$f3 52 Ig8 If4 53 Ig7 g3 0-1, Wittmann-Wijesuriya, Dubai Ol. 1986.

 $^{\circ}$ 7... $_{\infty}$ xc3 8 bcc3 $_{\infty}$ 49 h3 $_{\infty}$ xc1 0 $_{\infty}$ xf3 c/d (Black doesn't try to stop d4) 11 d4 (an interesting but risky decision; the c4 square is severely weakened, but White avoids the type of blockade Black set up in the previous example) 11...E68 12 $_{\infty}$ b2 $_{\infty}$ 14 $_{\infty}$ 3 $_{\infty}$ 16 (the correct rook, because White plans (A) 13...Ead8 14 $_{\infty}$ 3 $_{\infty}$ b6 15 $_{\infty}$ c1 $_{\infty}$ c4 16 $_{\infty}$ d3 b5 17 14 (both sides have got what they wanted; Black's knight is firmly rooted on c4, while White has played (A) 17...6 18 $_{\infty}$ 4 $_{\infty}$ 3 $_{\infty}$

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(18...c5! looks fine for Black) 19 fxe5 @xe5? (and this is terrible: 19...fxe5 was compulsory) 20 Wg3 (effectively finishing the game, because Black's queenside collapses) 20... 2d7 21 Wxc7 Wf7 22 wxc6 對xa2 23 對xb5 對xc2 24 對c4+ 含h8 25 買e2 響h1 26 買fe1 響b8+ 27 空h1 其c8 28 管d3 管b3 29 臭d2 其b8 30 ₩a6 Ib7 31 ₩c6 h6 32 c4 Ieb8 33 c5 ¥g3 34 臭a5 幻f8 35 ¥d6 ¥a3 36 Ac7 Ec8 37 c6 Eb4 38 d5 Wa4 39 \$d8 @g6 40 c7 亘c4 41 ∰e6 亘a8 42 對f5 響e8 43 d6 罩d4 44 罩b2 罩xd6 45 Ib8 1-0. Paulsen-Bier. Leinzig 1879.

> 7 ... \$xc3 8 bxc3 He8 9 5)d2 5)d7 10 ②c4 ②b6?! (chasing White's knight to a better square, while Black's knight has no future on b6; 10....වf8 was better) 11 වe3 Wd6 12 ₩f3 ₩g6 13 \$h1 h5? (very bad) 14 \$d2 Ef8 15 Eac1 \$e6 16 c4 \$)d7 17 Ac3 Had8 18 We2 f6 19 f4 exf4 20 其xf4 響g5 21 其ef1 De5 22 5f5 Ife8 23 Axe5 fxe5 24 I4f3 h4 25 ₩f2 \$xf5 26 \$xf5 ₩h6 27 h3 (1 can't see anything wrong with taking the nawn on a7, although the move played should also win) 27...b6 28 国行 c5 29 耳xc7 耳f8 30 耳行 費d6 31 金h2 単de8 32 単xf8+ 単xf8 33 ₩xf8+ ₩xf8 34 ¤xf8+ \$xf8 35 g3 hxg3+ 36 \$xg3 \$f7 37 \$g4 \$f6 38 h4 g6 39 h5 gxh5+ 40 \$xh5 \$e6 41 a4 st7 42 seg5 see6 43 seg6 1-0, Har Zvi-M.Ginzburg, World Junior Ch., Duisburg 1992.

 \Rightarrow 7... W of 8 W of 2 \fbox{Z} e8 9 h3 g6 (the plan of W of and h3 is too slow to be dangerous for Black, but Capablanca gradually outplays his unknown opponent) 10 W of \oiint{S} 11

9 e2 âc5 12 gh6 f6 13 g4 9 g7 14 \$2 #f7 15 2h2 \$f8 16 We3 25 17 Dg3 De6 18 ₩13 c5 19 b3 \$\$\$\$\$ 20 h4 gxh4 21 9)f5 9)g5 22 We2 \$xf5 23 gxf5 wh8 24 Wg4 Wg7 25 wh1 Wh6 26 Ig1 (26 5)f3 \$e7 27 \$xg5 fxg5 28 ()xe5 would have regained the pawn, but 28 ... #g7 followed by 26... e7 27 f4 (the start of a faulty plan; 27 9)f3 Ig8 28 2xg5 fxg5 29 Dxe5 Wg7 30 Dc4 2 f6 31 Eaf1 was better, with f4 to come, when White still has the advantage) 27 ... exf4 28 6)h3! (White must have missed this move) 30 Exg8+ Exg8 31 Wf1 (loses at once, but even 31 單f3 置g3 32 We2 Wh5 33 Wd2 Wg5! is winning for Black) 31 ... We3 0-1, Capablanca-Jaffe, New York 1913. マ7…急g48h3 急h59 響e2 のd7 10 ON1 Te8 11 De3 f6 12 Df5 \$ f8 13 \$e3 @c5 14 @g3 \$f7 15 ≣fd1 (White has played too slowly and allowed Black to equalise; once Black's knight has reached e6, White's f4 plan is much less promising) 15... Wc8 16 \$xc5 \$xc5 17 d4 exd4 18 2xd4 \$f8 19 #f3 c5 20 නb5 a6 21 නිc3 We6 22 නිf5 2g6 23 a4 Zad8 24 Wf4 &xf5 25 Wxf5 響xf5 26 exf5 篇d4 27 雲f1 篇e5 28 g4 g6 29 fxg6 hxg6 30 De2 Hxd1+ 1/2-1/2, Tarrasch-Rubinstein, Vienna 1922. ⇒ 7... 星e8 8 De2 皇g4 9 Dg3 Dh5

77... Let 8 $\xi = 2$ kg = 4 57.6 $\xi = 2$ kh = 1010 h3 $\beta = 2$ kg = 3 11 fxg 3 kd = 12 kg = 2kg = 3 13 kg = 3 b6 14 g4 h6 15 W = 12(White is slightly better and 15 g5 is promising) 15...f6 (now Black has some sort of blockade) 16 $\beta = 16$ kh = 4 h717 W = 25 18 E = 12 kg = 6 19 b3 a5 20

a4 g6 21 9)f3 臭g7 22 菖af1 留d7 23 g5!? hxg5 24 \$xg5 Ih8 (24 ... fxg5 25 与xg5+ 会g8 26 響h4 全f8 27 里f7 wins) 25 &e3 We7 26 9h4 &f7 27 ≗g5!? fxg5 28 異xf7 gxh4 29 響g4 We8 (29 ... Wd8? 30 Zd7 followed by 重ff7) 30 亘1f6 當g8 31 響xg6 亘h7 32 g3 \$h8?! (taking on g3 is unclear) 33 He6 Wg8 34 Hxc7 Hf8? (now Black should definitely have taken on g3) 35 g4 2f3 36 \$2? (36 2e8! If8 37 Icc8 Ih6 38 Ixf8 & xf8 39 黉f5 當g7 40 響xe5+ is very good for White) 36 ... #f8 (forcing the draw) 37 Ee8 Ef2+ 38 @g1 Ef1+ 1/2-1/2, Wittmann-Arlandi Aosta Team 1988



8 @g5

 $> 8 \frac{5}{\sqrt{22}} \frac{2}{\sqrt{26}} (9 \frac{6}{\sqrt{23}} \frac{1}{\sqrt{25}} \sqrt{5} - (5 \frac{1}{\sqrt{25}} - (5$

If3 looks better) 25...響a1+ 26 回g1 ₩c1 27 Ig3 Ig8 28 h3 ₩g5 (a safe move; in fact I don't see any refutation of 28... #xc2, because 29 #f4 threatening Exg7+ may be met by 29 ... Re8, but I certainly understand why Black didn't like to risk it) 29 ₩xg5 fxg5 30 Xxg5 @xa2 (the outside a-pawn is a trump card) 31 2013 If8 32 e5 \$g8 33 Ixh6 Ixf5 34 Ig4 2d5 35 9h4 If1+ 36 2h2 Ixe5 37 9)g6 gxh6 38 ④xe5+ 会h7 39 c4 If5 40 2g6 Ig5 41 Ixg5 hxg5 42 De5 \$b7 43 Dg4 a5 44 De3 a4 45 Dc2 2c8 46 g4 2d7 47 \$23 2e8 48 \$13 2g6 49 \$e3 \$27 50 Da3 \$66 51 Db5 \$e5 52 Da3 ▲e8 0-1. Lugo-G.Garcia. Capablanca Mem-B 1992

The move 8 25 adopted in the main line is distinctly odd; White intends f4, but he never manages to play it!

8.... & d6 9 De2 De5 10 \$h1 f6 11 263 2e6 (reaching a normal position, but with White having lost time) 12 Eg1 c5 13 Re3 Rd7 14 2 d2 b5 15 f3 2 d4 (it would have been better to develop the other nieces first) 16 g4 &e6 17 5)g3 \$h8 18 Eg2 Ef7 19 c3 2 c6 20 Wg1 &e7 21 5)b3 c4 22 dxc4 &xc4 23 #d1 We8 24 \$c5 @d8 25 Egd2 of 26 2a5 (now White has some advantage) 26 ... 2 e6 27 2 xe7 W xe7 28 b4 EF8 29 a3 a6 30 ₩e3 ØF7 31 Øc6 ₩e8 32 ₩c5 Ød6 33 Øf1?? (White overlooks the threat) 33 ... 3b7 34 We3 Wxc6 (Black is a piece up for nothing) 35 Wh6 We8 36 De3 We7 37 20d5 皇xd5 38 墨xd5 墨ad8?? (after 38 5)d6 White can resign) 39 Ed7 1-0??



Black's resignation was a further serious error because he is winning in the final position! The reason is that after 39...W71 40 $\pm 1d5$ (40 $\pm x77$ $\pm x.d1 + t dy 2 \pm x.f7$ is hopeless) 40...Wg8 (not 40... $\pm x.d7$ 41 $\pm x.d7$ Wg8 42 $\pm x.h7$ + drawing) 41 $\pm x.c7$ $\pm T/8$ Black retains the piece.

Game 34

Perlis-Alekhine Carlsbad 1911

1 e4 e5 2 ති63 තිc6 3 තිc3 ති66 4 ඉb5 ඉb4 5 0-0 0-0 6 d3 තිd4

Or 6...\$xc3 (the immediate 6..d5 was good for White after 7 £xd5 £xd5 8 exd5 ¥xd5 9 \$c4 ¥d6 10 c3 &c5 11 b4 \$ch6 12 at 4 \$d6 12 at 5 \$d6 15 \$d6 12 at 5 some of the world's leading players, so it should not be dismissed lightly) and now:



> 8 exd5 #xd5 (8...5)xd5 9 &xc6 bxc6 10 @xe5 @xc3 11 單d2 @d5 12 c4 is good for White) 9 c4 #d6 10 axc6 bxc6 11 ab2 Ie8 12 5)d2 (12 Zel 2g4 is perhaps slightly better for White, but 12 We1! is best of all because 12 ... \$ g4 13 @xe5 @d7 14 f4 f6 15 Wg3 is good for White. Korn-Frydman, corr. 1938) 12... Ib8 13 2c3 2f5 14 f3 2bd8 15 We1 නිd5 16 විe4 & xe4 17 fxe4 නිf4 18 g3 De6 19 響f2 f6 20 里fb1?! (White should have played 20 maa 21 ₩f2 Ξa4 22 a3, when 22...Ξxa3 loses to 23 c5, while after 22. Zea8 23 2b2 Black still has to justify his pawn offer) 20...a6 21 里b3 里b8 22 Tabl Txb3 23 axb3 (White has some advantage, but it is very hard to exploit Black's pawn weaknesses) 23...c5 24 Ial 9g5 25 We3 If8 26 其a5 ④e6 27 響f2 翼c6 28 響e3 h6 29 #el 包g5 30 #e3 包e6 31 基a1 包g5 32 耳f1 耳a8 33 耳a1 @e6 34 ¥f2 耳f8 35 If1 #d6 36 #e3 #d7 37 #f2 □a8 38 □a1 ₩c6 39 @d2 □f8 40 金e3 對d6 41 罩a5 公d4 42 金xd4 cxd4 ¹/2-¹/2, Gunsberg-Marshall, St.Petersburg 1914.

> 8 exd5 @xd5 9 &c4 @a5 10 %b1 a6 11 Ee1 b6 12 We2 2g4 13 2b2? (13 \$g5!? is better, when 13...e4 14 Axf6 exf3 15 We4! is favourable for White, while 13 ... Wxc3 14 2xf6 exf6 15 We4 ad7 16 Wh4 offers good play for the pawn) 13... 耳fe8 14 Wf1 Axf3 15 gxf3 De7 (now Black is clearly better, but somehow Lasker wriggles out) 16 \$h1 2g6 17 Wh3 Wc5 18 He3 b5 19 Ab3 G)d5 20 皇xd5 豐xd5 21 罩a1 罩e6 22 a4 Zae8 23 #f5 Zf6 24 #e4 #d8 25 axb5 axb5 26 d4 Ife6 27 c4 exd4 28 對xd4 對xd4 29 毫xd4 算xe3 30 fxe3 bxc4 31 當g2 包f8 32 篇a4 包e6 33 Axc4 ()xd4 1/2-1/2, Em Lasker-Réti. Moscow 1925

⇒ 8 &xc6 bxc6 9 @xe5



9...¥d6 10 &f4 Ec8 11 ¥f3 (Keres gives 11 exd5 Exe5 12 d4 Ec1 13 &xd6 Exd1 14 Exd1 cxd6 15 dxc6 &c6 16 Eab1 Ec8 17 Eb7 with the better prospects for White) 11...dxc4 12 dxc4 Exe5 13 Efd1 &g4 14 ¥g3? (a blunder, 14 Ext6 xR3 15

¤xf6 gxf6 16 @xe5 fxe5 17 gxf3 Lb8 is a draw) 14 ... & xd1 15 & xe5 #d2! (winning a piece because of the mate threat on e1) 16 f3 9)h5 17 ₩f? ₩xf2+ 18 \$xf2 \$xc2 19 Ic1 2a4 20 2xc7 Ec8 21 Eb1 2b5 22 Id1 \$18 23 \$e5 \$e7 24 a4 \$c4 25 互d4 皇e6 26 亘b4 皇d7 27 亘b7 亘a8 28 ge3 5)f6 29 a5 ge8 30 ad4 a6 31 f4 c5 32 皇xf6 gxf6 33 亘b6 雲e7 34 f5 \$b5 35 g4 \$d8 36 \$f4 \$d1 37 h4 h6 38 其b7+ 实f8 39 其c7 c4 40 c5 hxg5+ 41 hxg5 If1+ 42 2g4 Ig1+ 43 \$14 fxg5+ 44 \$265 He1 45 \$16 Exe4 46 Exf7+ \$e8 47 Eg7 g4 48 Le5 象c6 49 金e7 象d5 50 Le6 Le7+ 51 \$h6 \$e4 52 Ixg4 \$xf5 53 Ixc4 温e5 54 \$g5 \$d3+ 55 \$f4 显f5+ 56 \$g4 Ixa5 57 Id4 \$b5 58 \$f4 Ia3 59 ge5 象d7 60 c4 gd8 61 貫d2 gc7 62 wd4 a5 63 Id3 Ia1 64 wc3 Id2 \$c6 68 \$a2 \$b6 69 Ib2+ \$c5 70 亘b1 亘h3 71 亘g1 \$xc4 72 耳c1+ 空b5 73 耳b1+ 空c5 74 耳c1+ 當d6 75 貫d1+ 臭d5+ 76 當b2 a3+ 77 wa1 wc5 78 里c1+ 皇c4 79 里g1 里h2 80 亘g5+ gb4 81 亘g1 亘a2+ 82 gb1 ⊒d2 0-1. Capablanca-Tarrasch, St Petersburg 1914

○ 8 & xc6 bxc6 9 € bxc8 txc4 10 dre4 ₩67 (very risky; objectively 10...₩c4 11 I xc41 € xc4 was the right course, but Marshall was probably playing for a win) 11 & 14 € bxc4 12 Wd4 & Xf5 13 IE(c1 c5 14 Wd4 Zd6 15 ¥xc5 Wf6 16 & 2g37 (White has a clear advantage and after 16 Ze6 Black would be in trouble because 16...\$xc2 loses his queen to Ze6 11 Ze6 17 Wc6 € 2c4 18 Waf6 (White has thrown away most of his advantage but it is incredible that he succeeds in losing 18., gxf019 $\phixf3$ fxx2 0 gxx7 $\phix2+21$ gxf1 $\phixd2$ 20 gxc7 $\phix2+21$ gxf1 $\phixd2$ 22 $\phixd5$ gxf2 52 52 gxf1 fxx2 24 $\phixd5$ gxf2 25 cx37 (25 fxf1 fxf1 dxxy3 25, gxd3+26 $\phigf1$ $\phix2+27$ $\phixf1$ dxc4 fx fyrical Marshall swindle) <math>28 gxf0 gxc3 0 44 $\phixf3$ 17 Bz2 32 gxx7 fxc3 0 44 $\phixf4$ 17 Bz2 32 gxf1 dxd4 dxf3 dxd4 dxf3 35 8 fxg2 0 -1, Bohatichuk-Marshall. Moscow 1925.

> 8 @xc6 bxc6 9 5)xe5 @xc3 10 bxc3 dxe4 10 \$a3 (this gives White some advantage) 10 ... Ie8 11 Dxc6 #d7 12 Od4 Od5 13 #d2 2b7 (White has an extra pawn, but the opposite-coloured bishops and Black's active pieces make it hard to convert into a win) 14 Ze1 Wg4 15 dxe4 Exe4 16 f3 Wf4 17 Wf2 (17 ₩xf4 is more promising) 17... [xe1+ 18 Exel ()xc3 19 &c1 Wd6 20 ()f5 ₩f6? (20...₩b4) 21 ₩xa7! ₩b6+ 22 Wxb6 cxb6 23 2b2 ()xa2 24 2xg7 (White is winning because he has an extra pawn and threats against Black's king; it takes several mistakes for White to ruin his position) which blocks the long diagonal and so prevents White's rook leaving the first rank: after 25 c4 5)d3 26 Le3 のc5 27 单d4 Black is lost) 25...のd3 26 Id1 Ia5! 27 g4 (27 De3 would have offered good winning chances) 27... \$c8 28 \$h6 (28 2)d6 was also very promising) 28 ... \$xf5 29 gxf5 Id5 30 Ia1? (White misses his last chance with 30 \$f1!, when Black is still in trouble) 30... a5?! 31 ad1 Id5 32 Ia1? f6! (now Black should draw) 33 耳a7 De5 34 耳g7+ 雪h8 35

Ee7 쇼g8 36 쇼t2 트d7 37 트e6 쇼t7 38 트xb6 트d3 39 트b7+ 쇼e8 40 兔e3 트xc3 41 트xb7 트c2+ 42 쇼g3 트c3 43 쇼t2 트c2+ 44 쇼g3 트c3 45 쇼t2 트c2+ ½-½, Cohn-Marshall, Carlsbad 1911.

7 2xd4 exd4 8 2e2



8...c6

Or 8...d5 and now:

> 9 exd5 @xd5 10 @c4 @d8 11 h3 Ie8 12 2d2 2xd2 13 ₩xd2 2e6 (with equality) 14 2b3 Wd6 15 Zfe1 Ie7?! (15...c5 is safer) 16 #f4! Id8 17 ¥xd6 其xd6 18 分f4 (now White has an edge) 18 ... \$18 19 () xe6+ fxe6 20 He2 @vd7 21 Hae1 @vc5 22 \$c4 b5? (a panicky move which leads to the loss of a pawn; 22 ... \$ f7 was a better defence) 23 axb5 Ib6 24 a4 a6 25 b4! (with a winning position for White) 25... 2b7 26 ac4 国xb4 27 国xe6 国xe6 28 国xe6 分c5 29 国c6 纪xa4 30 国xc7 a5 31 国f7+ we8 32 其xg7 分b6 33 其xh7 a4 34 里a7 里b2 35 单e6 里xc2 36 f4 里d2 37 f5 貫xd3 38 貫b7 貫d1+ 39 会f2 貫b1 40 f6 亘b2+ 41 查f3 包c4 42 亘e7+ 1-0. Maroczy-Marshall, Carlsbad 1929.

> 9 e5 2 g4 10 c3 (this gives White a clear advantage, much as in the main line) 10...dxc3 11 bxc3 &a5 12 d4 Wh4 13 桌f4 分h6 14 對d2 f6 15 桌d3 @f516exf6 #xf617 @e5 #f718 f4 @d6 19 f5! @c4 20 @xc4 dxc4 21 2 g3 c5 22 f6 g6 23 d5 Ed8 24 d6 Ie8 25 Wf4 2d7 26 Iae1 2c6 27 Wh6 Had8 28 2)f5! gxf5 29 Hxf5 當h8 30 置g5 置g8 31 置g7 亘xg7 32 fxg7+ \$28 33 Ifl #xfl+ 34 \$xfl Ie8 35 Wf4 b5 36 g4 2d7 37 g5 \$e6 38 \$f6 \$d7 39 \$e7 \$xg7 40 ₩f6+ \$28 41 26 \$h3+ 42 \$f2 1-0. Campora-Acosta, Argentinian Ch. 1987

9 2a4 d5 10 e5 2g4 11 c3 dxc3 12 bxc3 &a5 13 d4 Wh4 14 h3 (14 af4 was also possible, as in Campora-Acosta above) 14 ... 2h6 15 ac2 af5 16 ≣b1 b5 (16... ≣ab8 is bad after 17 \$a3 followed by \$d6) 17 \$xf5 @xf5 18 Wd3 We4 (the ending is worse for Black, but if the knight moves then White can start a kingside nawn advance) 19 wxe4 dxe4 20 f3 exf3 21 Exf3 De7 22 2a3 Efe8 (after 22... Eae8 23 2)g3 Black can hardly free himself because 23 ... f6 is met by 24 Ibf1) 23 Ebf1 f6 (23... 9)d5 24 Exf7 9)xc3 25 Dxc3 \$xc3 26 \$c5 is also very good for White, for example 26... Aad8 27 e6! \$xd4+ 28 \$xd4 Exd4 29 e7 and wins) 24 exf6 gxf6 25 2f4 (not 25 Exf6 2d5, but now 26 (1)h5 is threatened) 25...(1)d5 26 2xd5 cxd5 27 \$c5 Eac8 28 Exf6 2xc3 29 26f5 2e2 30 2g5+ wh8 31 Exd5 Exa2 32 2d6 Ea1 (Black is forced to head for the exchange of rooks or else he will be mated) 33 2e5+ 2g8 34 Exal 2xal 35 Exb5

(White's extra pawn and more active pieces make the technical task relatively easy) 35...Ec4 36 Ed5 a5 37 \$72 a4 38 \$\phi e 23 39 In5 \$\phi b 4 a5 24 21 24 If 24 2h 44 \$\phi e 4 If 24 2h 44 \$\phi e 4 If 24 ph 46 \$\phi f 44 \$\phi 5 \$\pma c1 45 In7 + \$\pma 8 46 \$\pma 6 \$\pma 2h 7 1-0\$ \$\pma 6 \$\pma 5 1-10\$

Game 35

Janowski-Vidmar Carlsbad 1907

1 e4 e5 2 원당 원당 원6 3 원c3 원c6 4 오b5 오b4 5 0-0 0-0 6 d3 오xc3 7 bxc3 d6 8 프e1



We are devoting some time to 8 Re1, even hough here are no recent games. The reason is that this more tempt to exploit Black's early exchange on c3 by missing out \$2,51 here the Metger upmin, for example, the bishop usually returns to c1 after ...Cd84-6,50 unless Black can come up with a radically different plan White will asset time. Theory gives 8... De7 as the best reply, which is probably correct, but even this doesn't guarantee equality.

8...₩e7

⇒ 8...5)e7 9 d4 2d7 10 Ib1 c6 11 ▲f1 響c7 12 桌g5 乞g6 13 響d2 (even the simple 13 \$xf6 gxf6 14 Wd2 should be slightly better for White) 13 單d2 20h5 14 20h4 黑ae8 (ECO assesses this position as equal. but I believe that White has an edge) 15 2xg6 hxg6 16 里ed1 单c8 17 单e3 ad8 18 2d3 b6 19 f4 exf4 20 2xf4 ②xf4 21 響xf4 響d7 22 罩f1 (1 prefer 22 c4) 22...響g4 23 響e3 国de8 24 ¤f4 ₩e6 25 ¤bf1 d5 (25. ₩xa2 26 c4 offers some compensation, but there is certainly nothing clear for White) 26 #g3 #e7 27 e5 g5? (seriously weakening Black's kingside) 28 #4f2 c5 29 \$f5 cxd4 30 cxd4 2a6 31 Wh3 g6 32 2d3 2xd3 33 #xd3 #d7 (Black is in big trouble) 34 三f6 響g4 35 h3 響e4 36 響d2 響h4 37 c3 雪g7 38 響e3 置e7 39 罩d6 罩c7 40 Ixd5 Ifc8 41 e6 Ixc3 42 Ixf7+ 28 43 Wxc3 1-0, Janowski-Showalter. Paris 1900.

 3^{-1} 8... 2^{-1} 9 d4 c6 10 dxe5 (this tactical sequence gives White no avatage; 10 Å(1 is better) 10...dxe5 11 Åa3 cxb5 12 ₩xd8 ∐xd8 13 Åxe7 ∐e8 14 & d6 5 d7 (nonce Black has played ...f6, freeing the knight, he will be able to continue his development) 15 Ed1 16 16 ∐abl a6 17 2 d2 2 bb6 18 c4 2^{-1} 44 19 Ee1 ∐d8 2 c5 5 xx5 1 Åxx5 [Xd2 22 ∐b2 Åe6 23 Åe3 ∐d7 (the position is probably lost for White and Capablanca needs all his endgame skill to escape) 24 13 Ee8 25 ∏c1 ∏c3 26 47 Ed2 [Zd c7 27 Å d2 ∐a 32 8 ∐a ∐c4

29 单b4 罩a4 30 单d2 f5? (Black should only play a move like this if he cannot make further progress on the queenside, but the obvious plan of ...b4 followed by ...a5 and ... Ia3 was available, pinning down the weaknesses on a2 and c2) 31 exf5 \$xf5 32 c3 e4 33 fxe4 \$xe4 34 a3 Ac6 35 Eb4 Ec5 36 Exa4 bxa4 37 国内1 単行+ 38 会g1 単位5 39 単わ2 単位3 40 \$12 \$d5? (Black makes no serious attempt to win, even though the position is still very favourable for him) 41 @e1 @f7 42 Ed2 Exd2+ 43 âxd2 \$e6 44 g3 \$a2 45 \$f4 \$d5 46 spe3 spc4 47 spd2 spb3 48 spd6 2b1 49 h4 2 f5 50 2 f8 b5 51 2d6 a5 52 \$68 g6 53 \$e7 b4 54 cxb4 \$xa3 55 bxa5+ \$b3 56 a6 \$c4 1/2-1/2, Capablanca-Marshall, match, USA 1909.

⇒ 8 ... \$d7 9 d4 2 xd4 (this liquidation leaves White with a central superiority) 10 2xd4 exd4 11 2xd7 ₩xd7 12 cxd4 Ife8 13 f3 d5 14 e5 響e6 15 亘b1 b6 16 亘f1 のd7 17 f4 f5 18 #f3 (theoretically White has a bad bishop, but on the a3-f8 diagonal it is far from bad, preventing Black's rooks reaching the f-file and thereby supporting an eventual g4) 18...a6 (the threat was 19 c4 c6 20 cxd5 cxd5 21 2b5) 19 2a3 b5 (preventing c4, but dooming Black to eternal passivity) 20 会h1 会h8 21 罩g1 罩g8 22 当bf1 a5 23 g4 g6 24 c3 呈ab8 25 Ig2 b4 (panic, but otherwise Black can only wait for the axe to fall) 26 cxb4 axb4 27 gxf5 gxf5 (or 27 ... Wxf5 28 Ac1, followed by Eg5 and f5) 28 Exg8+ Wxg8 29 Eg1 Wf7 30 @c1 In6 31 @d2 Ia6 32 @xb4 基xa2 33 響g3 (threat e6) 33...④f8 34

يe7 2) و6 35 \$f6+ \$28 36 h4 \$68 37 Wb3 Ia8 38 Wb4+ 1-0. Tarrasch-Schlechter, Vienna 1898.



0 d4

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⇒ 9 ¥e2 20d8 (if Black plays the Metger unpin when the bishop is not on g5 then White simply gains time over normal lines) 10 d4 c5 11 ad3 \$h8 12 h3 2 g8 13 \$b2 (a very odd move, because b2 is obviously not the right square for the bishop; 13 a4 is more logical) 13 ... De6 14 g3 f6 15 \$2 2 Ad7 16 d5 2 g5 17 2 xg5 fxg5 18 Ac1 Ef7 19 Se3 Eaf8 (Black is at least equal) 20 国h1 署d8 21 c4 h6 22 関d2 9 f6 23 耳af1 9 h5 24 f3 耳f6 h4? (Black has some pressure, but if White is careful he should be able to prevent a breakthrough; Alekhine recommended 25 Wel) 25 ... gxh4 26 Lxh4 创f4+? (a complete blunder; 26... 2xg3! is very good for Black after 27 \$xh6 @xf1 28 \$g5+ \$g8 29 &xf1 Ig6 30 Ig4 &xg4! 31 \$xd8 \$xf3+ 32 \$h2 \$\Zxd8 or 27 \$xg3 Eg6+ 28 Eg4 Exf3+ 29 Exf3 £xo4 30 If1 \$d7+! 31 \$f3 \$h4) 27 Axf4 exf4 28 Axf4 (White is a

clear pawn up) 28...g5 29 異xf6 響xf6 30 Wd1 金g8 31 f4 gxf4 32 罩xf4 ₩g7 33 Ixf8+ (Alekhine correctly pointed out that 33 Wf3 is very good for White; it is surprising that White doesn't even try to win this position) 33...\$xf8 34 ¥f3+ \$e7 35 ¥f4 ₩g5 36 &e2 &a4 37 &d3 ₩h5 38 響h4+ 響xh4 39 gxh4 雪f6 40 雪f3 \$e5 41 \$e3 \$d7 42 c3 \$g4 43 @c2 @h3 44 a3 @f1 45 @h3 a6 46 \$a2 \$h3 47 \$b1 \$g4 48 \$c2 \$h5 49 \$a4 \$g6 50 \$c2 \$e8 51 \$d1 \$d7 52 \$c2 b6 53 \$f3 \$h3 54 \$d3 \$c8 55 \$b1 \$d7 56 \$c2 a5 57 &d1 &e8 58 &e3 &f7 59 &e2 \$g8 60 \$f1 \$h7 61 \$g2 \$g6 62 \$f3 \$f7 63 \$e2 \$e8 64 \$d1 \$d7 65 \$13 \$c8 66 \$e2 \$a6 67 \$e3 1/2-1/2, Tylor-Vidmar, Nottingham 1936.



9...ŝ.g4

⇒ 9....€)d8 (27 years earlier Vidmar adopted the same dubious idea) 10 £f1 c5 11 g3 ₩c7 12 £g2 Ee8 13 d5 (it can't be bad to imprison the knight on d8, but White could have considered a preparatory move as Black isn't threatening anything)

13... 2d7 14 2h4 2f8 15 f4?! (White commits himself very early: 15 c4 is probably better because Def can always be met by Df5) 15...exf4 16 gxf4 響e7 17 包f3 皇g4 18 e5 \$xf3 19 \$xf3 2)d7 20 e6 (20 £g4! is good for White) 20...₩h4 21 @d2 fxe6 22 dxe6 @f6 23 e7 (now the position is very unclear) 23. Dc6 24 Axc6 bxc6 25 We2 Wh3 26 We6+ Wxe6 27 Exe6 \$17 28 Hael Hac8 29 Hxd6 Hxe7 30 c4 De4 31 Zd3 2xd2 (31 ... Zce8 is better for Black) 32 axe7+ @xe7 33 Axd2 (after 33... Ab8 Black still has an edge) 1/2-1/2, Forgacs-Vidmar, St.Petersburg 1909.

10 h3 &h5 11 g4 &g6 12 d5 >b8The best square, because after 12...>d8 the knight has no future. From b8 it can be activated by ...>d7 and ...>c5.

13 🕗h4 🚊 xe4

Black accepts the tactical challenge. 13...Obd7 14 Of5 Axf5 15 gxf5 (15 exf5? Ob6) is better for White. The next few moves are forced.

14 g5 ᡚxd5 15 ≣xe4 ᡚxc3 16 ₩d3 ᡚxe4 17 ₩xe4

A hard position to assess. Black, with $\mathbb{I}_{+3\Delta} \vee 2.\mathfrak{A}_{+}$ is ahead on material, but there are no open files for Black's rooks and White has attacking chances on the kingside. The usual cop-out "unclear" seems justified.

17...c6 18 2/f5 ¥c6 19 2/d3 g6 20 2)h6+ \$\phig7 21 \$\pmih4 2/d7 22 2/g4 15?! (perhaps 22...\$\pmig8 was better, for example 23 2/f6+ 2\pmif6 24 gxf6 d5 25 2/g5 h5 is unclear) 23 gxf6+ 2\pmif6 24 \$\pmih6+ \$\pmif7?! (24...\$\pmih8 25 &xg6 \exists g8 offered better defensive chances) 25 &g51 (suddenly White has a crushing attack) 25... \bigotimes xg4 26 &xh7+ &c8 27 &xg6+ (27 &xh7) would have been lethal, for example 27...e4 28 &xc6+ &t7 29 &c4, or 72...&c8 28 &xc6+ &tatag) 27... \blacksquare c7 28 &g6+ &d7 29 &xt7+ &t7 7 30 &xt7 &xt7 21 &xh7 &t8 32 h4 \boxtimes xt7+ &xt7 21 &xh7 &t8 32 h4 \boxtimes xt7+ 33 &g3 (White should still win because the h-pawn is just too strong) 33...&c6 34 \boxtimes h1 Et 35 &c3 e4 36 &t4 \boxtimes Ec5 37 h5 &t5 31 h d2 x2 \boxtimes 55 39 h6 c3 40 &c3 1-0

Game 36

Juarez-De La Vega Buenos Aires 1985

1 e4 e5 2 2 f3 2 c6 3 2 c3 2 f6 4 2 b5 2 b4 5 0-0 0-0 6 d3 d6 7 2 e2



This is another slow White system. The knight is heading for g3, rather like the manoeuvre (2)(42-f1g3 in the Ruy Lopez. From g3 the knight will defend e4 and thereby support a central push with c3 and d4. 7... 2g4 8 2xc6

Or 8 $\tilde{c3}$ (this is very similar to the main line, except that White does not exchange on c6; readers should compare the following examples with the main line games, because transposition can easily occur) 8... $ac59 \ D_{a3} \ Dh510 \ Dir S$ with a branch:



 1) 10... #f6 (Black players should be aware that this move involves a piece sacrifice) and now:

□ 11 d4 exd4 12 cxd4 &bc 13 h3 (White initiates a sharp tactical struggle, but it eventually proves favourable for Black) 13...&xd5 14 &xc6 (the idea is to meet 14...bxc6by 15 &xd5 &xd5 &xd5 f &xd5 16 cs (16 &xc6 &xd5 &xd5 f &xd5 f &xd5 16 cs (16 &xc6 &xd4 is good for Black) 16...dxc5 17 dxc5 &xd5 18 &xd5 an endgame plus for Black, 21 # hbs hb 22 %hb kps 23 % gc 25 % gc 54 & gc 36 & gc 32 & gc 52 & wg c5 24 & gc 36 & gc 36 & gc 1 & hc 26 & gc 46 (re 1) 27 & Bc 36 & 28 & gc 1 & hc 12 29 & wc 12 & gc 30 & c3 (now White has fair drawing chances) 30...as 31 ad? (White voluntarily weakens the agawn) 31...& E6 & 32 &fd 1 & bd 33 & d2?? & field 25 i 34 & dc 3 & hd 27 i 35 i 38 & dc 4 i 0-1, Podlesnik-Todorovic, Yugo-Savian Ch. Semi-Final 1990.

> 11 h3 \$xf5 (taking on f3 is positionally good for White, so Black is more or less forced to sacrifice a piece) 12 2g5 We6 13 exf5 Wxf5 14 g4 Wc8 15 gxh5 Wxh3 16 2e3 axe3 17 fxe3 wxh5 (Black can take the e-pawn instead by 17 ... #g3+ 18 looks better to take the pawn which menaces Black's kingside) 18 If2 (this position is not so easy to assess; White should be better, but it is hard to judge the scale of his advantage) 18... ②e7 19 嶌h2 響g6+ 20 拿f2 d5! (Black must disturb White quickly, or else the al rook will cross to the kingside, supporting the attack) 21 のxe5 単f5+ 22 のf3 d4 23 単a4 (returning the piece; 23 \$c4 was possible) 23...c6 24 Wxd4 Wxb5 25 c4 對方 26 對h4 對xd3 (a key moment; Black decides to re-sacrifice the piece, but this is hopeless and he should have tried 26...f6 27 e4 Wc5+. even though White has a very strong attack after either 28 de2 or 28 d4) 27 Wxe7 Ife8 28 Wc5 (this position is winning for White: Nimzowitsch almost makes a mess of it, but he gets there in the end) 28... He6 29

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Ie1 Iae8 30 響d4 響f5 31 Ih4 Ig6 32 萬f4 響h3 33 萬g1 萬xg1 34 ④xg1 Wh2+ 35 \$f1 Wc2 36 De2 h6 37 當f2 其f8 38 a3 f5 39 賞e5 當h7 40 b4 If 6 41 c5 b6 42 e4 fxe4 43 I xf6 gxf6 44 mm xf6 bxc5 45 mm f7+ cb8 46 ₩e8+ 容h7 47 ₩d7+ 容h8 48 ₩c8+ 當g7 49 賞b7+ 當f8 50 賞b8+ 當e7 51 響xa7+ 當d6 52 響g7 h5 53 響f6+ \$d7 54 \$\$97+ \$d6 55 \$\$6+ \$d7 56 響g7+ 當d6 57 響g3+ 當d7 58 對h3+ 當d6 59 對h2+ 當d7 60 對xh5 cxb4 61 axb4 \$\$c7 62 \$\$c5 \$\$d3 63 ②d4 響d2+ 64 當g3 響e1+ 65 當g4 ₩g1+ 66 \$f5 ₩f1+ 67 \$e5 ₩a6 68 h5 @b6 69 @xc6+ @xc6 70 hxc6 e3 71 gd5 gd8 72 gd6 gc8 73 c7 1-0. Nimzowitsch-Cohn. Ostend B 1907.

⇒ 13 d4 20e7 14 20e2 20f4 15 200xf4 18 20f4 16 20e1 1/2-1/2, Podlesnik-Sorokin, Sochi B 1989.

⇒ 13 wh1 (not very dynamic) 13...a6 14 2a4 2f4 15 2xf4 Wxf4 16 We2 f5 (already Black has taken over the initiative) 17 ad1 Wh6 18 We3 f4 19 Wd2 If6 20 d4 wh8 21 第43 第46 22 (3)d2 金c8 23 d5 (5)d8 (if only I could get such positions from the King's Indian ...) 24 Wf3 g5 25 g4 fxg3 26 Wxg3 g4 27 2 c4 If4 28 De3 Wg6 29 Dg2 Wxe4 30 f3 #4f6 31 #f2 Wxd5 32 De3 Wc6 33 2xg4 Exf3 0-1, Euwe-Bogoliubow. Bad Pistyan 1922. White played horribly in this example, but the evidence suggests that 10 2 b6 is a solid equalising move.

 3) 10....象xf5 11 exf5 ②f6 (this continuation is good for White) 12 d4 exd4 13 cxd4 单b6 14 h3 ④e4 15 竇c2 冪e8 16 臭xc6 bxc6 17 冪e1 2 f6 18 2g5 (Black has no reasonable escape from this pin: moreover. c6 is under attack and 18. Exel+ 19 萬xe1 c5 20 d5 is clearly better for White) 18 ... #d7 19 & xf6 gxf6 20 g4 耳xe1+ 21 耳xe1 耳e8 22 耳e4 d5 23 萬xe8+ 響xe8 24 會g2 a5 25 ₩c3 \$g7 26 a4 (fixing the a-pawn on a black square) 26 Wd7 27 2)d2 c5 (desperation, but otherwise (b) will win a pawn) 28 dxc5 d4 29 c6 wd6 30 wc4 wf4 31 wd3 ₩d6 32 ₩f3 ₩b4 33 De4 (so that 33 ... wxb2 34 g5 fxg5 35 f6+ wg6 36 響d3! 當h6 37 包g3! gives White a decisive attack) 33...h6 34 h3 Wel 35 Wd3 Wc1 36 Wc4 Wel 37 ₩d5 (threat @g3-h5) 37...h5 38 g5 ₩e2 39 @g3 ₩d1 40 ₩d8 fxg5 41 #xg5+ 1-0, Nimzowitsch-Schories. Ostend 1907.

8...bxc6 9 2g3 2h5



10 h3

Or 10 c3 \$\overline\$c5 11 \$\overline\$16 fs and now: ⇒ 11...\$\overline\$16 (this is effectively a piece sacrifice) 12 h3 \$\overline\$xf5 13 \$\overline\$g5 \$\overline\$6 14 exf5 \$\overline\$xf5 15 g4 \$\overline\$6 16 gAt5 %At3 (the position is identical to Ninzovites-Cohn above, except for the exchange on e6, a difference which slightly favours Black (17 hc?) (too slow because Black can ignore the possibility of hxg?, 17 Åc3 is better, with an unclear position) 17...e4 H8 dxe4 \mathbb{H} e8 19 2 d4 \mathbb{H} sc4 Black has a winning attack) (20 f3 \mathbb{W}_2 f3 + 21 \mathbb{C} h1 \mathbb{H} c5 22 (4 \mathbb{W} f3+ 22 \mathbb{W}_2 I \mathbb{C} a1 24 \mathbb{W} 44 \mathbb{W} a4 5 21 \mathbb{C}_2 I \mathbb{C} a1 44 \mathbb{W} a4 5 21 \mathbb{C}_2 I \mathbb{C} a1 44 \mathbb{W} a4 5 21 \mathbb{C}_3 17 \mathbb{C}_2 13 0-1, Berg-D.Bronstein, Tastrup 1990.

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⇒ 11.... \$b6 12 \$h1 \$f6? (very casual; now White can win the piece under much more favourable circumstances) 13 h3 @xf5 14 @g5 ₩e6 15 exf5 ₩xf5 16 g4 ₩g6 (16..., We6 17 gxh5 Wxh3+ 18 包h2 wins) 17 gxh5 Wxh5 18 wh2 f5 19 e3 (Black has only two nawns for the piece and few attacking chances) 19...e4 20 9 of Wh4 21 dxe4 fxe4 22 ₩g4 ₩e7 23 De2 d5 24 Ig1 If6 25 のf4 Laf8 26 Lg3 g6 27 h4 響e5 28 2h3 If3 29 Iag1 @xe3 30 fxe3 Ixe3 31 h5 Iff3 32 hxg6 Ixg3 33 gxh7+ \$xh7 34 Ixg3 Ixg3 35 ₩xg3 ₩xg3+ 36 \$xg3 \$g6 37 \$f4 \$6 38 c4 \$e6 39 c5 \$d7 40 \$e1 \$ 41 \$ e2 \$ b7 42 \$ d4 \$ a6 43 b4 \$b7 44 a4 1-0. Maroczy-Schlechter, Barmen 1905.

10...신xg3 11 fxg3 单c5+ 12 \$h2 单d7

I prefer 12... axf3, when White's advantage is microscopic.

13 2h4 d5 14 We2 Ze8 15 2f5 2f8 16 2d2 f6 17 g4

Black's problem is that he has no source of counterplay, while White can slowly generate a kingside attack. 17...&c6 18 b3 @47 19 Ef5 Ead8 20 &c6 52 H Eaf1 c4 (Black is finally making progress, but White's assault is already dangerous) 22 g5 cxd3 23 cxd3 dxe4 24 dxe4 fxg5 25 & gxg5 Ea8 26 Eg3 ch8 27 Eaf1 @47 28 ErH Wd7 29 @h5 & 27 30 @h4 (threatening 3) 26 (5) 0...&c6 31 Ef7 a 52 Z Ed3



32 ... Wc6 (or 32 ... Wf7 33 2h6 ₩g6 and now not 34 £f6??, as given in New in Chess, which loses to 34 ... wxf6, but 34 2d8! winning Black's queen) 33 Wh6 (a neat move, but White could have won more convincingly 33 2xg7! 2xg7 34 £ f6 Ee7 35 Exg7 Exg7 36 Wh6 Ig8 37 皇xg7+ Ixg7 38 Id8+) threat of 34 2 f6) 34 2 d6! Wxd6 (the only move because 34 ... cxd6 fails to 35 \$6 He7 36 \$xe7 and mate in three more moves) 35 2xd6 cxd6 (35...gxh6 36 \$ f6+ \$ g7 37 \$ xg7+ \$h8 38 \$ xh6+ mates) 36 \$ f6 1e6? (36...,Ie7 is the only move, but White still wins by 37 axe7 gxh6 38 皇f6+ 皇g7 39 星xg7 netting a piece) 37 £xg7+ 1-0

Game 37

Sveshnikov-Yusupov USSR Ch. 1979

1 e4 e5 2 DB Dc6 3 Dc3 D66 4 2b5 2b4 5 0-0 0-0 6 d3 d6 7 De2 De7 8 c3



8....\$a5

⇒ 8... \$c5 9 d4 exd4 10 cxd4 \$b6 11 5003 5006 12 皇d3 温e8 13 h3 (White's extra central pawn gives him some advantage) 13...\$d7 14 \$e3 c5 15 Ic1 cxd4 16 \$xd4 \$xd4 17 9)xd4 d5 18 exd5 2)xd5 19 2e4 Gdf4 20 皇xb7 萬b8 21 5 c6 皇xc6 22 \$xc6 (White is a pawn up for necessary to activate Black's f8 rook; simply 23 b3 should win) 23 耳fxd8 24 耳c2 ()d3 25 耳d1 ()b4 26 IIxd8+ IIxd8 27 IIc4 IId1+ 28 雪h2 列xc6 29 其xc6 其d2 30 雪g1 (30 2f5 was no better, for example 30...h6 31 耳c8+ 當h7 32 耳c7 耳xf2 33 Ixf7 (4)h4) 30 Ixb2 31 Ia6 ID1+ 32 空h2 ID7 33 De4 h5 34 a4 h4 35 2046 2b2 36 2c1 2b1+ 37 2cb2 38 2ca7 2ct2 39 a5 2c1 40 2c7 2c2 37 2ct2 39 a5 2c1 40 2ct7 2c2 4c1 2c1 2c2 2ct 2c2 4c1 2c2 41 2c2 4c1 2c2 42 4c2 42

9 @g3 c6

ン 9... 分支6 10 d4 a6 11 金a4 b5 12 金c2 金b7 13 a4 h6 14 h3 b4 15 金d2 bxc3 16 bxc3 足e8 17 足e1 星b8 ½-½, Gulko-Sosonko, Thessaloniki Ol. 1988.

10 âa4



10....Dg6

⇒ 10...±ho 11 d4 exd4 12 cxd4 d1 13 e5 2e4 14 & 2c 2xg3 15 fxg3 (very ambitious; 15 hxg3 would be a little better for White) 15...±k5 16 4xxf5 2xx5 17 90 38 w71 8g 4 2e7 19 9xg5 2g6 20 h3 (White's attack has got nowhere and now Black moves over to the counteratacky 0...±88 21 & 2a5 16 22 ext6 gxt6 32 0...±88 21 & 2a5 16 22 ext6 gxt6 32 0...±88 21 & 2a5 16 22 ext6 gxt6 32 0...±88 21 & 2a5 16 22 ext6 gxt6 32 0...±88 21 & 2a5 16 22 ext6 gxt6 32 0...±88 21 & 2a5 16 22 ext6 gxt6 34 0...±88 10 & 2a5 16 22 ext6 gxt6 34 0...±88 10 & 2a5 16 22 ext6 gxt6 34 0...±88 10 & 2a5 16 22 ext6 34 0...±88 10 & 2a5 16 22 ext6 34 0...±88 10 & 2a5 16 20 & 2a5 16 直xe4 35 金f3 金f7 36 亘c3 b5 37 金f2 亘c4 0-1, Podlesnik-Djuric, Yugoslavian Ch. 1988.

11 d4 Ze8

⇒ 11...exd4 12 5 xd4 (12 cxd4 is more natural) 12... 温e8 13 温e1 皇b6 14 &c2 &d7 15 @h5? (15 h3 gives White an edge) 15 ... 2 g4 16 2 g3 (16 h3 Wh4! is dangerous) 16 ... Wf6 17 2e3 26e5 18 h3 2xe3 (now Black is a little better) 19 Exe3 g6 20 Wf1 &e6 21 b3 Had8 22 Hd1 &c8 23 f4 2)d7 24 sh1 Wh4 25 Edel ④f6 26 雲g1 ⑤d7 27 雲h2 翼f6 28 Id1 218 29 2ge2 De6 30 g4 (30...h6 allows Black to retain his edge) Marco-Schlechter, Vienna 1898.

⇒ 11... 2b6 12 2c3 h6 13 2c2 Ec8 14 Ec1 2c4 15 2c1 2c6 16 h5 2h6 17 2h5 (after 17 2c3 White has his usual slight plus) 17... 2c7 18 dxc5 dxc5 19 2c3 Wxd1 20 Eaxd1 Ecd8 ½-½, Znosko-Borovsky-Teichmann, St.Petersburg 1909.

12 **2**b3



12...h6

⇒ 12...exd4 13 cxd4 (threat 2g5) 13... 2e6 (13... 2xe4 14 2xe4 Ixe4

15 ②g5 邕e7 16 響h5 is very good for White) 14 2g5 皇xb3 15 響xb3 響d7 16 f3 (White has secured his centre and has the advantage) 16...h6 17 5)h3 Ie6 18 5)f4 5)xf4 19 2xf4 2b6 20 Zad1 Zae8 21 2h1 d5 22 e5 2h7 23 2f5 f6 24 g4 (White's initiative appears very dangerous, but in the subsequent play there was nothing clear for him; this game was an excellent defensive performance by Euwe) 24 ... fxe5 25 & xe5 16 26 line 27 g5 hxg5 28 Hg1 Hxe5 29 dxe5 \$xg1 30 exf6 \$b6 31 fxg7+ \$28 as unclear; in fact it is probably good for Black) 27 ... \$ c7 28 f4 \$17 29 Idf1 (29 公xg7 gives White no advantage after 29... Axe5 30 fxe5 De4) 29 ... \$ xe5 30 fxe5 De4 31 g5 (31 2d6 響g6 32 2xe4 響xe4+ 33 Wixe4 dxe4 34 Hel c5 leads to a draw and White should have been satisfied with this result) 31...hxg5 32 2d6 2f2+ 33 2g2 2xd3 34 ①xf7+ 當g8 35 ④xg5 篇g6 36 h4 c5 (suddenly it is White who has to be careful) 37 dxc5 II xe5 38 Sh3 Dxc5 39 耳c1 耳c6 40 耳ge1 包e4 41 耳xc6 bxc6 42 Ic1? (Euwe gave 42 2xe4 Ixe4 43 Ixe4 dxe4 44 \$\$ 24 \$\$ h7 45 \$f4 \$g6 46 \$xe4 \$h5 47 \$f5 as a draw, which is correct if one adds that 47...c5 must be met by 48 b3!, when Black runs out of tempo moves on the queenside) 42... Dxg5+ 43 hxg5 He6 44 \$\$ g4 \$\$ f7 45 Hc3 a5 46 \$13 \$26 47 \$23 \$2xg5 48 \$2xa5 \$15 49 a4 g5 50 Ea8 Ee4 51 Ef8+ \$\$e5 52 \$\overline{1}{2}e8+\$\$\$d4 53 \$\overline{1}{2}b8 c5 54 b4 c4\$\$\$ 55 a5 Ae3+ 56 gr2 Aa3 57 Ae8 c3 58 Exg5 Ea2+ 59 \$f3 c2 60 Eg1 0-1,

Alekhine-Euwe, Amsterdam 1936.

13 h3

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13 Ie1 is met by the awkward 13... âg4.

13...É.e6

⇒ 13...extd4 (mot 13...Kxe4 14 €)xe4 Exxe4 15 & xx77 1 4 € 2xd4 35 (a very safe way for Black to play) 15 exd5 2xd5 16 € 2dt5 ₩f6 17 ₩f3 २e5 20 € 2d4 №f5 € 2dt 3 ₽ & xd5 20 € 2d4 & b6 21 ₩xd5 Zd8 22 ₩e4 & xd4 42 5 & e3 Zd5 26 Zd(1 ½-½, Kuzmin-Kharitonov. Moscow 1991.

14 里e1 皇b6 15 皇e3 響c7 16 響d2 exd4 17 皇xh6

Accepting the challenge. 17 \$\overline{x}xd4\$ was safe, but offers few chances of an advantage after 17...\$\overline{x}xd4\$ 18 \$\overline{x}xd4\$ \$\overline{x}be5\$.

17...dxc3 18 bxc3 d5!

An excellent defensive move, counterattacking the knight on g3. On the other hand after 18...gxh6 19 Wxh6 Black has severe problems because Orf5 is a threat and 19...Wd720 e5 dxe5 21 Oxe5 Oxe5 22 Excs 5Oh7 23 Oh5 wins for White.

19 e5

Yusupov assess 19 exd5 \$\overline{x}xd5 20 \$\overline{1}5\$ as unclear, but after 20...\pm xe1+ 21 \pm xe1 \$\overline{2}e4\$ White is in trouble.



19....@e4 20 Exe4?

20 ⊘xe4 dxe4 21 Exe4 Ead8 22 ₩c1 (22 ₩g5 £xb3 23 axb3 Ee6 followed by ...gxh6 is good for Black) 22...\$xb3 23 axb3 gxh6 24 ₩xh6 is best, with a completely unclear position.

20...dxe4 21 @xe4

Not 21 \$xg7? e3 and wins.

21 ... & xb3 22 axb3 @xe5!

The end of White's attack.

23 £xg7

Or 23 Wg5 Dxf3+ 24 gxf3 We5 defending g7.

23...①xf3+24gxf3 IIxe4 25 Wh6 25 Wg5 Wf4 26 Wg2 Sh7 27 fxe4 IIe8 wins

25... ¥g3+26 當h1 ¥xf3+0-1

Tn this chapter we cover all the lines arising after 4 2b5 2b4 5 0-0 0-0 6 d3 d6 7 2g5 except the Metger Unpin. The division of material is more complex than usual because there are a number of transpositional nossibilities. Game 38 deals with 7...De7 and 7... e6, lines which were once popular but are rarely seen today. Game 39 covers the similar variation 7 @xc3 8 bxc3 De7, which has been played from time to time over the past 100 years, but has retained its poor theoretical reputation. The game Chandler-Agdestein is critical for the assessment of this line. Transpositions can easily occur between game 38 and game 39, so readers should study them together.

In game 40 we deal with the remaining systems in which Black does not play an immediate ... We7. The most important of these is S...dd7, which is a solid but slightly passive continuation. White has good chances to retain a very slight advantage, but cannot hope for anything more. Game 40 also includes various lines in which Black plays ...h6, but doesn't continue with a quick ... We7.

The rest of the chapter covers lines starting with $S_{\rm eff} = (1 \text{ na num$ ber of games White has played 9 $$\overline{xc6}$, possibly with the idea of$ reaching a draw. The examples ingame 41 show that this is not a saferoute to the half-point and indeedBlack has a very good score in thisline.

In game 42 we deal with some miscellaneous alternatives for both

sides. The first of these is 8... We7 9 d4, whereby White attempts to save time by missing out He1. Play can become very sharp since White may be forced to sacrifice a piece on g5 in order to avoid losing his e4 pawn after ... h6 and ... g5. No refutation is known and this line deserves further investigation. The second unusual line is 8 ... We7 9 2 d2, but it is hard to believe that this is promising for White. The final unusual line involves an early ... h6 by Black. Normally Black would prefer to keep the bishop on g5, so that the manoeuvre case White normally retreats his bishop to c1. The idea behind an early ... h6 is that White's bishop is committed to h4, so that after d8-e6 White cannot go back to c1. It is hard to say whether the inferior placing of the bishop on h4 is worth the tempo Black expends on playing ... h6.

Game 43 covers the line 8...₩e79 Ref FoR 10 d4 £g4, which was once quite popular but is seldom played today, possibly because the game Spassky-Gligoric put people off the line. However, this obscurity is unjustified and 10...£g4 deserves more attention than it is currently receiving.

Game 38

Tarrasch-Janowski Ostend 1907

1 e4 e5 2 213 2c6 3 2c3 2f6 4 2b5 2b4 5 0-0 0-0 6 d3 d6 7 2g5



7...De7

Or 7... 2e6 and now:

⇒ 8 d4 exd4 9 €xd4 h6 (9...€xd4 10 Wxd4 2c5 11 Wd3 c6 12 2a4 Wb6 13 2b3 Wa5 14 2xf6 gxf6 15 Lad1 皇xb3 16 axb3 Lae8 17 分e2 \$b6 21 €15 was good for White in Janowski-Chajes, Havana 1913) 10 \$h4 @e5 11 f4 \$c5 12 \$xf6? (accepting the offer is a mistake; 12 \$h1 would have been slightly better for White) 12 ... Wxf6 13 fxe5 Wxe5 14 Dce2 2g4 15 2f3 2xf3 16 gxf3 f5 (material is roughly equal, but White is in an awkward pin and his king is exposed) 17 Wd3 c6 18 @c4+ @h8 19 @h1 h5 20 @h3 fxe4 21 Wxe4 Wxe4 22 fxe4 Hae8 23 @xc6 Ixe4 24 @g3 Iee8 25 Id1 If2 26 2)d4?? (Black was better, but this is a dreadful blunder) 26. 2xd4 0-1, Tarrasch-Em, Lasker, World Ch. match. Munich 1908.

⇒ 8 205 2xd5 9 exd5 2e7 10 c4 2g6 11 2x4 h6 12 2x3 2x5 13 h3 2x6 14 d4 exd4 15 2xd4 2xd4 16 2xd4 2x64 15 2xd4 2xd4 16 2xd4 2x64 17 17 2fe1 and the two bishops give White some advantage, Janowski-Caro, Vienna 1898. ⇒ 8 ⊕c2 &a5 (or 8... ℃c7 9 c3 &a5 10 &b3 c6 11 &a4 ℃c8 12 d4 with a slight plus for White, Durar-Kupchik, New York 1913, 9 &b3 &b6 10 d4 c6 11 &43 &bd7 12 H3 again with some advantage for White, Znosko-Borovsky-Von Scheve, Ostend B 1907.

The conclusion is that 7... 2e6 is insufficient for equality.

8 Dh4

Various other moves have been played, but here we concentrate on 8 h4, which is the critical reply.

8...c6 9 âc4

⇒ 9 &a4 (definitely less dangerous than &c4) 9..., Pe8 10 &b3 (White has lost time) 10..., \$\$\$ 11 IF 16 12 fxc5 dxc5 13 &c3 £c7 14 ¥13 £c6 15 £c2 &c5 16 \$\$\$ h1 &xc3 17 ¥xc3 35 18 a4 b6 19 &c4 £c5 20 d4 ext4 21 £xd4 &c47 22 c5 fxc5 23 ¥xc5 £g8 24 £hf3 ·h.²/s, Bagirov-Korchnoi, USSR Ch. 1963.

⇒ 9 ±xif gxif 0 10 ±x4 f5 11 ₩in5 ±xc3 12 bxc6 fxc4 13 (kxc4 f5? (opening up the kingside is too risky) 14 ±b34 d5 15 f4! fxc4 16 f5 ±f6 17 ±ae1 ±kn8 18 g4 ±d7 19 ±g6+1 (White has a decisive attack) 0 ±x62 (x66 ±x62 c1 ±f7 ₩b6+ 22 ±kn1 ±g7 23 ₩xc5 ±ag8 24 ±fc1 ₩ b5 25 ±f12 ₩c5 26 ±x27 1-0, Pertis-Salwe, St.Petersburg 1909.

9...ŝg4

The alternatives are:

 \Rightarrow 9... Let 10 ± x16 gx16 11 ± xe6 fxe6 12 $#g4+ \pm 17$ 13 f4 \oplus g6 14 f5 ex15 15 \oplus xf5 was very good for White in Schlechter-Janowski, Ostend 1907; this is similar to the main line game. ⊃ 9...∞ht8 10 f4 exf4 11 £xf6 gxf6 12 ℤxf4 ∞g6 13 ⊙xg6+ fxg6 was roughly equal in the game Tylor-Em.Lasker, Nottingham 1936. Alekhine suggested 11 ℤxf4 ∞g6 12 ∞xg6+ fxg6 13 ₩f3 as an improvement, but after 13...∞c5+ 14 ∞h1 b5 15 ∞h3 ∞d4, threatening 16...∞c5 and 16...b4, 1 see no advantage for White. Perhaps 10 ∞h1 is better.

⇒ 9...29c i) €xc6 hxc6 ht 6 41 4 âc5+ (11...¥b6+ 12 ahl €yd 13 ¥e1 €23 14 51 is very dangerous for Black) 12 ahl &c3 13 ¥f3 axf4 14 axf4 scf4 15 ¥r4 ¥e7 16 ¥g3 with a small advantage for White, Bachmann-Marron, Stockholm 1930.

The other main possibility is 9..d5, a line which deserves further investigation by Black players. After 10 &b3 (not 10 &xf6?) gxf6 11 &b3 &d6 12 &f3 &ha 13 ext5 &xc2 14 bxc3 ext5 15 c4 d4 16 c5 &c6 17 %15 &f26 % with advantage to Black, Tarrasch-Yates, Carlsbad 1923) 10..&d6 &Mitte may try:

⇒ 11 h3 (in game 39 we reach the same position, except that Black has already exchanged on c3: in that case f4 is the accepted move, but it has never been played here, even though I cannot see anything clearly wrong with it, for example 11 f4 2g4 may he met by 12 fxe5 when 12... #xe5 13 \$xf6 and 12 ... \$c5+ 13 d4 are good for White) 11.,h6 12 \$xf6 Wxf6 13 Wh5 \$xc3 14 bxc3, Tarrasch-Yates, Hastings 1922, and now Yates lost a pawn by 14 ... 20h7 15 2f3 2g6? 16 exd5 cxd5 17 axd5 However, 14, dxe4 15 dxe4 \$e6 is fine for Black

⇒ 11 ₩e2 h6 12 ∞42 g5 13 €15 Åg6 14 exd5 ∞xc3 15 ∞xc3 Ke8 16 Ke4 & 24 17 ₩e3 (17 dxc6 ₩xc6 18 ₩e3 is critical) 17...€xd5 18 ∞xd5 ₩xd5 19 €42 ∞e6 20 ₩g3 16 21 €e4 ∞g7 22 Ke2 c5 and now Black is slightly better, Bohatirchuk-Yates, Moscow 1925.

10 f3 2e6 11 2xf6 gxf6 12 2xe6 fxe6

The position is the same as in Schlechter-Janowski above, except that White's pawn is on f3 instead of f4. This prevents Wg4+, but doesn't alter the fundamental structure of the position, which is bad for Black.

13 f4 2 kg6 f4 2 kg6 hkg6 fs 2 kg6 hf 65 cs cs f5 1 e stf5 2 stf3 2 stf3 r stf3 2 stf3 r stf3 2 stf3 r st

Game 39

Nunn-Tatai Manila Ol. 1992

1 e4 e5 2 වැ3 වැ6 3 වැ3 වැ6 4 ඉb5 \$b4 5 0-0 0-0 6 d3 d6 7 \$g5 \$xc3 8 bxc3 වe7

In my opinion, this line is worse for Black than game 38. In many lines the exchange on c3 frees White's hand and reduces Black's control of the dark squares. Once again we only investigate the key line with 9 http://www.com/aliane.com/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/aliane/ali

9 @h4



9...c6

⇒ 9... De8 (this line is critical) 10 ac4 (ECO suggests 10 f4 f6 11 fxe5 fxg5 12 Xxf8+ 2xf8 13 Wf3+ followed by If1, but 11 ... dxe5 is much stronger, when it is doubtful if White has any advantage) 10 ... \$e6 11 \$xe6 (11 9)f5 \$xf5 12 exf5 #d7 13 94 c6 14 d4! was better for White in Tarrasch-Vidmar, San Sebastian 1911, but 12 ... \$ h8 followed by ... f6 and ...d5 was better) 11...fxe6 12 ₩g4 ₩d7 13 f4 exf4 14 ¤xf4 ¤xf4 15 Wxf4 ()f6 16 2xf6 If8 17 We3 Ixf6 18 Wxa7 (curiously, this is identical to Marshall-Capablanca below, except that Black's pawn is on c7 and not c6: this difference fayours Black because the move b6 is available to cut off the retreat of White's queen, while in some lines ... Wb5 is possible) 18 ... b6?! (Chandler analyses 18 ... 第b5 19 第b8+ 單f8 20 Wxc7 Wb2 21 耳f1 耳xf1+ 22 \$xf1 \$\$c1+23 \$\$f2 \$\$xc2+24 \$\$g3 ₩xd3+ 25 @f3 as slightly better for

White; this line is Black's best continuation and offers good drawing chances) 19 耳目 耳xf1+ 20 掌xf1 g5 21 9 f3 g4 22 9 d4 9 g6?! (22...e5 23 De2 Dg6 24 g3 Df8 heading for e6, g5 and f3 is a better chance) 23 ₩b8+ ④f8 24 \$el (now White should win) 24. #f7 25 #d8 #f4 26 De2 Wxh2 27 Wg5+ 當f7 28 ₩xg4 ₩h1+ 29 �d2 ₩al 30 ₩h5+ ₩d8 ₩b5 34 ₩xc7+ \$h6 35 ₩d8 Wc5 36 De2 Wf2 37 Wxd6 Wxg2 38 41 Wa7+ wg8 42 We3 Wf6 43 Wh6 h4 44 a4 We6 45 a5 1-0. Chandler-Agdestein, Hastings 1991/2.

⇒9...2g6 10 2)xg6 fxg6 (10...hxg6 11 f4 c6 12 &c4 Wb6+ 13 wh1 is also good for White) 11 &c4+ wh8 12 f4 h6 13 fxe5 dxe5 14 &h4 g5 15 &g3 We7 16 d4 and White is better, Janowski-Spielmann, Nürnberg 1906.



10 £a4

Or 10 &c4 d5 (10...&c6? 11 &xf6 gxf6 12 &xe6 fxe6 13 Wg4+ &f7 14 f4 Ig8 15 Wh5+ &g7 16 fxe5 dxe5 17 Ixf6! &xf6 18 If1+ Φ f5 19 Φ xf5 exf5 20 Ξ xf5+ \pm e7 21 Ξ f7+ \pm d6 22 Ξ (6+ \pm c5 23 Ξ xb7 Ξ b6 24 Ξ xc6+ Ξ xc6 25 Ξ b4 mate is the famous game Capablanca-H.Steiner, exhibition game, Los Angeles 1933) 11 \pm b3 and now:

⁵ 11...dxs4¹ 22 dxs4³ Wall 13 Each 20g6 14 Oxg6 hxg6 15 & kxf6 gxf6 16 dd6 wg7 17 f4 (this is good for White because Black has severe problems developing his bishop) 17...sxf4 18 Exf4 & ds6 19 & kx6 fxs6 20 Eac6 Ead8 21 e5 fxs5 22 Exf8 Exf8 23 Ec7+ Ef7 24 Exf7+ wxf7 with a winning pawn ending, consultation game Em.Lasker-Grigoriev, Nenarokw, Bobrov and Genschorov, Nescow 1899.

⇒ The other idea is 11...₩d6 12 f4 dxe4 with the division:

1) 13 dxe4 \c5+ 14 \cap h1 \Og4 15 f5, with a clear plus for White, is reneated uncritically in almost all opening books (for example Euwe, Keres and ECO). However, 14. Dxe4 is an obvious and massive improvement. Nigel Short informs me that this variation probably emanates from Golombek's book on the 1948 World Championship tournament. So far as I know, only Rellstab (in Fernschach) gave 14 ... Exe4, continuing 15 & xe7 Wxe7 16 We1 2d2 with equality. This opinion is a bit pessimistic for example after 16 @c5! 17 fxe5 &e6 Black has an advantage.

2) 13 fxe5 \u00fcxe5 14 \u00e9xr65 15 dxe4 a5? (the start of a bad plan; 15...\u00e9ce6 is more natural) 16 a4 c5 (the idea is to prevent 17 \u00ccrf3 because of the reply 17...c4, but this wastes time and weakens the queenside) 17 #d3 & e6 18 & xee f xe 1 at xee f xee f xe 1 at xee f x

10....@e8 11 &b3 &e6



12 d4?!

⇒ 12 & Axe6 (12 14 & Axb3 13 & Axc7 & Ax

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has a favourable version of Chandler-Agdestein, but Marshall's technique was terrible) 19...g5 20 2033 o4 21 Wd4 If7 22 9 e5 c5 23 9 xd7 cxd4 24 If1 Ixf1+ 25 \$xf1 dxc3 b5 29 a3 b4 30 axb4 2xb4 31 we2 d5 32 exd5 exd5 33 d4 \$\$6 34 g3 h5 35 h3 (White's winning chance have all but disappeared) \$\$g5 36 h4+ \$6 37 \$63 \$e6 38 g4 hxg4+ 39 \$x94 9\c6 40 9\f5 9\h4 41 h5 \$f7 42 De3 2c6 43 h6 2g6 44 2xd5 Dxd4 45 De3 Dxc2 1/2-1/2. Marshall-Capablanca, match, New York 1909

12...h6 13 & 2c3 b6? (after 13..cxd4 14 cxd4 c5 15 $\leq 2c$.7 White's b3 bishop is badly placed, so White would have to reply 14 %xe6 free 15 Wg4 (very strong as both e dan h6 are attacked) 15...Ef6 16 f4 exf4 17 Exf4 c5 18 Xt6 \leq ...f6 16 46 exf4 17 Exf4 c5 18 Xt6 \leq ...f6 16 46 exf4 17 Exf4 c5 18 Xt6 \leq ...f6 17 20...Wf2 20 Ef1 (the threat is Exf6, and this is also the reply to 20...Wf7 20...Wf2 this has a better option than the obvious 21 dx5 21...E68



22 &hb &hb &hb 2hh (White wins in all lines, for example 23...dp6 24 eh3+ ehb 25 gat,<math>23...dp5 24 eh3+ whc 25 gat,<math>23...dp5 24 eh3+ whc 6 25 Rh-6whc 26 2ehx 6 ehg8 27 Wax(6,<math>23...whr 24 dxe5 dxe5 25 eh3+whc 26 2ehx 8+ whc 25 27 g31 with thedeadly threat of mate in three staring with 28 Rh5+1, or 23...ex44 24(xd4 retaining all the threas) 1-0

Game 40

Nunn-Smejkal Bundesliga 1991/2

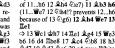
1 e4 e5 2 2f3 2c6 3 2c3 2f6 4 \$\$5 \$\$b4 5 0-0 0-0 6 d3 d6 7 \$\$g5 \$\$xc3 8 bxc3 \$\$d7

The threat is 9...h6 10 &h4 \triangle e7 and then neither 11 &xd7 \triangle xd7 nor 11 &xf6 &xb5 promises White a real advantage, while otherwise the knight arrives on g6 with gain of tempo.

The alternative is 8...h6 9 2h4 and now:

 \supset 9... \dot{wh} 6 (a curious idea: Black cannot play 9...g5 because of 10 \dot{w}_{25} 5, but now ...g5 is possible) 10 \dot{w}_{24} (0) Au [428 11 d4 We7 12 Wd3 was probably better, as in Bolland-Euwe, Weston Super Mare 1924) 10... $\frac{1}{26}$ (11 $\pm xx6$ (White can only play for a draw after this move) 11... $With 61 \pm xx6$ bix 61 3 We3 65 14 d4 cx44 15 f cx4d e 444 16 \dot{w}_{24} 44 / 17 Had 11 [268 18 Bfc] We5 19 Wa3 Wf4 20 (3 a 5 21 We5 1] Wa3 Wf4 20 (3 a 5 21 We5 1] Wa3 Wf4 20 (3 a 5 21 We5 1] Wa3 Wf4 20 (3 a 5 21 We5 1] Call Contension - Wedberg, Gausdal Amold Cup 1991. > 9...247 10 d4 (10 Hb should transpose into the main line of this game) 10...We7 11 Ke1 a6 12 Ad3 wh8 13 d5? (a positional error, releasing the tension in the centre and conceding the CS square; 13 Hb ivas better) 13...Vb8 14 Cd2 p5 15 Ag3 b6 16 20c4 a5 17 20a3 Ca 16 W H5 20c5 19 205 Au5 20 W x15 Hg and Black is better because White has no constructive plan, Campora-Anand, Thessalonik 01. 1988.

⇒ 9... \$g4 10 h3 \$xf3 (10... \$h5 11 g4 2g6 12 Wd2 is good for White) IJ Wxf3 g5 12 息g3 2h7 (12... 包d7 13 d4 f6 14 ₩g4 \$h8 15 h4 If7 16 hxg5 hxg5 17 f3 2 f8 18 \$f2 \$\overline{17} 19 (a)xh7 22 [h] was better for White in Canablanca-Em.Lasker, St.Petersburg 1914) 13 算ab1 ₩c8 (13...)#f6 is also possible, but 14 ₩g4 retains White's advantage) 14 Ifd1 \$\$ 27 15 d4 f6 16 \$ e2 De7 17 Wd3 2h8 18 2g4 We8 19 Wc4 h5 20 Ae6 Wc6 21 Wd3 h4 22 Ah2 耳fd8 23 d5 對a4 24 g3 包g6 25 耳b4 We8 26 Idb1 b6 27 Wa6 and White is clearly better, Janowski-Tarrasch, Vienna 1898.



2d7 19 2d3 2c6 20 g4 gave White a distinct plus in Marciano-Lukacs, Montpellier 1991, but Black's play was unimpressive.

9 里b1 a6 10 桌a4 (10 单c4 ④a5 is

equal) 10 ... Eb8 (renewing the threat

13...2a5 14 d4 **Zbd8** (Black wants to play ...g5 without allowing 2xg5, so he would like to play ...2h7, but the immediate 14...2h7? is bad after 15 dxc5 dxc5 16 2xc5! with advantage for White)





This move is an attempt to manage without wasting a tempt on h3. The alternative is 15 h3 \pm h7 (threat ... \pm 5, after 15...c5 16 \pm w11 e4 17 Black cannot play 19...cxb1 \pm 7 be cause of 20 fx671 and White wins, but the alternatives 19... \pm 762 0 \pm 04 b6 21 \pm 702 1 and 19... \pm 84 20 \pm 8bc1 ar favourable for White) 16 \pm 01



(threat **Wa3**) 16... £\xb3 (not 16... & c8? 17 **Wa3** £\xb3 18 dxe5! 20c5 19 exf6 gxf6 20 e5! with advantage for White, nor 16... g5? 17 £\xg5+ winning) 17 axb3 and now:



⇒ 17...\$c6?! 18 Ja1! Jg8 (18...Ja8 19 c4 is a little better for White) 19 dxe5 dxe5 20 基a5 金b5 21 c4 b6 22 Ial ac6 23 Ixa6 g5 (Black's counterplay finally starts moving, albeit at the cost of the a-pawn) 24 ag3 Sh5! 25 Dxe5 \$b7 26 \$a7 Dxe3 27 里xb7 ₩xe5 28 fxg3 ₩xg3 29 We3 We5 30 c5!? (30 Wf3 looks good) 30...b5? (30...bxc5 31 Hb5 is also bad, but 30 ... g4!? would have offered some counterplay) 31 If1 (now White is winning) 31...單d7 32 Ixb5 c6 33 Ib6 Ig6 34 b4 \$27 35 Wf3 h5 36 Wxh5 Wd4+ 37 wh1 g4 38 Th8 Td8 39 Th7 Wf6!? 40 其xf7+ ₩xf7 41 里xf7+ \$xf7 42 hxo4 Ie8 43 Wh7+ \$66 44 Wd7 He6 45 b5 de5 46 b6 Hg8 47 c3 1-0. Short-Speelman, London match 1991.

 \Rightarrow 17...&c8 18 @e3 b6 (not 18... Ξ g8 19 dxe5 dxe5 20 &xf6, when Black has to play 20...gxf6 because 20...₩rfs 21 ₩c5 forks c5 and c7) 19 c4 #de8 20 b4 (20 c5 is doubtin) because of the ine 20...bxc5 21 dxc5 dxc5 22 & &rfs ₩rfs (23 ₩rc5 &xh3) but 20 Rbd1 may be better) 20...#g8 21 dxc5 (21 c5 bxc5 22 dxc5 dxc5 23 bxc5 g5 24 & dxg3 g4 is unclear) 21...dxc5 22 & g3 c2d7 23 #cd1 if 6 24 c3ha ₩f7! with equality, Chandler-Karpov, Reykjavik 1991.

15... Ω xb3 16 axb3 &g4 (this is the only way to exploit the omission of h3; after 16...&c8 17 Wa3 White gains an important tempo and stands better) 17 Ω d2 g5 18 &g3 Θ h5 19 Θ c4 Θ t4 20 Θ c3



20...26-6 (accepting the sacrifice is dangerous, for example after 20...624-21 IXe2 2xe2 22 cbd web 24 2xe7 2W17 24 cbd 56 25 f3 2b5 26 Wd2 2c6 27 2c3 White has very good positional compensation) 21 f5 Wf6 22 Wd2 2ch 72 3Holl h5 24 whi Ig8 25 c4 h4?! (the preparatory 25...Id8 was better) 26 2xf4 gcf 27 cbd 5 wc5 30 wc3 IZe8 31 c5? (31 h3! would have stopped Iack's attack and threatened c5 followed by d6) 31...181 32 pxh335...487 345 321 445 310 45 310 45 310 45 310 45 310 45 310 320 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 310 3

Game 41

Suttles-Gligoric Sousse Iz. 1967

1 e4 e5 2 203 206 3 213 216 4 205 204 5 0-0 0-0 6 d3 d6 7 2g5 2xc3 8 bxc3 We7 9 2xc6

9 \$xc6 is an insipid continuation, normally used only if White is aiming for a draw. However, the examples below show that White very often fails to achieve his modest ambition, mainly because in the middlegame the opposite-coloured bishops tend to accentuate unbalanced situations.

9...bxc6



10 Zel

○ 10 h3 h6 11 ± d2 €h7 (playing for ...5; is a good plan) 12 ₩2 c5 h3 ext5 ± x45 14 €h4 ± g6 15 ₩g4?! (15 €xx6 ₩d7 16 €h4 ± g6 15 ₩g4?! x45 is ufficient compensation for the pawn) 15...₩68 16 €h6?? (16 €xx6 ± x5 is good for Black, but this is aw-ful) 16...h5 0-1, A.Martin-Yusupov, Dubai 01.1986.

⇒ 10 \$\phi\$2 h6\$11 \$\pmassless\$2 \$\pmassless\$42\$ \$\pmassle

10...h6 11 2d2 c5 12 2h4 (the start of a dubious plan; 12 h3 with the idea of 2h2 and f4 is better) 12 ... \$ g4 13 f3 \$e6 14 \$15 (the knight cannot retreat to f3, so it has nowhere else to go) 14 ... \$xf5 15 exf5 c4! 16 dxc4 (Informator gives 16 d4 e4, but 17 fxe4 2 xe4 18 Wg4 is awkward; instead 16 d4 should be met by 16 ... #d7 17 dxe5 dxe5 18 Exe5 Ead8 19 Ee2 Efe8 20 Ef2 ₩xf5 with advantage to Black) 16... Ife8 17 g4 Wd7 18 h4 (very risky) 18 ... e4 ?! (this involves a piece sacrifice, but it was unnecessary because 18... Hab8! would have improved Black's position without committing him to a sacrifice; note that 18... Hab8 19 g5 hxg5 20 hxg5

A for a speed of the second second



21 $\frac{1}{2}$ 12 $\frac{1}{2}$ 22 $\frac{1}{2}$ 24 $\frac{1}{2}$ 21 $\frac{1}{2}$ 22 $\frac{1}{2}$ 24 $\frac{1}{2}$ 12 $\frac{1}{2}$ 12 $\frac{1}{2}$ 24 $\frac{1}{2}$ 21 $\frac{1}{2}$ 24 $\frac{1}{2}$ 21 $\frac{1}{2}$ 24 $\frac{1}{2}$ 21 $\frac{1}{2}$ 22 $\frac{1}{2}$ 21 $\frac{1}{2}$ 22 $\frac{1}{2}$ 21 $\frac{1}{2}$ 22 $\frac{1}{2}$ 22 $\frac{1}{2}$ 22 $\frac{1}{2}$ 24 $\frac{1}{2}$ 23 $\frac{1}{2}$ 24 $\frac{1}{2}$ 24

Game 42

Speelman-Karpov Linares 1992

1 e4 e5 2 2/13 2/c6 3 2/c3 2/16 4 2/15 2/14 5 0-0 0-0 6 d3 d6 7 2/g5 2/xc3 8 bxc3 h6

After 8... We7 we need to consider two unusual lines. The first is 9 包d2 h6 10 象h4 包d8 11 星e1 包e6 12 包f1 and now:

⇒ 12...g5 13 ຂg3 වg7 14 f3 වfn5 15 ຂf2 වf4 16 d4 \$\$h7 17 වe3 f6 18 ຂf1 ຂe6 19 g3 වg6 20 \$\$b1 篇fb8 21 變b5 變f7 22 兔c4 兔xc4 23 變xc4 變xc4 24 ④xc4 with a roughly equal position, T.Taylor-Schüssler, New York Open 1987.

⇒ 12..., Érá 13 Đa3 có 14 & 42 4 ⊉gó 15 & 4g3 & 466 16 ' 13 Đa7 (16... \$xc4 17 dxc4 followed by £15 is unpleasant) 17 Åb3 Æad8 18 Jab1 bó 19 4/5 \$\followed dx d cs 21 @h5 (threat £xd6) 21... @g5 22 Stx55 \$\cite\$ 23 16 c4 24 & 4a \$\cite\$ x5 Stys50 + 25 23 16 c4 24 & 4a \$\cite\$ x5 Stys10 + a \$\cite\$ dec for White, Stys10 + Ba5 for \$\cite\$ 1978.

It seems that a timely ...g5 by Black solves most of his problems.

The second unusual line is 8...@e79 d4 (trying to manage without @e1, but White must be prepared to sacrifice if he plays like this) 9...h610 @h4 and now:



⊃ 10...&ş4 11 h3 &xf3 12 Wx13 g5 13 &g3 exd 44 &xc6 bxc6 15 Hel C47 (the threat of e5 is very strong, so Black returns the pawn) 16 exd We6 (White has the advantage because he has bishop against kright and Black has weakened his kingside) 17 Wc3 c5 18 d5 Wg6 19 Äab Ch6 20 Bioth Hf 82 11 e5 and White is clearly better, Imanaliev-Howell, Frunze 1989.

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⇒ 10., g5 (extremely risky) 11. Argsf hx51 22 axg5 sxd4 13 oxd4 4g7 14 ≣e1 ₩e6 15 f4 (15 d5 ₩e5 16 ₩d21 is just one of many very diagetous continuations) 15...2xe4 16 d5 ₩f5 17 Åd3 ₩x64 18 Åxe4 4d4 + 19 4h 1 Wd1 20 Дахd1 & Åxe4 21 ⊞b1 (White has a promising ending) 21...≣ae8 22 f5 №5 23 Åc2 d5 24 Åd3 Älc8 25 Дxe5 Ixe5 26 Дxb7 (a strange choice since 26 Åt4 He7 21 h Å 2c 28 Шxb7 appears good for White) ½-½, Imanaliev-Yuneev, Fruuz 1899.

9 皇h4 響e7 10 亘e1 纪d8

⇒ 10...\$d7]1 d4 \exists ad8 12 \exists b1 b6 13 \forall d2 2bb8 14 \ddagger d3 \ddagger g4 15 \forall b3 26c 16 \ddagger b5 db3 db4 \ddagger d3 \ddagger g4 15 \forall b3 id3 iac8 19 \ddagger g3 id7 20 id14 id5 id2 it ibc2 it ibc2 ibc3 ibc4 ibc2 id2 ibc4 ibc2 id2 ibc4 ibc2 id5 id2 ibc4 ibc2 id5 id2 id2

11 d4 包e6 (normally White meets ... 包e6 by 全cl in the Metger

unpin, but here White's bishop is already committed to h4; White can still play slowly, but he can also try grabbing the pawn on e5) 12 dxe5 dxe5 13 2xe5 We5 14 2xe5 (14...gxf6 15 2g4 Wxb5 16 e5 fxe5 (14...gxf6 15 2g4 Wxb5 16 e5 fxe5 17 Zxe5 gives White a very strong attack in return for the piece)



15 ②g4 (it is hard to say whether a preliminary a4 or 里b1 helps White or not) 15...h5

○ 15... $^{-0.417}$ (an interesting alternative) 16 WB (16 & 4.04 ¥g 51 7 $^{-0.5}$ c5 is good for Black) 16... $^{-0.5}$ (b $^{-1.5}$) $^{-0.5}$ $^{-0.5}$ (b $^{-0.5}$ c $^{$

16 €243 (Karpov gives 16 c5 hxg4 17 ₩xg4 IId8 18 IIe3 \$\pi R\$, and here 1d oprefer White's chances after 19 \$\pi xd8 \$\Dix xd8 20 \$\pi h4) 16...gxf6 17 \$\Dix xf6+ \$\Dix h7 20 \$\pi f5+ \$\Dix h6 is a draw according to Karpov) 18 \$\pi xh5 \$\pi karpov) 18 \$\pi xh6

Game 43

Spassky-Gligoric Sarajevo 1986

1 e4 e5 2 신:3 신f6 3 신f3 신c6 4 요b5 요b4 5 0-0 0-0 6 d3 d6 7 요g5 요xc3 8 bxc3 單e7 9 트e1 신d8 10 d4 요g4



11 h3 Ah5

 \Rightarrow 11...\$xf3 (inconsistent) 12 Wxf3 See 13 \$\overline\$2 e6 14 \$\overline\$4 d3 \$\overline\$17 15 Wg3 Wf6 16 \$\overline\$16 16 \$\overline\$4 17 \$\overline\$4 \$\overline\$2 b6 18 \$\overline\$3 b6 19 \$\overline\$4 20 \$\overline\$2 e3 \$\overline\$4 e6 23 \$\overline\$4 e6 20 \$\overline\$4 e0 20 \$\overline\$4 e Tischbierek-M.Hermann, Bad Wörishofen Open 1992.

12 g4 🔍 g6 13 d5

⇒ 13 急行 色e6 14 息h4 色f4 15 里b1 b6 16 兔g5 ½-½, Pedzich-Panczyk, Polish Ch. 1991.

□ 13 $^{\circ}$ D14 (this may be bess) 13...h6 14 $^{\circ}$ D15 (14 $^{\circ}$ Ac4 $^{\circ}$ De6 15 $^{\circ}$ Axg6 fxg6 15 $^{\circ}$ Axg6 Wxf6 16 exf5 a6 17 dxe5 dxe5 18 $^{\circ}$ Ar7 (a courageous move, but probably best) 18.. $^{\circ}$ Ac6 19 Wf3 $^{\circ}$ D16 20 IaAl c6 21 IaQ2 IAB 22 IaCd1 IaA 23 IaG6 e4 $^{\circ}$ Ar- $^{\circ}$ Ar (an incomprehensible decision since 24 $^{\circ}$ We3 IXar7 23 War3 wins outright) Lundqvist-Ragozin, 2nd World corr. Ch. 1956.

⇒ 13 ±h4 h57 14 €h2 (after this it becomes clear that Black has weak-ened his kingside for no real gain) 14...c615 ±c4 €hc616 gah5 ±h717 y2q4 €l44, 1Vkov-Portisch, Santa Monica 1966, and now 18 ±h21 €Axh519 €hxh521 ± £xk519 ± C4xh519 ± Ch6+1 gah5 20 ±xh515

5) 3 kh4 €he6 14 dxe5 dxe5 15 2xe8 We5 16 €hxg6 hxg6 17 Blu 15 8 kg 32 Wc3 19 Wd3 (White has a slight advantage) 19... W65 20 We3 Wxe3 21 IXe3 IIGM 22 &e4 h6 23 &xe6 fxe6 24 &xe7 IIGM 82 &e4 h6 23 &xe6 fxe6 24 &xe7 IIdM 82 &e2 &e2 IIAc2 26 & kxf6 gxf6 27 IIa3 IIe2 &e2 IIac4 &fr7 29 &fc2 &fc6 30 &fc3 IIGM 92 V=√k, Ixkov-Unzicker, Santa Monica 1966.

13...c6 14 &d3

Or 14 2fl Ic8 and now:

⇒ 15 Ec3 cxd5 16 exd5 Ec5! 17 c4 b5 18 cxb5 &xc2 19 Wd2 &g6 20 Ec1 ⊕b7 21 Exc5 ⊕xc5 22 We1 Wb7 23 &xf6 gxf6 24 &c4 &b8 25 119

②h4 萬g8 ¹/2-¹/2, Bagirov-I.Zaitsev, USSR 1969.

⇒ 15 c4 b6 16 a4 €b7 17 ≣a3 €c5 18 €d2 h6 19 ♣h4 ♣h7 20 f3 a5 21 €b1 g5 22 ♣f2 cxd5 23 cxd5 ♣g6 24 €d2 with advantage to White, Batik-Ragozin, 2nd World corr. Ch. 1956.

⇒ 15 e4 b6 16 €0d2 €0b7 17 & dd3 €c5 18 ₩3 €cd7 19 €0f1 exd5 20 exd5 IIc3 21 €0g3 h6 22 & dd2 IIc7 23 h4 €0e8 24 h5 & h7 25 & dg2 €0c5 26 IIab1 ±h8 27 Ae3 €0f6 28 g5 €0g8 with a distinctly unclear position, T.Petrosian-Furman, Semi-Final, USSR Ch. 1950.

14...cxd5?!

Gligoric criticised this move. The alternative is 14. \pm 86 81 5 cd b6 16 \pm 04 fit isn't logical to put the knight on b *if* White doesn't intend going to 15 or g6, 16 \pm 02 is better, as in Batik-Ragozin above) 16. \pm 16 7 \pm 42 \pm 07 18 a4 \pm 0c 19 13 \pm 16 7 \pm 42 \pm 07 18 a4 \pm 0c 19 13 \pm 16 25 \pm 03 \pm 82 62 \pm 10 12 \pm 17 \pm 15 \pm 62 \pm 26 \pm 26 \pm 20 \pm 20 \pm 21 \pm 21 \pm 26 \pm 26 \pm 26 \pm 20 \pm 20 \pm 21 \pm 21 \pm 26 \pm 26 \pm 26 \pm 20 \pm 20 \pm 20 \pm 21 \pm 21 \pm 22 \pm 20 \pm 26 \pm 20 \pm 20 \pm 20 \pm 21 \pm 21 \pm 21 \pm 22 \pm 22 \pm 22 \pm 22 \pm 26 \pm 26 \pm 20 \pm 27 \pm 21 \pm 20 \pm 22 \pm 22 \pm 21 \pm 21 \pm 22 \pm

15 exd5 e4?!

⇒ 15...Ξc8 (15...b6 16 2)d4 intending f4 is good for White) 16 c4 e4 17 2(17 2)xe4! 2(xe4) 18 Wd4 is still possible and appears good for White) 17... Ω e6(1)8 dxe6 exf3 19 exf7+ \forall xf7 20 \forall xd6 Ω e4 21 \forall e7 Ξ fe8 22 \forall xf7+ Δ xf7 and now Black is better, Belavenetz-Panov, Leningrad 1935.

16 &xe4! &xe4 17 Wd4



17...6e6 (17...168 & 6.12 and 17...W07 18 & Xef 6 & Xef 3 9 & Xeg7 In8 20 & hh6 are also very good forhiles, but there was little else) 19 Wer? 0XH 2 0 & Yer 12 I & Xef 24 War 7 & Xef 2 & Xef 7 & In8 2 24 War 7 & Xef 2 & Xef 7 & In8 2 24 War 7 & Xef 2 & Xef 7 & In8 2 42 War 7 & Xef 2 & Xef 7 & In8 2 Wer 6 & Xef 3 & Xef 1 & Xef 2 10 & Xef 1 & Xef 2 10 & Xef 1 & Xef 2 11 & Xef 1 & Xef 2 11 & Xef 1 & Xef 2 11 & Xef 2 12 & Xef 2 & Xef 3 12 & Xef 2 12 & Xef 2 12 & Xef 2 12 & Xef 2 13 & Xef 2 14 & Xef 3 14 & Xef 3

We have finally arrived at one of the key variations in the Four Knights Opening, the so-called Metger Unpin, Johannes Metger (1850-1926) was a strong German player who won a number of local events in the period 1876-1896. According to The Oxford Companion to Chess, Metger's name became associated with this opening line as a result of a game he played in a tournament held at Kiel in 1893. The Metger Unpin runs 4 2b5 2b4 5 0-0 0-0 6 d3 d6 7 兔g5 兔xc3 8 bxc3 響e7 9 真e1 纪d8 10 d4 De6. Various continuations have been played over the years, but these days the most common line is 11 皇c1 c5 12 皇f1 貫d8. In games 44 and 45 we examine deviations from this variation

Game 44 covers 11 %h4 and the alternative Black 11th moves 11...c6 and 11...Id8. The former is inferior, but the latter is perfectly playable and may transpose to game 46.

The rest of the chapter deals with 11...65. After 11...65 there are many possibilities for White and it is far from clear which is the best. 12 & Δch has been played, but there is a strong argument for 12 a4 , reserving the option of retreating the bishop to ch or f1 according to Black's reply (in game 45 we only deal with the retreat to ch, because $\Delta f1$ transposes to game 45, which also analyses 12 $\Delta cf1$ w/c7.

Finally game 46 deals with the pivotal line 11 &c1 c5 12 &f1 IId8. Once again the best move is not clear, but 13 g3 has been the most popular in practice.

Game 44

Nunn-Prasad Manila Ol. 1992

1 e4 e5 2 신경 신c6 3 신c3 신c6 4 요b5 요b4 5 0-0 0-0 6 d3 d6 7 요g5 요xc3 8 bxc3 빨e7 9 프e1 신d8 10 d4 신e6



11 &c1

⇒ 11 ≜h4 (a dubious move, because we reach the same position as in game 42, but with Black having saved a tempo by missing out ...h6) 11..... f4 12 Od2 (the knight is ultimately heading for e3) 12...\$h8 13 \$f1 h6 14 f3 g5 15 \$g3 \$2g8 (with the obvious plan of a kingside attack based on doubling rooks on the gfile) 16 2c4 Ig7 17 2e3 h5 18 c4 #d7 19 c3 (19 c5 dxc5 20 dxe5 Wxe5 21 2c4 We6 22 a4 is unclear according to Kamsky) 19... Zag8 20 215 \$xf5 21 exf5 h4 22 \$f2 g4 23 \$xh4 gxf3?! (Kamsky recommends) 23... De4, when 24 ≜xe7? 5h3+ is mate in five, so White's best is 24

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fred "wihd 25 g3 (h3+ 26 c4h) Ch/2 + 7 cg/2 CM1 28 gM4 <math>(hxc)29 drx8 drx5 30 a4 with a very double-dged position 24 wirk 31 Eq4 25 (h) the quickly takes over the initiative) 27. with 28 Ea3 (h) 52 (h)20 cxd4 (hxd) 43 (h)Ellack's king is too exposed) 31. wife 32 Ee4 Exc4 33 Exc4 36 wal1 c4h 6 37 Ae2 Exc2 3x36 wal1 c4h 6 37 Ae2 Exc2 3x36 wal1 c4h 6 37 Ae2 Exc2 3x37 (h) 37 (h) 38 (h) 37 (h) 37 (h) 37 (h) 37 (h) 37 (h) 38 (h) 37 (h) 38 (h) 37 (h) 38 (h) 38 (h) 37 (h) 38 (h) 37 (h) 38 (h) 38 (h) 37 (h) 38 (h) 38 (h) 37 (h) 38 (h) 38 (h) 38 (h) 37 (h) 38 (h) 38 (h) 37 (h) 38 (h) 38 (h) 39 (h) 39 (h) 39 (h) 39 (h) 39 (h) 30 (h) 30 (h) 37 (h) 38 (h) 39 (h) 39 (h) 30 (

11...**Id**8

Or 11....c6 12 \$f1 and now:



tending f4 is more aggressive) tempting 22 f4 exf4 23 \$xf4 f6 24 e5 runs into 24 ... dxe5 25 d6 #f7 26 ≜xa8 IIxa8, a promising exchange sacrifice) 22... Ie8 23 2d3 2h3 24 2 (White is ready for f4, but Black gets in first) 24...f5 25 Wh6 fxe4 26 fxe4 Wd7 27 包g2 包h5 28 單f1 (White still has an edge and Black goes wrong at the time control) 28.... ₩g7 29 ₩g5 ₩e7 30 ₩d2 @d7 31 皇e3 ④df6 32 皇g5 罩f8 33 罩f2 ₩d7 34 单h6 ②g7 35 罩bf1 ②g4 36 Ixf8+ Ixf8 37 Ixf8+ 2xf8 38 2e2 2xh6 39 Wxh6 2g4 40 2d3 2g8 41 Wg5 \$f3? (41...\$h3) 42 De3 (trapping the bishop) 42 ... #f7 43 h3 \$18 44 Df1 De8 45 Dh2 \$d1 46 ₩d2 傘f3 47 ₩f2 ぬd1 48 ₩e1 傘f3 49 響f1 皇xe4 50 響xf7+ @xf7 51 \$xe4 1-0. Nikolenko-Malaniuk Budapest 1990. ⇒ 12...響c7 13 毫h4 翼e8 14 響f3

wh8 15 2f5 2g8 (again Black has been driven back into an unpleasantly passive position) 16 h4 f6 17 Id1 If8 18 d5? (this cannot be right when the knight has the active square c5 available: if White wanted to close the centre then 18 2 a3 c5 19 d5 was best, but it was also good to retain the tension) 18 Sec 19 De3 De7 20 c4 cxd5 21 Dxd5 Dxd5 22 cxd5 (now Black is slightly better, but White manages to hold the draw) 22. ad7 (22. f5! looks strong) 23 2d3 Hae8 24 2e3 b6 25 Hab1 2a4 26 里b4 ④c5 27 鼻xc5 bxc5 28 里b3 Ib8 29 Idb1 全a4 30 Ixb8 Ixb8 31 ¤xb8+ ₩xb8 32 g4 ₩d8 33 \$h2 \$g8 34 c3 \$d7 35 \$g3 \$a5 36 ac4 Wb6 37 Wd1 a5 38 ab3 Wb5

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39 a4 ¥b6 40 h5 \$c8 41 ¥c2 ¥a6 42 ¥d1 \$c47 43 \$cf3 h6 44 \$cg3 \$cf7 45 f3 \$ce7 46 \$cg2 ¥c8 47 ¥b1 ¥b8 48 ¥a2 ¥c8 49 \$cf2 !/2-!/2, Levenfish-Lisitsin, Moscow 1940.

⇒ 12.... d7 13 g3 c5 14 dxe5 (an interesting decision, in some ways a forerunner for a similar plan adopted in Short-Anand, analysed in game 45 below; 14 d5 is also possible) 14...dxe5 15 2h4 g6?! 16 2g2 (the knight cannot move to f5, so it heads for d5 instead) 16 ... 2 g7 17 De3 2f6 18 2g2 2e6 19 c4 Had8 20 We2 (Black's knights are far away from d4) 20 ... 5 d7 21 \$ b2 f6 22 f4 (the threat of \$)d5 is stronger than actually playing the move) 22... Ade8 23 Iad1 b6 24 Id2 exf4 25 gxf4 g5 26 fxg5 fxg5 27 e5 響f7 28 包d5 包h5 29 里f1 包f4 30 響e4 響f5 31 響xf5 \$xf5 32 \$xf4 gxf4 33 \$d5+ \$g7 34 e6+ 公f6 35 耳xf4 索g6 36 耳g2+ 2)g4 37 Igxg4+ 全xg4 38 Ixg4+ \$f5 39 Ig3 Ig8 40 \$g7 Ie7 41 £f8 1-0, Botvinnik-Panov, USSR Ch. 1939.



12 🖓 h4

⇒ 12 £f1 @f8?! (12...@d7 13 g3 2df8 14 2h4 #f6 15 \$e3 2g6 was just very slightly better for White in Alexander-Barcza. Munich 01 1958: 13 We2!? is possible, in order to tie the d7 knight to the defence of e5) 13 2h4 (this move is characteristic of the whole system in that White would like to meet 18 by 2h4, in order to answer ... 2g6 by 2)f5; if this is possible then it almost always gives White the advantage) 13... 2g4? (this just wastes time; White must always be careful when playing 2h4, because the trick 13... axe4 14 I xe4 f5 is also typical. but here it loses to 15 \$c4+ \$h8 16 Wh5 fxe4 17 2g5 Wd7 18 2f7 and Black is helpless against the reinforcement of the attack by He1-e3: notice also that 13...exd4 14 cxd4 Dxe4 is bad after 15 g3 and there is no decent way out of the pin) 14 g3 Ψf6 15 f3 @h6 16 @e3 Ie8 17 ₩d2 (White has a large advantage) 17... 包g6 18 包g2 单h3 (18... 豐xf3 19 \$e2 #f6 20 \$c4 #e7 21 \$xh6 is also very good for White) 19 2e2 \$xg2 20 \$xg2 d5 (desperation) 21 exd5 exd4 22 cxd4 (White is a pawn up with the better position; owing to time-trouble Botvinnik didn't win in the most efficient way, but the result is the same) 22 ... 40 f5 23 #f2 Hed8 24 c4 h5 25 h4 b5 26 wg5 wxg5 27 hxg5 h4 28 2d3 hxg3 29 2xg3 2)xd4 30 Had1 c5 31 dxc6 2)xc6 32 2e4 Hac8 33 Hxd8+ 2xd8 34 2f5

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12...g6

⇒ 12... 2f8 13 g3 (13 &f1! would have transposed to Botvinnik-Reshevsky) 13... 2h3! 14 a4 h6 15 \$f1 \$xf1 16 \$xf1 d5! (Black takes his chance to break out; now the position is unclear) 17 exd5 Exd5 18 c4 \[dd8 19 \]e2 e4 20 f3 \]d7 21 ab2 g5 (the rest of the game is a tactical mess) 22 d5 28h7 23 2g2 Wh3 24 fxe4 2g4 25 e5 Ie8 26 Wd3 ₩xh2 27 ₩f3 ₩h3 28 \$g1 ₩h2+ 29 \$f1 \$h3 30 \$g1 \$hf6!? 31 金d4 c5 32 金h2 響h2+ 33 金f1 響h3 34 金g1 響h2+ 35 金f1 響h3 36 金g1 1/2-1/2 Yurtaev-Yusupov, Franze 1979.

13 a4 (White has forced a weak-centralising his knight, so the next couple of moves revolve around the possibility of ...d5) 13...c6 (a necessary preliminary, because 13...d5 14 2)f5! is even more unpleasant than in the game) 14 \$fl d5 (otherwise a constructive move is not so easy to find: 14 @xe4 15 #xe4 f5 16 @xf5 gxf5 17 He1 leaves Black's king exposed) 15 215! (the point of White's play) 15 ... gxf5 16 exf5 e4 (more or 其xe5 單c7 18 單d2! and 16 例c7 17 Exe5 Wd7 18 Wf3 are extremely dangerous for Black) 17 fxe6 Wxe6 (White has some positional advantage) 18 f3 (18 \$f4!?) 18 ... \$f5 19 \$e3 ₩g6 20 \$h1 h5 21 ₩d2 \$f5 22 2g5 Le8 23 Wf4? (23 2xf6 ₩xf6 24 fxe4 \$xe4 25 \$d3 would

have been much better, liquidating to a position in which Black's weakened kingside gives White a longterm advantage) 23 ... 2h7 24 &h4 f6 25 Ie3 2g5 (Black has supported e4 and the position is now equal; in the remaining moves White overpresses and falls into a bad position, but eventually there is a neaceful result) 26 Hael De6 27 Wd6 Had8 28 賞b4 賞d7 29 賞b2 雲b7 30 賞c1 Ig8?! 31 Wd2?! (31 fxe4 dxe4 32 Ixe4!? @xe4 33 Ixe4 is promising for White) 31 ... 2 g5 32 2 xg5 W xg5 33 Wf2 Idg7 34 g3 h4 35 fxe4 £xe4+ 36 £g2 £xg2+ (36...f5! is good for Black) 37 \$xg2 Eg6 38 If3 hxg3 39 hxg3 Ih6 40 Ih1 Ixh1 41 wxh1 wg6 42 If4 1/2-1/2

Game 45

Nunn-Norri Manila Ol. 1992

1 e4 e5 2 신경 신c6 3 신c3 신f6 4 효b5 효b4 5 0-0 0-0 6 d3 d6 7 효g5 효xc3 8 bxc3 빨e79 트e1 신d8 10 d4 신e6 11 효c1 c5



12 a4

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Note that 12 dxe5 dxe5 13 2 xe5 is impossible because of 13... 2 c7. The various possible White 12th moves all prevent this trick and so force Black to defend his e5 pawn, either directly or indirectly.

⇒ 12 £c4 (in this game White adopts the plan of transferring his bishop to d5 and cementing it in place with c4: this idea is known from some lines of the Nimzo-Indian, but here it is not especially effective) 12... Ad8 13 2d5 2f8 14 dxe5 dxe5 15 c4 (White has achieved his objective, but Black can manoeuvre around the bishop) 15...公g6 16 h3 異b8 17 a4 b6 18 2h2?! \$e6 19 Wf3 De8! 20 Dg4 නිd6 21 නිe3 Wh4 22 නිf5 \$xf5 23 exf5 2e7 24 g4 2xd5 25 cxd5 f6 (the situation has stabilised; Black's nawns form an effective barrier to White's bishop and d5 is weak) 26 立o2 單d7 27 a5 b5 28 a6 單c8 29 單b1 화ř7 30 泉e3 罵dc7 31 c3 g6 32 fxg6+ hxg6 33 ac1 Ie8 34 c4 b4 35 ab2 \$27 36 Wd3 g5 37 Ebc1 Wh7 38 ₩f3! ₩g6 39 Ie3 Ice7 40 ₩e2 \$g8 41 Ia1 Ih7 42 Ia5 Ic7 43 Ia1 Ice7 44 Ie1 Ib8 45 Ia1 Ic7 46 Ia5 Ib6 47 Ia1 Ic8 48 Ia5 Ic7 49 Hal Hc8 50 Ha4? (50 Ha5) 50 b3! 51 Ic3 (or 51 \$a3 Icb8! 52 Wb2 We8! 53 Wb1 \$97 and the rook is trapped) 51 ... We4+! 52 Wxe4 @xe4 53 He3 @d6 54 Hc3 Hb4! 55 Ixb4 cxb4 56 Ixb3 Ixc4 57 \$63 \$f7 58 \$e3 \$e7 59 \$d3 \$d7 60 f3 \$c761 \$a1 \$b662 \$b1 \$c563 h4 gxh4 64 g5 \$xd5 65 g6 \$15 66 \$g1 Ic7 67 2b2 Ig7 68 2c1 h3 69 Ih1 Ixg6 70 Ixh3 Ig1 71 2d2 b3 72

☆c3 트d1 73 屈h2 트a1 74 ☆xb3 트xa6 75 트t2 순)d4+ 76 ☆b2 트b6+ 77 ☆c3? (77 ☆c1 트b3 78 f4 c4 is also winning for Black) 77...트b3 mate, Chandler-Salov, Reykjavik 1991.

A second alternative is 12 \$\overline{1}f1 \$\overline{1}c7?! (12...\Inflace{1}d8 is better, as in game 46) and now:



⇒ 13 g3 (White should not give Black the chance to clear f8 for his knight) 13... Ie8 14 d5 @f8 15 c4 (the thematic line 15 2h4 2g6 16 2) f5 fails to 16 ... \$xf5 17 exf5 ()e7) 15... 2g6 16 2g2 (16 h4 with the idea of 创h2 is possible, but I doubt if this gives White any advantage) 16 @ d7 17 a4 b6 18 Wd3 If8 19 ④d2 例h7 20 單f1 f5 21 exf5 象xf5 22 皇e4 響d7 23 皇xf5 邕xf5 (Black has sacrificed the e4 square in return for active piece play) 24 De4 Laf8 25 f3 2)f6? (25... 2)e7 is better, intending ... [5] and ... (2) f5) 26 Dxd6! e4 27 Dxe4 De5 28 Dxc5! (not 28 響e2? ④xe4 29 響xe4 ④xf3+ 30 \$2 2h4+ and Black wins) 28... Wc8 29 We3? (29 Wd4! 9)xf3+ 30 Ixf3 Ixf3 31 De6 is good for

White) 29...2/fg4! 30 Wd4 @xh2 0-1, Hodgson-Spassky, Brussels 1985.

> 13 d5 (a useful rule is that if White can play d5 at a moment when Black has to reply ... 2d8, then he should certainly do so because bringing the knight back into play from d8 is very time-consuming) 13... 2d8 (13... 2f4 14 &xf4 exf4 15 e5 dxe5 16 @xe5 Id8 17 c4 b5 18 Wf3 is good for White after 18 ... #b7 19 Had1 bxc4 20 金xc4 單d6 21 金b3 or 18...bxc4 19 d6 響b7 20 響xf4) 14 创h4 创e8 15 g3 (Black's knights are far from e5, so White prepares f4) 15 ... We7 16 公f5 (White could still have played f4, for example 16 f4 exf4 17 盒xf4 g5 18 创f5 单xf5 19 exf5 管f6 20 Wg4, but perhaps he feared that after 17...f6 followed by 17 Black's badly placed knight would become active) 16 Axf5 17 exf5 #f6?! (a waste of time, but White was better in any case) 18 wg4 we7 (18...g6 19 \$g5! wins the exchange) 19 \$g5 (the rest of the game is a good demonstration of how to use the two bishops) 19 ... #d7 20 a4 f6 21 âd2 g6 22 âh3 ₩xf5 23 ₩xf5 gxf5 24 \$xf5 @g7 25 \$d3 f5 26 f4 e4 27 @e2 Wc8 28 c4 @e8 29 h3 @f6 30 g4 fxg4 31 hxg4 Ic7 32 gf2 h6 33 萬h1 e3+ 34 象xe3 包e4+ 35 蒙g2 2f7 36 2d3 He7 37 Hae1 Hfe8 38 Ac1 ()c3 39 Exe7 Exe7 40 a5 b6 41 axb6 axb6 42 2d2 De2 43 c3 b5 44 \$f3 1-0, T.Petrosian-Lilienthal, USSR Ch. 1949.

⇒ 13 d5 20d8 14 c4 20e8 15 20h4 g6 16 g3 20g7 17 f4 f6 (in this game Black adopts a passive defence, which at least enables him to bring his knight into play) 18 2g2 b6 19 a4 a5 20 2a3 0f7 21 2f1 We7 22 響e1 罩b8 23 盒b2 盒d7 24 h3 G/e8 25 \$h2 (White's plan is \$f3-g4, exchanging off his bad bishop for a useful defensive piece; Black can only wait) 25... 2h8 26 单f3 纪c7 27 2g2 2f7 28 De3 De8 29 2g4 2g7 30 皇xd7 劉xd7 31 包g4 色h5 32 35 We3 We7 36 Wd3 Zbb8 37 Ac1 Ibe8 38 fxe5 fxe5 (Black cannot recapture with the knight because of Ah6+, and 38...dxe5 39 Wf1 wins material) 39 #f1 1-0 (an early resignation, because Black could still play on by 39 ... Ib8 40 2h6 2h8, although his position is of course extremely ĥad). Campora-Giertz. Zürich Open 1990.

The idea behind 12 a4 is first of all to force Black to attend to his e5 pawn, and secondly to reserve the option of $\hat{\mathbf{a}}_{c4}$ or $\hat{\mathbf{a}}_{f1}$ according to Black's reply.

12... Id8



13 âc4

⇒ 13 dxe5 dxe5 14 We2 (Short's idea is reminiscent of that used in

Botvinnik-Panov given in game 44: I doubt if such a simple plan can really be good for White) 14 ... Wec7 (Anand suggests 14... ④f8 15 单c4 2g6 16 2g5 If8 in Informator; indeed White cannot profit from his temporary activity, so this should be equal) 15 \$c4 h6 (15 ... Ie8 16 2h4 2f4 would have saved time; of course White doesn't have to play Sh4 but it is hard to see another useful move) 16 5/h4 Ze8 (Short gives 16 ... 2 g5 17 \$xg5 hxg5 18 乞f3 皇g4 19 h3 皇xf3 20 劉xf3 as good for White) 17 265 264 18 ¥f3 axf5 (after this the two bishops start to present a real danger: Anand recommends 18. 2e6) 19 exf5 Jad8 20 a5 445 21 Wg3 ch7 22 h3 He7 23 \$f1 Wc8 (23...c4!?) 24 Exe5 Ixe5 25 Wxe5 Ie8 26 Wg3 c4 (26... #xf5 loses to the attractive continuation 27 皇d3 單e1+ 28 会h1 它e4 29 单xh6! ②xg3 30 罩xe1 会xh6 31 \$xf5 9)xf5 32 He5 9)de7 33 e4 f6 34 Ie1) 27 2b2 Wxf5 28 2xc4 De4 29 Wf3 Wxf3 30 gxf3 Dexc3 31 堂fl 單c8 32 单d3+ (32 单b3 is preferable, according to Short) 32... 会g8 33 邕a3 b5?? (after 33... 邕c7 White is just slightly better) 34 axb6 (34...axb6 35 \$15! wins at once) 1-0, Short-Anand, Linares 1992,

Finally note that 13 a4 transposes to Spassky-Yusupov given in game 46.

13....Ðf8

⇒ 13... \(\mathbf{Z}\) 18 (a mysterious move) 14 dxe5 (the idea is that the plan of Short-Anand should be better with an extra tempo; 14 d5 \(\arrow\) 18 15 \(\arrow\) 14 mys bad after 15... \(\arrow\) 2xe4 16 \(\mathbf{Z}\) xe4 f5, but 14 \(\mathbf{W}\) 31? was superior)

14...dxs 15 ₩2 ₩5/16 €ht Id.83 (not waxing time on ...h6) 17 g3?! even though 18...&c6 is satisfactory for Black 17...h6 (now this is good, because 18 €ht 5 €hg51 exposes the waknesses created by g31 8 f4?! ext4 19 &xc6 fxc6 20 c5 (now Black has an edge) ½-½, Nunn-Zilberman, Lundon (Lloyds Bank) 1992.



14 h3

○ 14 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 $^$

14...\$e615\$f1 (after 15d5\$d5 16...\$h4 Black must not play 16...\$xd5? 17 Wxd5 \$e618\$d15 and White wins, but 16...\$xe4 17 **Zxe4** 15 and now White is worse) 127

15... Hac8?! (15...d5 was probably best, although White has an edge after 16 dxe5 @xe4 17 Wd3) 16 d5 2d7 17 2d2 Ec7? (this not only wastes time, it also creates a tactical weakness; 17 ... \$ g6 was preferable. although 18 g3, with the idea of 2 c4 and f4, is better for White) 18 2c4 2.c8 (18... 2g6 19 f4! is very good for White after 19. 5xf4 20 \$xf4 exf4 21 e5 or 19 exf4 20 e5 @xe5 21 & xf4, exploiting the rook's position on c7) 19 f4 2g6 (there isn't much choice, but Black ends up in a hopelessly passive position) 20 f5 2 f8 21 g4 2 e8 22 g5 f6 23 h4 wh8 24 ₩f3 ₩f7 25 单g2 b6 26 ②e3 g6 27 If1 2g7 28 c4 2h5 29 2g4 gxf5 30 exf5 He8? 31 4h6 1-0

Game 46

Nunn-Howell Sheffield 1991

1 e4 e5 2 2 2 3 2 c6 3 2 b5 2 f6 4 2 c3 2 b4 5 0-0 0-0 6 d3 d6 7 2 g5 2 xc3 8 bxc3 ¥e79 I e1 2 d8 10 d4 2 e6 11 2 c1 c5 12 2 f1 I d8



13 g3

This isn't the only possibility, although it has been the most popular. (the usual rule applies; White cannot play 14 2h4 because of 14 ... 2xd5, so it was wrong to play 13 d5) 14 ... De8 (it is very bad to play ... f5 was correct, followed by ... If8 and d7, slowly building up the conditions for a successful ... (5) 15 g3 (5 16 exf5 \$xf5 17 2h4 Wd7 (17 ... \$d7 18 f4) 18 f4 exf4 19 \$xf4 2g6 20 2xf5 Wxf5 (White has the two bishops in an open position, plus a big lead in development) 21 2d3 Wf6 22 \$xg6 hxg6 23 \$b1 g5 24 \$e3 Id7 25 Wg4 If7 26 If1 Wg6 27 Ixf7 ₩xf7 28 \$xg5 @c7 29 \$f4 當行 30 當日 b6 31 當日 基e8 32 萬日 b5 33 cxb5 Wd4+ 34 Wxd4 cxd4 35 £xd6 @xb5 36 £b4 a5 37 £xa5 Ia8 38 2b4 Ixa2 39 d6 Ia8 40 d7 公c7 41 單f8+ 1-0, Trifunovic-Van Scheltinga, Amsterdam 1950.

⇒ 13 a4 €2/8 14 d5 (an insigid plan which causes Black no problems) 14...2g6 15 €2/2 I/8 16 €2/4 b6 17 g3 £4/7 18 £g2 h6 19 €2/5 ₩08 20 #013 ₩/7 21 £4/2 I208 22 c4 a5 23 Ef1 ₩/08 24 I/b1 €2/7 25 ₩03 €/c8 26 Ef1 ½-1/b, Spassky-Yusupov, Bugoino 1986.

 2 13 a4 2 (21 4 h3 b6 15 d5 2 Ω8 16 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2

13...Dc7

This may not be the best. The critical line runs 13... **W**c7 (13...d5 is playable, but has never been tested in practice) 14 d5 (2) f8 and now:

○ 15 ஆ5 %87 (Black appears to be wasting time, but he will regain it with ...h6, which is a useful move for him in any case) 16 20a 16 17 &cl as 18 20a 24 206 as 18 20a 24 206 as 18 20a 24 20 as 18 20a 24 20 as 18 20 as 24 2

⇒ 15 c4 (15 2h4 2)g6 16 2)f5 fails to 16 ... \$xf5 17 exf5 ()e7. so 15 c4 is the critical move: the circumstances are favourable for c4 because White has gained a tempo with g3, while Black's queen has been misplaced at 18 Wd3 (White is playing to force through f4 as quickly as possible; unless Black reacts quickly he will be crushed as in Nunn-Norri above) 18... 2h7 19 f4 exf4 20 gxf4 f5 21 ₩g3 Shf8 22 e5! dxe5 23 fxe5 f4 (23...9)xe5 24 \$f4 9)8d7 25 He3 is crushing) 24 @c3 b5!? (24 ... Xe5 25 \$xf4 wins material, so Black tries to mix it up) 25 cxb5 2b7 26 2c4 Wd8 27 (White has maintained control and made off with an important extra pawn) 27 ... 2h4 28 2b2? (28 winning for White) âxf4 is 28...De6! (but now the position is totally unclear) 29 dxe6 1/2-1/2, W.Watson-R.Mainka, Prague 1992. ⇒ 15 c4 ᡚg6 16 h3 里e8 17 ᡚh2 2d7! (so that if White plays the direct 18 Wd3, intending f4, Black can inconvenience White by 18 ... Wc8) 18 2g5 窗d8 19 寫b1 b6 20 のg4 \$xg4 21 hxg4 h6 22 \$d2 €h7 23 Zb3 f6 24 f4 (White has some kingside initiative) 24 ... Th8 (the idea is ...g5 followed by g6 to block the kingside) 25 g5 (anticipating Black's plan, but it might have been better to allowg5 and respond by tripling White's major pieces on the f-file) 25...hxg5 26 fxg5 (26 \$h3!?) 26.... xg5 27 \$xg5 fxg5 28 \$h3 (White has a temporary initiative, but Black's position is solid) 34...三h8 35 對b1 公f7 36 a5 三xh3 37 国xh3 心h6 38 axb6 axb6 39 国f3 国f8 40 Wxb6 IIxf3 41 金xf3 Wf6+ 42 \$e2 ¥f4 43 ¥c7+ 幻f7 44 \$d3 #f3+ 1/2-1/2 Campora-Van der Sterren. San Bernadino 1991

14 a4 2g4 (forcing White to close the centre, but this is promising for White when Black's knight is stuck on the queenside) 15 d5 3f8 16 h3 2d7 17 2h4 2fe8 18 c4 g6 19 f4 f6 20 f5 g5 21 2 g2 2 g7 22 h4 h6 23 2 e3 (23 2 e2! was more accurate as 23... \$7 could be met by 24 \$h5+, so Black would be unable to switch his rooks to the h-file) 23... 空行 24 金e2 單h8 25 空g2 單h7 26 單h1 單ah8 27 单d2 ④a6 28 對h1 Ac8 29 Eh2 2b8 (the knight is finally able to cross to the kingside) 30 **₩b5** (intending to meet 30....5)d7 by 31 Wa5, forcing Black to weaken his queenside pawns) 30 ... Wd8 31 Lah1 \$28 32 2g4 2d7? (leads to a forced loss) 33 hxg5 hxg5 34 Exh7 Ixh7 35 9h6+ \$18 36 9f7! \$xf7 37 耳xh7 雪g8 38 耳h6 暫b6 39 豐xb6 axb6 40 In 9e8 41 An5 9c7 42 Ib1 \$18 43 \$ g6 \$e7 44 \$13 @a8 45 \$\$24 \$\$18 46 \$\$h5 1-0



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